

Practice Club *Short Game - Up and Downs*

Practice Club

Short Game Up and Downs



ORBISgolf™

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Class Timetable

4 Practice Club Swing - Long Approach Shots

Class Timetable

Session Length: 60mins Group Size: 1:12 Skill Focus: Swing - Long Approach Shots Technical Focus: Using Fairway, Hybrids and Long Irons for longer distance approach shots Scoring Goal Challenge: Fairway Wood Challenge

Time	Focus	Class Content	Games / Drills / Res
15 Mins Prior	Setup and Welcome	<ul style="list-style-type: none"> Set up the games and practice stations of your preference and the scoring challenges for the specific class Be ready to welcome participants 5 minutes before the session starts 	<ul style="list-style-type: none"> Class Layout and Setup
10 mins	Introduction	<ul style="list-style-type: none"> Outline the skill focus of the session and give a broad content overview of what will be covered Explain how to attempt the Practice Games and Stations Briefly explain how to attempt the Scoring Goal Challenge Instruct students to rotate around the stations 	<ul style="list-style-type: none"> Fairway Wood Attack Ang Yardage Finder Through the Gate Cluster Up Fairway Wood Challenge
45 mins	Practice Stations Game Stations Independent Practice Scoring Goal Challenge	<ul style="list-style-type: none"> Students time to attempt the Practice Stations, Game Stations and Scoring Goal Challenge Opportunity to provide private coaching on Practice Stations and Free Practice Station Stations can be attempted individually or in pairs depending on the size of class 	<ul style="list-style-type: none"> GLF. Connect App Challenge Scorecard
5 mins	Final Thoughts Media on GLF. Connect	<ul style="list-style-type: none"> Add any lesson media to the student's Student Connect area which may include notes, videos and documents Ask Students to update the GLF. Connect App if they have successfully completed a scoring goal challenge 	<ul style="list-style-type: none"> GLF. Connect App
15 Mins Post	Relationship Building	<ul style="list-style-type: none"> Take time after the class has finished to actively connect new students and build relationships Ensure everyone is aware of the additional program opportunities including other Skills Pathway Programs. Opportunity to upsell private lessons or additional programs to those that require additional help 	<ul style="list-style-type: none"> GLF. Connect App

Class Timetable

Session Length:
60mins

Group Size:
1:12

Skill Focus:
Short Game - Getting Up and Down

Technical Focus:
Accuracy from around the green

Scoring Goal Challenge:
Chipping Challenge
Pitching Challenge
Bunker Challenge

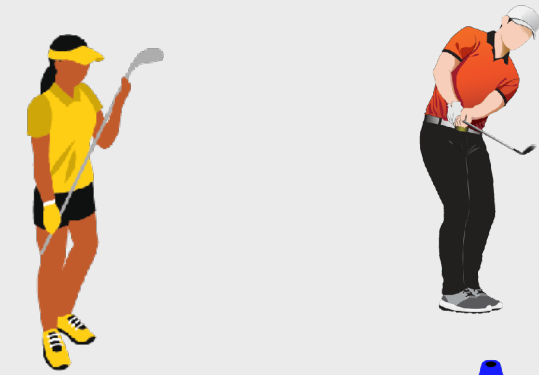
Time	Focus	Class Content	Games / Drills / Resource
15 Mins Prior	Setup and Welcome	<ul style="list-style-type: none"> Set up the games and practice stations of your preference and the scoring challenges for the specific class Be ready to welcome participants 5 minutes before the session starts 	<ul style="list-style-type: none"> Class Layout and Setup
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45 mins	Practice Stations Game Stations Independent Practice Scoring Goal Challenge	<ul style="list-style-type: none"> Students time to attempt the Practice Stations, Game Stations and Scoring Goal Challenge Opportunity to provide private coaching on Practice Stations and Free Practice Station Stations can be attempted individually or in pairs depending on the size of class 	<ul style="list-style-type: none"> Par 18 Chipping Challenge Pitching Challenge Bunker Challenge
5 mins	Final Thoughts Media on GLF. Connect	<ul style="list-style-type: none"> Add any lesson media to the student's Student Connect area which may include notes, videos and documents Ask Students to update the GLF. Connect App if they have successfully completed a scoring goal challenge 	<ul style="list-style-type: none"> GLF. Connect App Challenge Scorecard
15 Mins Post	Relationship Building	<ul style="list-style-type: none"> Take time after the class has finished to actively connect new students and build relationships Ensure everyone is aware of the additional program opportunities including other Skills Pathway Programs. Opportunity to upsell private lessons or additional programs to those that require additional help 	<ul style="list-style-type: none"> GLF. Connect App

