

Scoring School

BREAK
80



Hybrid and Fairway Woods



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Session Timetable

4

Scoring School *Break 100 - Swing*

Class Timetable

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Session Length:
90 Mins

Group Size:
1:8

Session Focus:
Break 100
Swing

Topic:
Driver

Technical Focus
Set Up Fundamentals
Path and Face

Scoring Challenge
Driver

Time	Focus	Class Content	Games / Drills / Resource
15 Mins Prior	Setup and Welcome	<ul style="list-style-type: none"> Set up the games and practice stations of your preference and the scoring challenges for the specific class Be ready to welcome participants 5 minutes before the session starts 	<ul style="list-style-type: none"> Class Layout and Setup
5 mins	Introduction	<ul style="list-style-type: none"> Outline to the students, the break 100 program and the structure and format of the week Introduce the students to the various scoring challenges, and how this will map out their strengths and weaknesses 	
25 mins	Practice Stations Set Up Fundamentals	<ul style="list-style-type: none"> Students play the practice stations individually, in pairs or in groups Opportunity to provide private coaching to those attending Introduce and reinforce the technical focus points along with reasons for implementing them 	<ul style="list-style-type: none"> Perfect Posture Little step, big step Get it forward
25 mins	Practice Stations Challenges and Games One to One Coaching Group Discussion	<ul style="list-style-type: none"> Outline to the students how to control the start line of the shot with the Driver Demonstrate to the student, how the combination of path and face will influence the direction of the shot 	<ul style="list-style-type: none"> Start Line Army Golf
25 mins	Driver Challenge	<ul style="list-style-type: none"> Set up the Driver Challenge and allow students to attempt this to see if they can achieve the Break 100 challenge 	<ul style="list-style-type: none"> Driver Challenge
10 mins	Media on GLF. Connect	<ul style="list-style-type: none"> Add any lesson media to the student's Student Connect area which may include notes, videos and documents. 	<ul style="list-style-type: none"> GLF. Connect App
15 Mins Post	Relationship Building	<ul style="list-style-type: none"> Take time after the class has finished to actively connect new students and build relationships. Ensure everyone is aware of the next next skills series date Opportunity to upsell private lessons to those that require additional help 	<ul style="list-style-type: none"> GLF. Connect App

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Class Timetable

Session Length:
90 Mins

Group Size:
1:8

Session Focus:
Break 80
Swing

Topic:
Hybrids and Fairway Woods

Technical Focus
Club Selection / Strategy off the Tee

Scoring Challenge
Hybrids and Fairway Woods Challenge

Time	Focus	Class Content	Games / Drills / Resource
15 Mins Prior	Setup and Welcome	<ul style="list-style-type: none"> Set up the games and practice stations of your preference and the scoring challenges for the specific class Be ready to welcome participants 5 minutes before the session starts 	<ul style="list-style-type: none"> Class Layout and Setup
5 mins	Introduction	<ul style="list-style-type: none"> Outline to the students the break 80 program and the structure and format of the week Introduce the students to the various scoring challenges, and how this will map out their strengths and weaknesses 	
50 mins	Club Selection Practice Stations Challenges and Games One to One Coaching Group Discussion	<ul style="list-style-type: none"> Give an introduction to key concepts in club selection and when to use different clubs around the course You should specifically focus on how students should use their Hybrids and Fairway Woods strategically on the course Students play the practice stations individually, in pairs or in groups Opportunity to provide private coaching to those attending Introduce and reinforce the technical focus points along with reasons for implementing them You may want to get the students back together halfway through the session for questions, discussions and further demonstration 	<ul style="list-style-type: none"> Yardage Finder Shot Scenario What's your Pattern? Start Small
25 mins	Hybrid and Fairway Wood Challenge	<ul style="list-style-type: none"> Set up the Hybrid and Fairway Wood Challenge and allow students to attempt this to see if they can achieve the Break 80 challenge Use the challenge scorecard to record the outcome of each attempt 	<ul style="list-style-type: none"> Hybrid and Fairway Wood Challenge Challenge Scorecard
10 mins	Media on GLF. Connect	<ul style="list-style-type: none"> Add any lesson media to the student's Student Connect area which may include notes, videos and documents Ask Students to update the GLF. Connect App if they have successfully completed a challenge across the scoring goals 	<ul style="list-style-type: none"> GLF. Connect App
15 Mins Post	Relationship Building	<ul style="list-style-type: none"> Take time after the class has finished to actively connect new students and build relationships Ensure everyone is aware of the next Scoring University themed class or challenge club class date Opportunity to upsell private lessons to those that require additional help 	<ul style="list-style-type: none"> GLF. Connect App