Layout and Setup

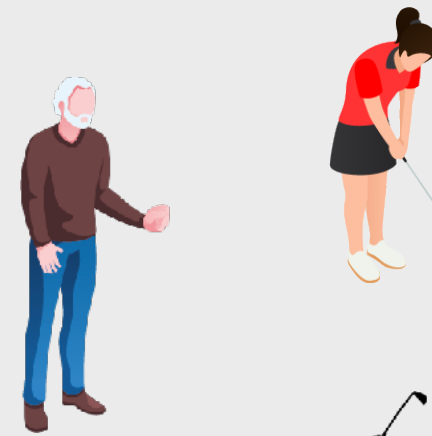


Practice Your Short Game Class Layout and Setup

Station 1:
Practice Station
Par 18



Station 2:
Practice Station
Par 18



Station 3:
Practice Station
Par 18



Station 4:
Practice Station
Par 18

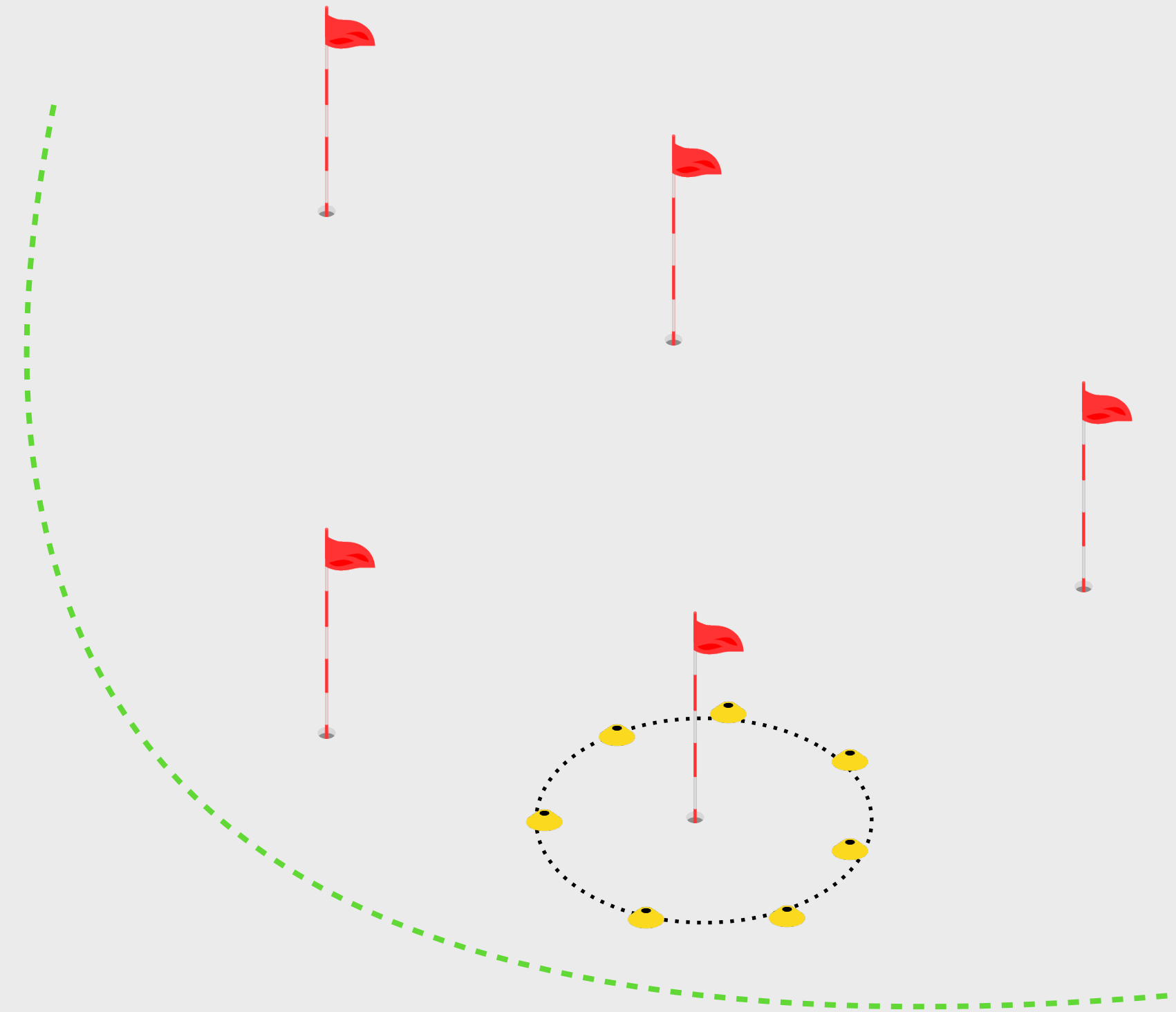
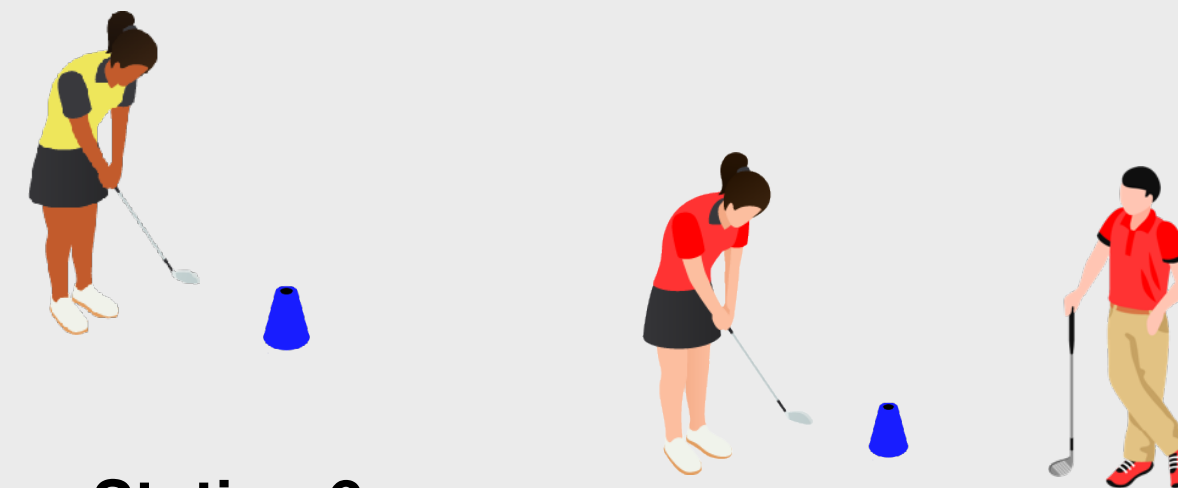