Technical Guidance

The technical guidance we are prescribing is to be delivered as you see fit, you should use your experience, preferences and be sure to link your technical advice to how this will help students to improve the key skill of hybrids/ fairway woods. Some of technical content you may want to explore in this session may include:

- **Club Selection/ Strategy** - Introduce some key principles for how and when to use Hybrids/ Fairway Woods on the golf course and how this links to strategy. Some of the content you may want to explore includes:
 - Discuss the scenarios on the golf course that would require an alternative tee shot to using a Driver and the considerations they should make during their pre-shot routine. This may include:
 - The length of the hole
 - The position of hazards and width of fairway
 - The students confidence and scoring history on the hole
 - The hole number and how this links to the context of the game they are playing
 - Their dispersion patterns
 - Discuss how handicap indexes and the strokes received on the hole should influence their strategy and club selection



Keep your technical instruction to less than 5 minutes to allow maximum time for play, practice, and for you to reinforce key skills through individual tuition. Encourage the use of different clubs for practice and exploration of skills through discovery and game-based learning.



Objectives and Setup

7 Scoring School *Break 100 - Swing*

Example Class Layout and Setup

Group Discussion:
Start, during and end of class

Station 1:
Practice Station
Perfect Posture

Station 2:
Practice Station
Little Step, Big Step

Station 3:
Practice Station
Get it Forward

Station 4:
Practice Station
Start Line

Station 5:
Game Station
Army Golf

Station 6:
Challenge Station
Driver Challenge

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Example Class Layout and Setup

Group Discussion:
Start, during and end
of class



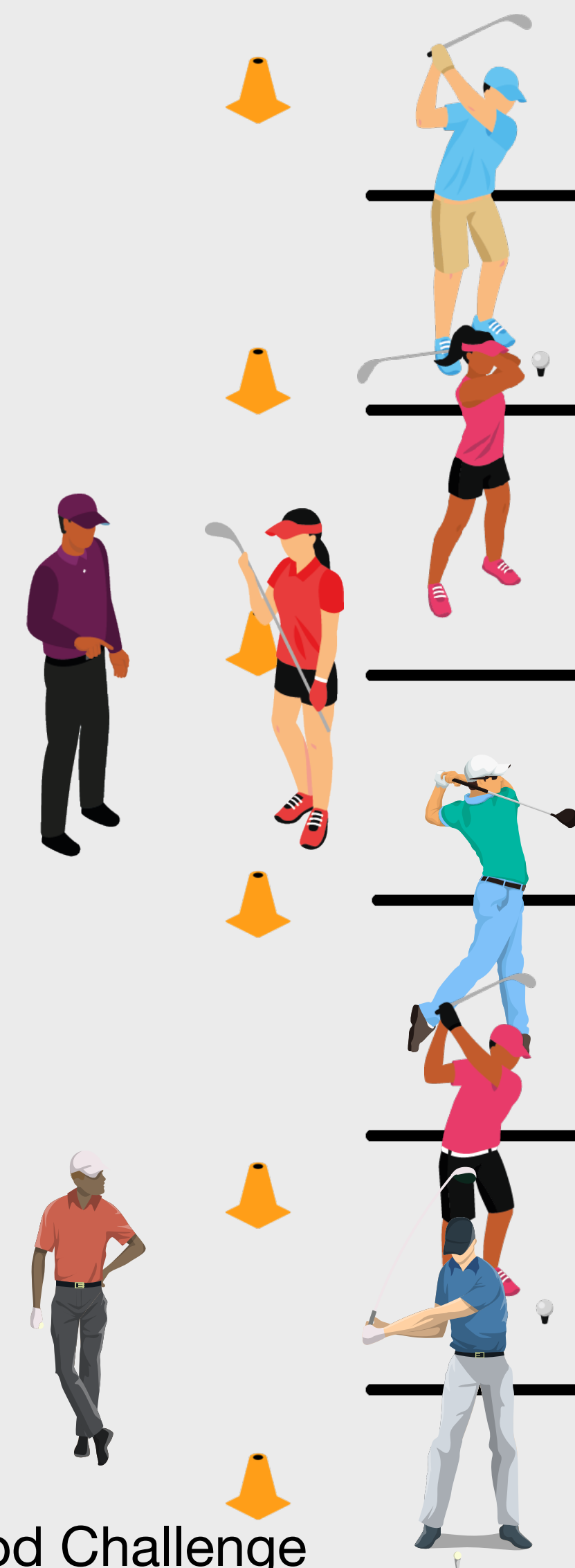
Station 1:
Practice Station
Yardage Finder