Group Discussion:
Start and end of class

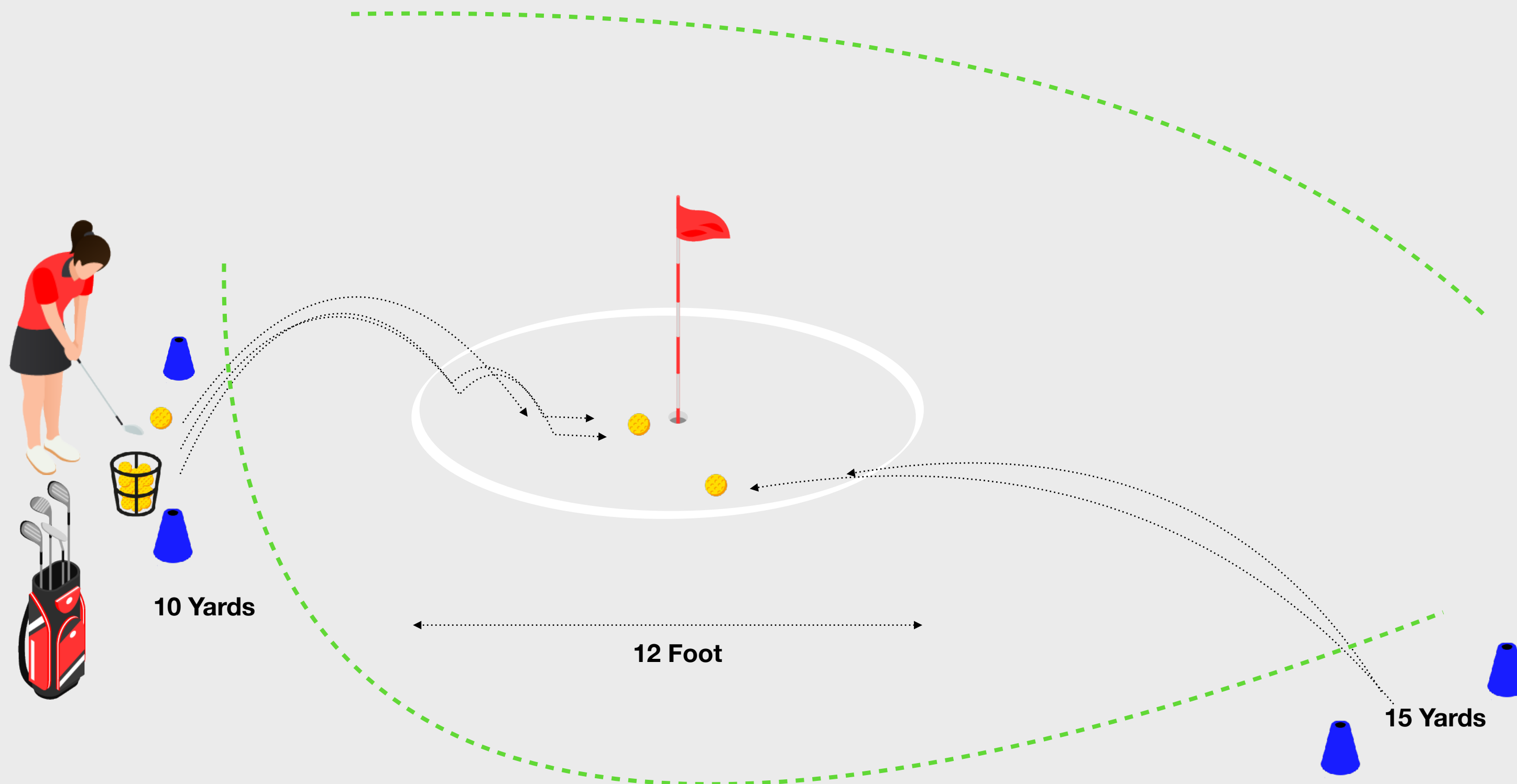
Station 5:
Challenge Station



Station 6:
Free Practice Station

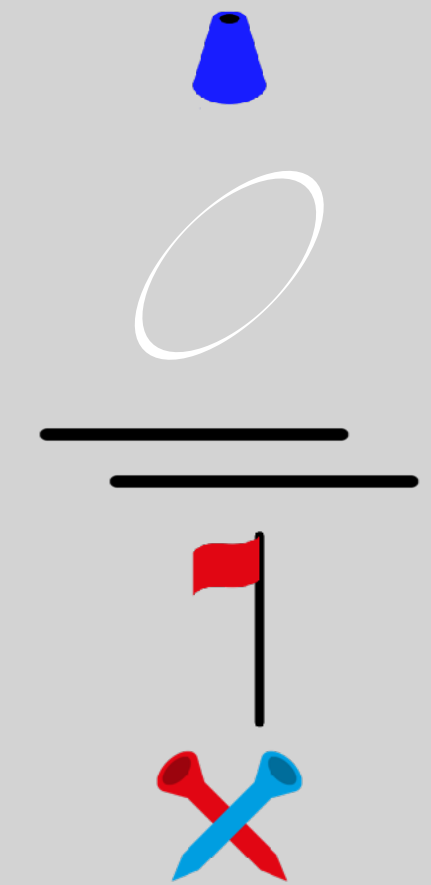


Chipping Challenge Setup



Equipment Needed

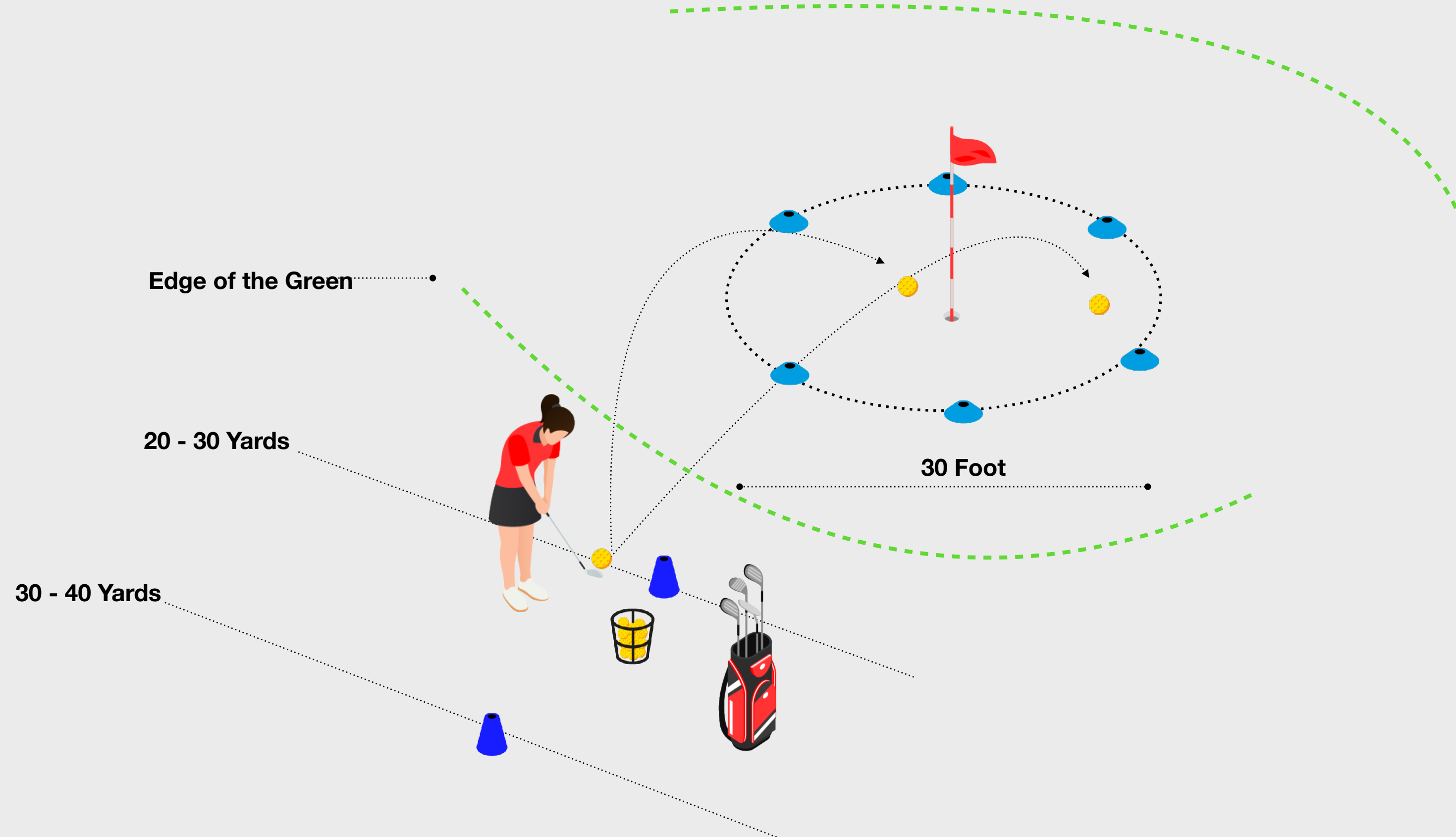
- 4x Marker cones
- 12 Foot Diameter Hoop
- 1x Alignment Sticks
- 1x Flagstick
- Tee Pegs