Station 2:
Game Station
Shot Scenario

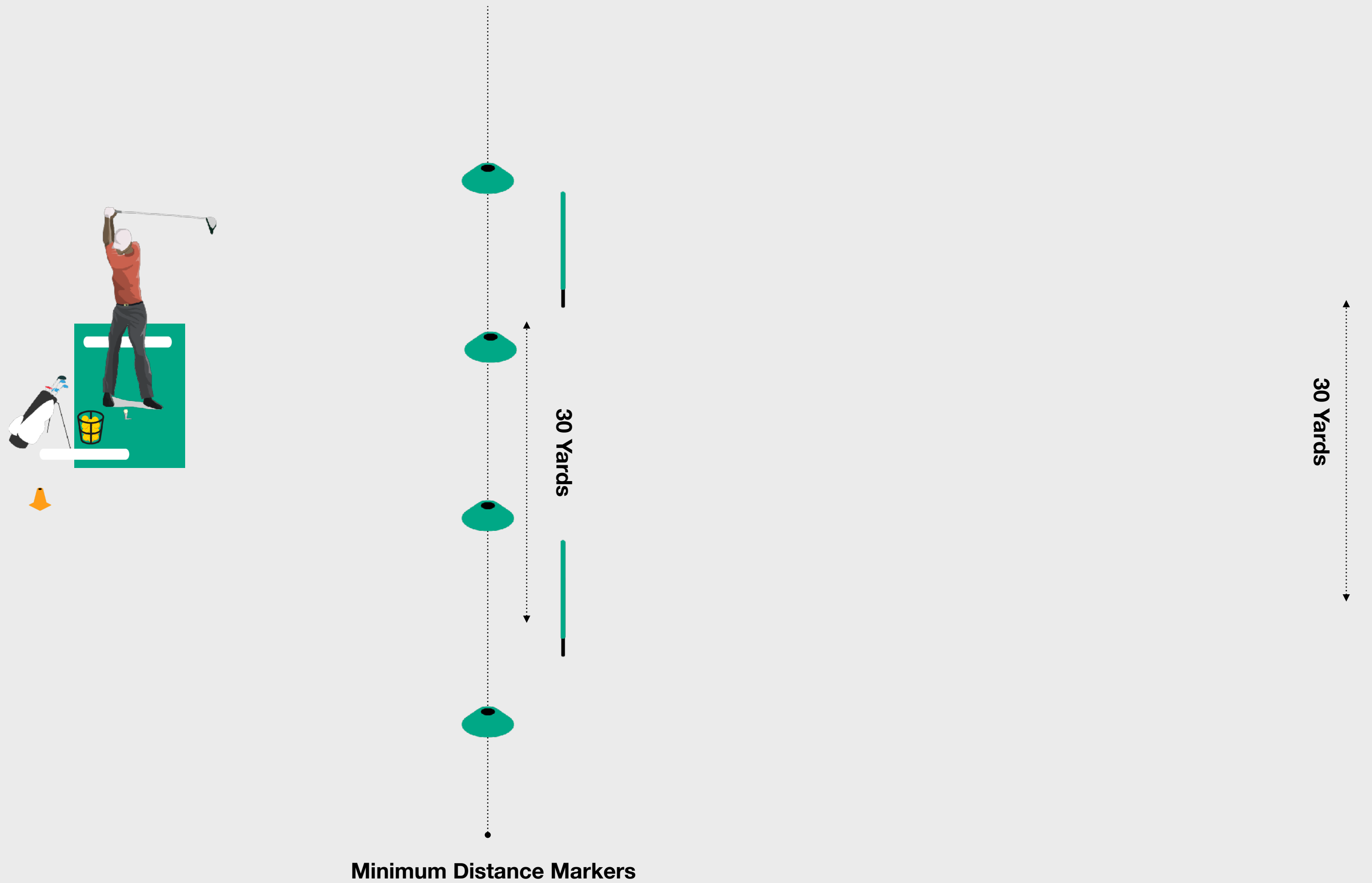
Station 3:
Practice Station
What's your Pattern?

Station 4:
Game Station
Start Small

Station 5:
Challenge Station
Hybrid and Fairway Wood Challenge

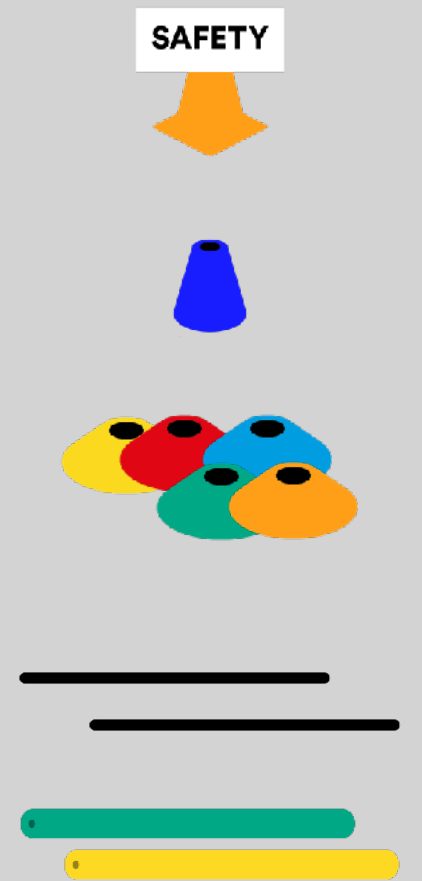


Fairway Wood Challenge Setup



Equipment Needed

- Orange safety cone
- 1x Marker cones
- Coloured Cones
- 4x Alignment Sticks
- 4x Foam Noodles



Setting out the Challenge

- Orange cones to mark out a safety line
- Marker cones to represent the tee markers at the challenge station
- Use the cones to mark out the carry distance lines or use features on the outfield
- Alignment sticks with foam noodles should be used to measure the gate 30 yards wide
- Set out all the markers to enable every student to attempt their challenge for their scoring goal

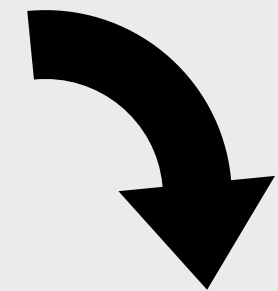
TRACKMAN Integration

Several of the games and challenges can be enhanced with the integration of a Trackman 4 radar. On the relevant slides you will see a Trackman sticker with the suggested data to enhance the challenge and the feedback to the customer. See below a summary of the key data Trackman 4 will produce.

Swing

<p>Club Speed</p> <p>The linear speed of the club head's center just prior to first contact with the golf ball</p>	<p>Attack Angle</p> <p>The up or down movement of the club head of contact between the club and ball</p>	<p>Launch Angle</p> <p>The vertical angle the golf ball takes off at relative to the horizon</p>	<p>Club path</p> <p>The in-to-out or out-to-in movement of the club head</p>	<p>Ball Speed</p> <p>The speed of the golf ball's center of gravity at impact</p>	<p>Carry</p> <p>The straight-line distance between where the golf ball was launched from and where it lands</p>
<p>Face Angle</p> <p>The direction the club face is pointing at the point of contact between the club and ball</p>	<p>Face to Path</p> <p>The angle difference between the reported face angle and club path</p>	<p>Low Point</p> <p>Distance from the club head to the lowest point on the swing arc at the time impact</p>	<p>Launch Direction</p> <p>The horizontal angle the golf ball takes off at relative to the target line</p>	<p>Side</p> <p>The perpendicular distance between the target line and where the ball crosses a point</p>	<p>Total</p> <p>The straight-line distance between where the golf ball was launched from and its resting position.</p>