Setting out the Challenge

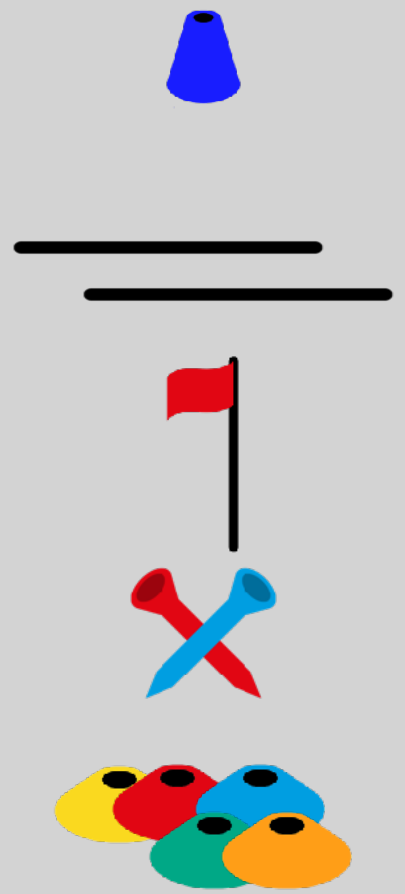
- 1 flag should be selected on the green. Alignment sticks could be used where this isn't possible
- Your 12-foot target circle from your equipment bag is placed around the flag or alignment stick
- Three starting points are positioned around the green at 10 yards and over 15 yards
- Each starting position should be placed close to the edge of the green
- These starting positions should offer variation in lie and angle to the target

Pitching Challenge Setup



Equipment Needed

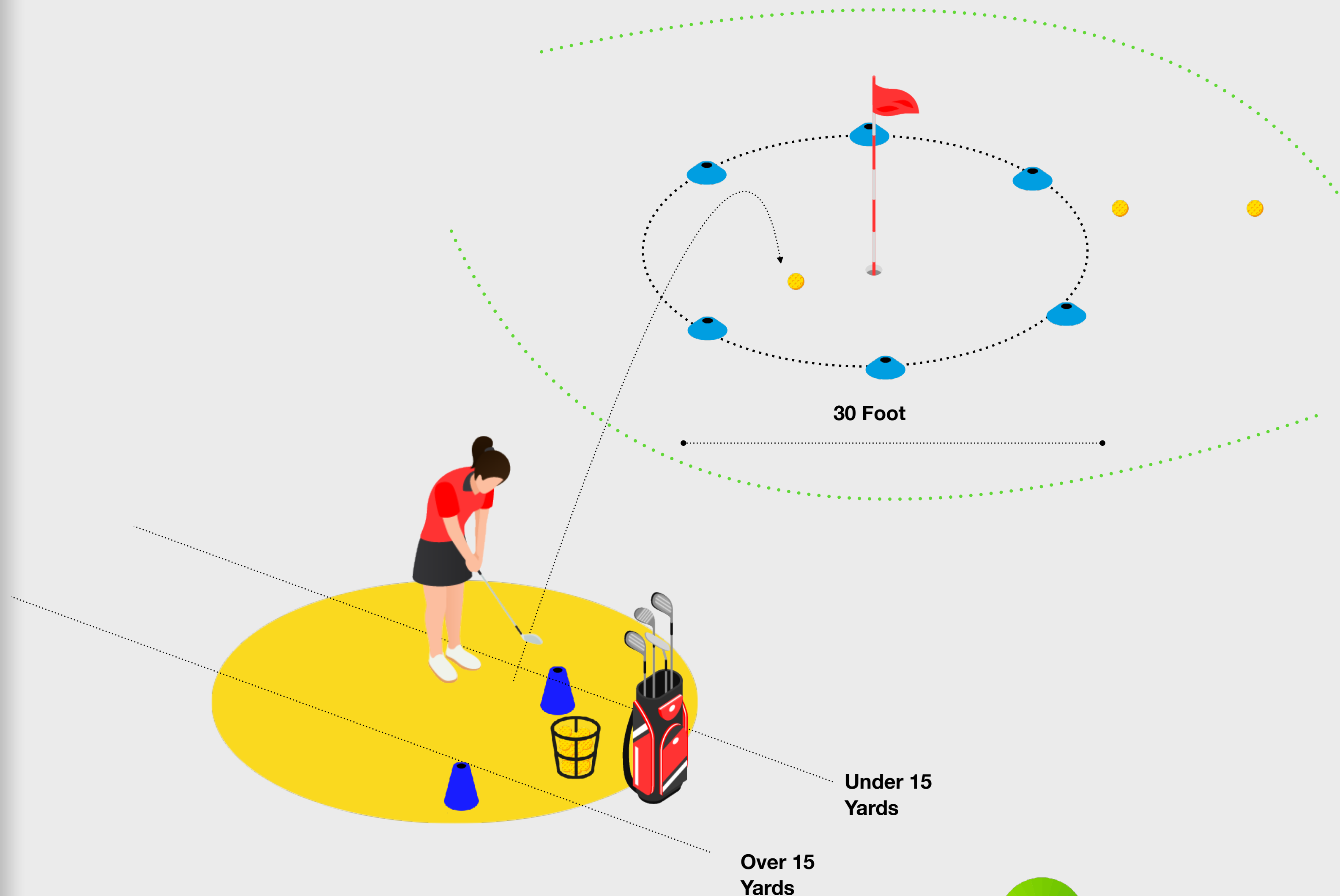
- 2x Marker cones
- 1x Alignment Sticks
- 1x Flagstick
- Tee Pegs
- 6x Colored Cones