Keep an eye out for the Trackman Sticker on the game or challenge cards



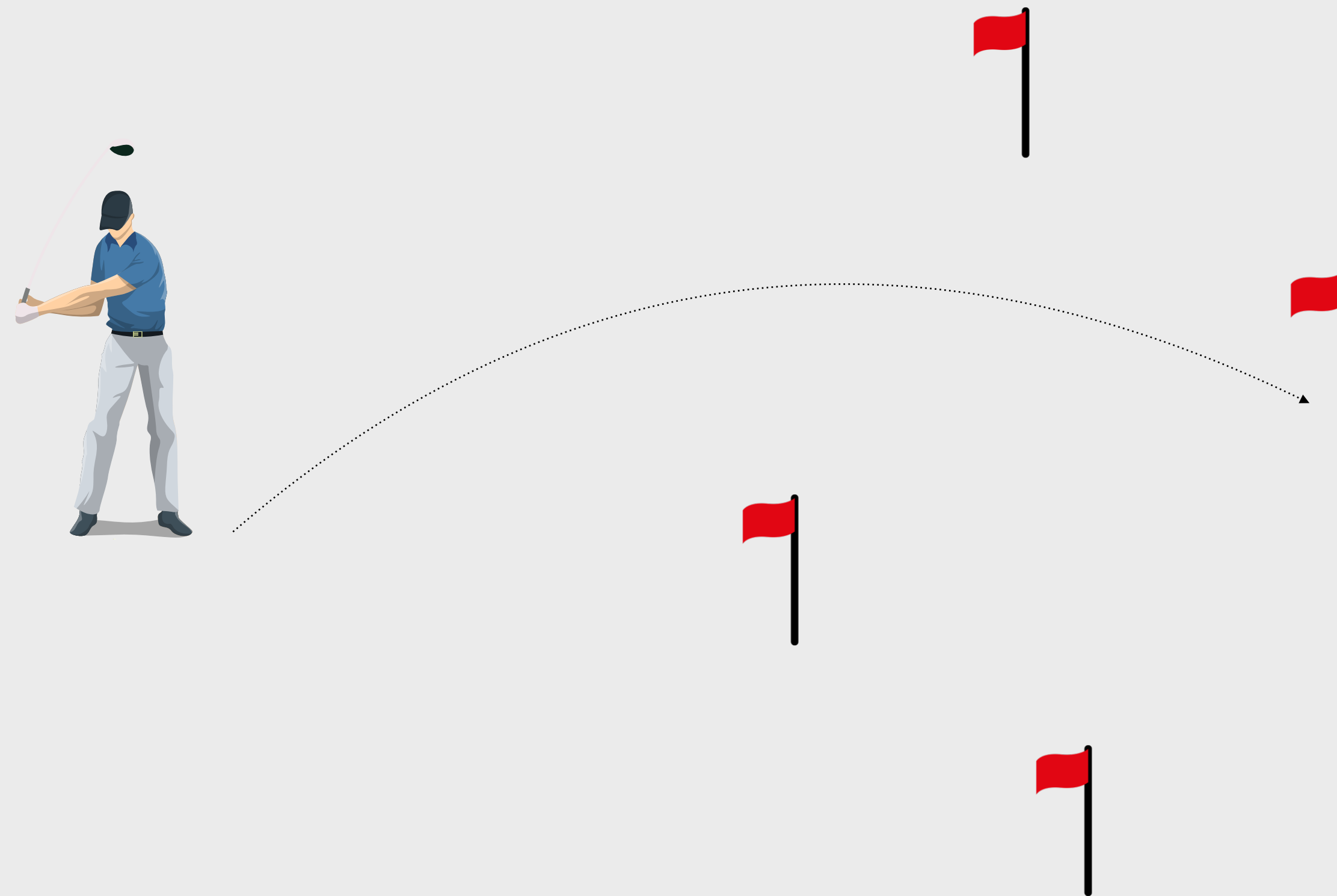
TRACKMAN

Use the 'TOTAL', 'CARRY' and 'SIDE' features to enhance the students experience and give some additional feedback.

Practice and Games Cards



Yardage Finder



Equipment Needed

- Tees
- Hybrids/ Fairway Woods
- Golf Balls
- Launch monitor or similar (optional)

How to Practice

- Ask the student to get all of their Hybrids/ Fairway Woods out of their bag
- Using the launch monitor or similar distance measuring method hit shots with a full swing and record distances for each one
- Hit at least 10 shots to get an average
- Take shots from the ground as well as off the tee and look out for differences

Technical Link

- Knowing your yardages is a critical element to making the right club selection decisions on the course
- This drill should give students an idea of not only their average distance for each Hybrid and Fairway Wood, but also the range of those distances, therefore they will know the result of a poor strike and a good strike

Shot Scenario



Equipment Needed

- Tees
- Hybrids/ Fairway Woods
- Golf Balls

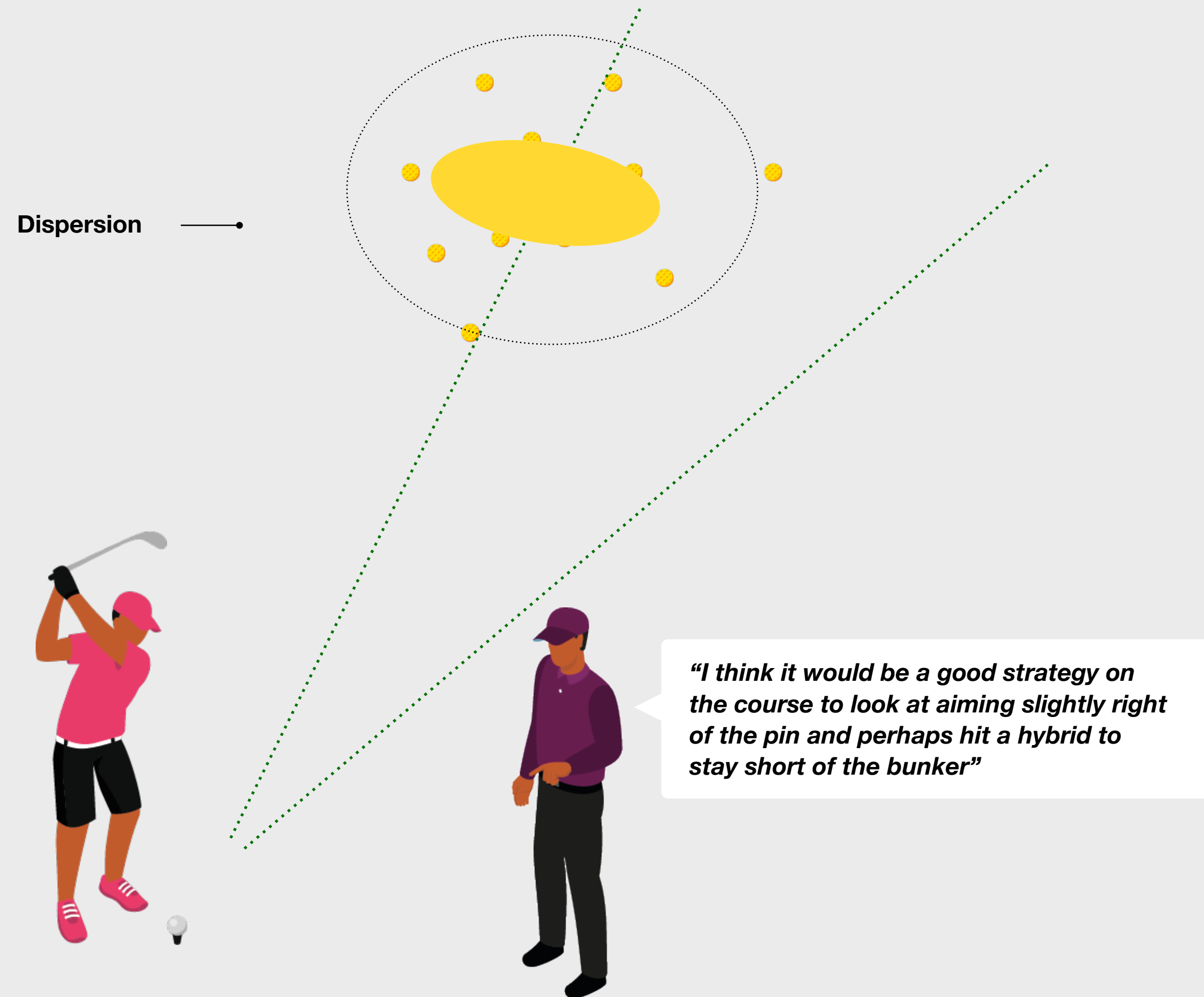
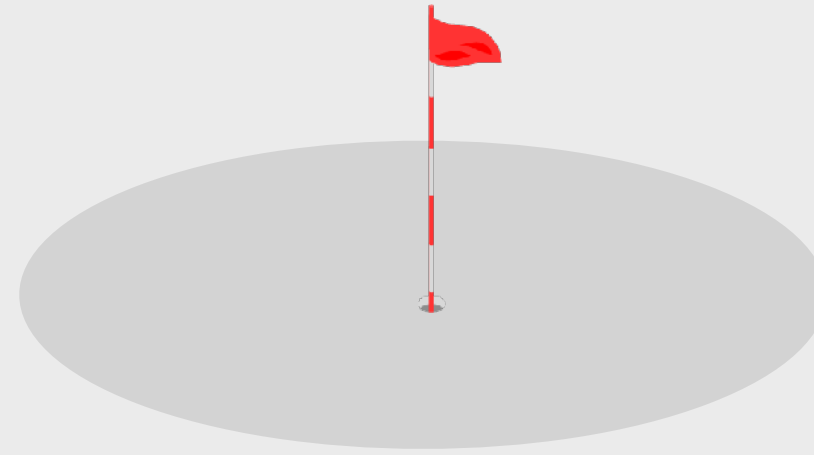
How to Play

- Ask the student to get all of their Hybrids/ Fairway Woods out of their bag
- Describe to the student a tee shot scenario they might face on the course
- Use existing targets on the range for aim points and ask the students to describe then attempt the shot they would play in this scenario
- They are only allowed to use a hybrid/ fairway wood so create scenarios specific to that students yardage with those clubs
- If they successfully hit the shot they describe then they earn a point
- This game can be played individually or in pairs and the winner is the player with the most points when the activity ends

Technical Link

- Being able to hit a range of shots with these hybrids/ fairway woods can give students an advantage on the course over players
- This activity will encourage students to understand and plan a shot before executing it

What's your Pattern?



Equipment Needed

- 1 Target
- Fairway Wood and Hybrids
- Golf Balls
- Pencil and Paper

How to Practice

- Pick a fairway target on the driving range or practice ground
- The student should pick the appropriate clubs for the distance
- The student hits 10 - 20 shots depending on the time available
- The students marks on paper the landing position of each shot they hit relevant to the target
- At the end of the shots, the students will have a dispersion pattern
- This can be used to educate the students on their shot patterns and help them develop a strategy on the golf course
- The students can re-attempt this using an alert native strategy and also complete the pattern with all fairway woods and hybrids

Technical Link

- This activity will help the student to build an awareness of their shot patterns and help them produce a strategy to use on the golf course

Start Small



Equipment Needed

- Tees
- Hybrids/ Fairway Woods
- Golf Balls

How to Practice

- Using their hybrids/ fairway woods as chippers, students must attempt to hit shots towards close range targets less than 100 yards
- The focus should be on making solid contact and reducing distance through shortening their swing
- Alternate between targets and advise them to also grip down the shaft to shorten distance and gain control

Technical Link

- This activity can help students gain more confidence in using hybrids/ fairway woods and get use to their club heads interaction with the turf
- It will also introduce them to utilising these clubs for shorter shots around the green

Hybrid and Fairway Wood Challenge



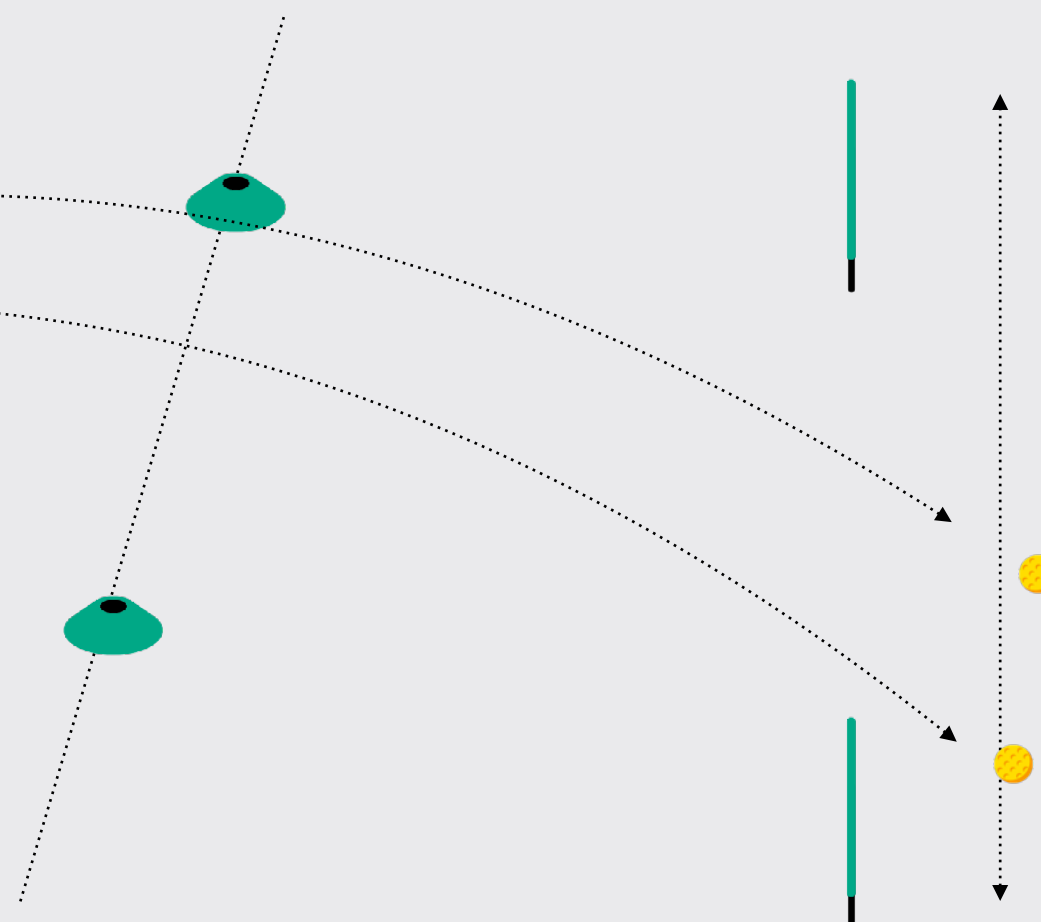
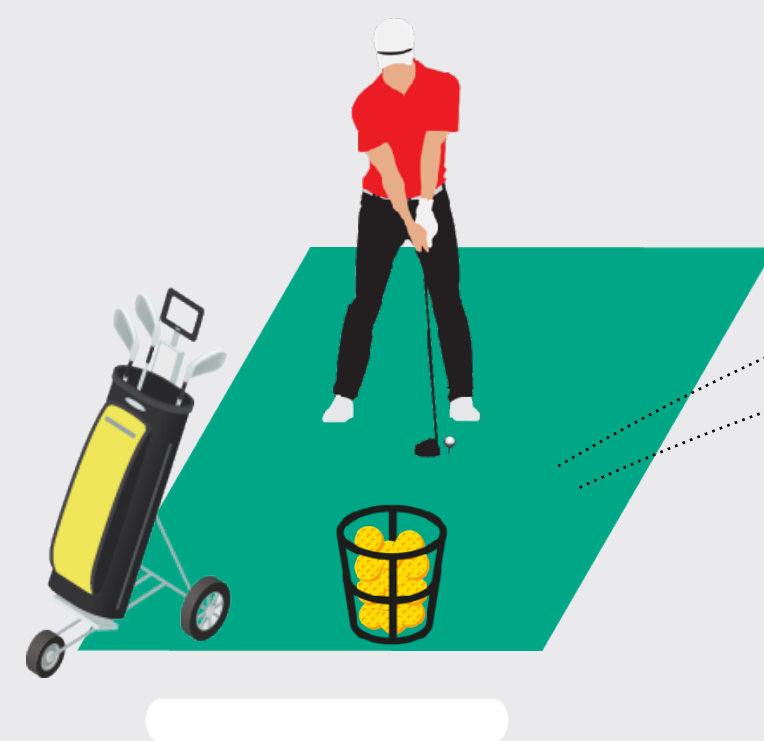
Fairway Wood Challenge

TRACKMAN

Use the 'TOTAL', 'CARRY' and 'SIDE' features to provide accurate measurement

Select the Appropriate Minimum Distance for your chosen Course Length

Course Length	Minimum Distance
< 4500 Yards	135
4500 -5500 Yards	170
5500 -6500 Yards	190
> 6500 Yards	215



Minimum Distance Markers

30 Yard Wide Target Gate

Attempting the Challenge

- Students should select the minimum distance based on their home club course length from the table opposite
- Next, attempt to hit each shot to finish within the target gate and for each shot and note the total distance of each shot relative to the distance markers
- Record the result of each attempt on the Challenge Scorecard

The Challenge

- Hit the number of required shots through the 30 yard wide target gate using a Fairway Wood/Hybrid. The student has a total of 10 attempts

- **8/ 10 shots between a target gate**

What to do Next:

- On the GLF. Connect App, the student should mark the challenge as complete for scoring goal they complete to achieve their virtual reward