Setting out the Challenge

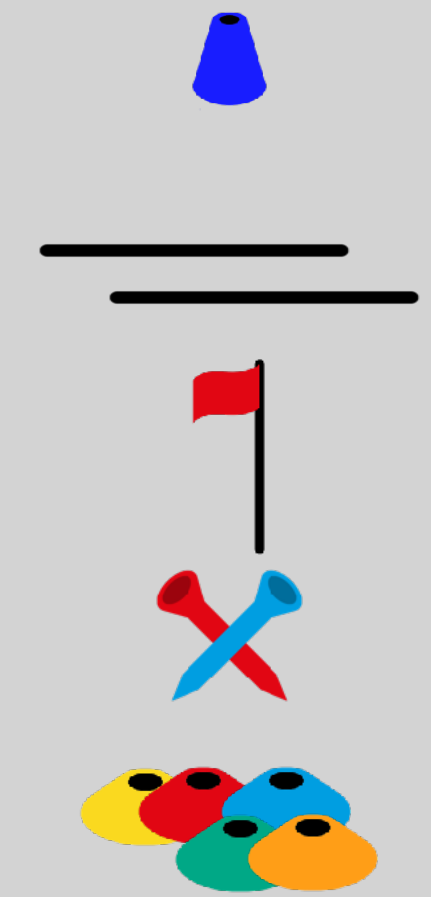
- Create a 30 foot diameter target circle around the flag/alignment stick using the colored cones
- Using marker cones create starting points positioned in a row at distances of 20 - 30 yards and 30 - 40 yards

Bunker Challenge Setup



Equipment Needed

- 2x Marker cones
- 2x Alignment Sticks
- 2x Flagstick
- Tee Pegs
- 6x Colored Cones



Setting out the Challenge

- Create a 30 foot diameter target circle around the flag/alignment stick using the colored cones
- Using marker cones create 2 starting points positioned in the bunker at distances of under 15 yards and over 15 yards

Practice Stations and Game Cards

9

Practice Club Swing - Tee Shots

Down the Tunnel

Ball to Target Line
Alignment Stick

Equipment Needed

- Tees
- Driver
- Alignment Sticks

How to Practice

- Students should place an alignment stick on the ball to target approximately 5-10 yards ahead of where the ball is tee'd
- The student will then have a better perspective of what a straight line is from their address position
- The student then place an alignment stick either side of the ball at a safe distance away parallel to the ball to target line
- The student should experiment with what it feels like to get the club head travelling through the alignment stick tunnel
- The student should then alter the alignment sticks so they are to the right of the target, but parallel to one another
- The student should experiment with getting the club to travel through the alignment sticks and see the resulting ball flights

Technical Link

- This activity will help the student to understand how the direction of the club head through impact effects the trajectory of the ball

Par 18



Equipment Needed

- Scorecard
- Pencil
- Putter
- Wedges and Short Iron

How to Play

- Get the students to choose a starting point for 'Hole 1' around the green no more than 10 yards from the edge of the green surface
- The student should drop their ball rather than placing
- Each player hits their shot and then proceeds to putt out the ball
- The score should be recorded on the scorecard
- Students should find a new starting position for Hole 2 and continue to play up to 9 holes
- Each hole should include a new situation and lie
- The aim is to get up and down for each hole

Technical Link

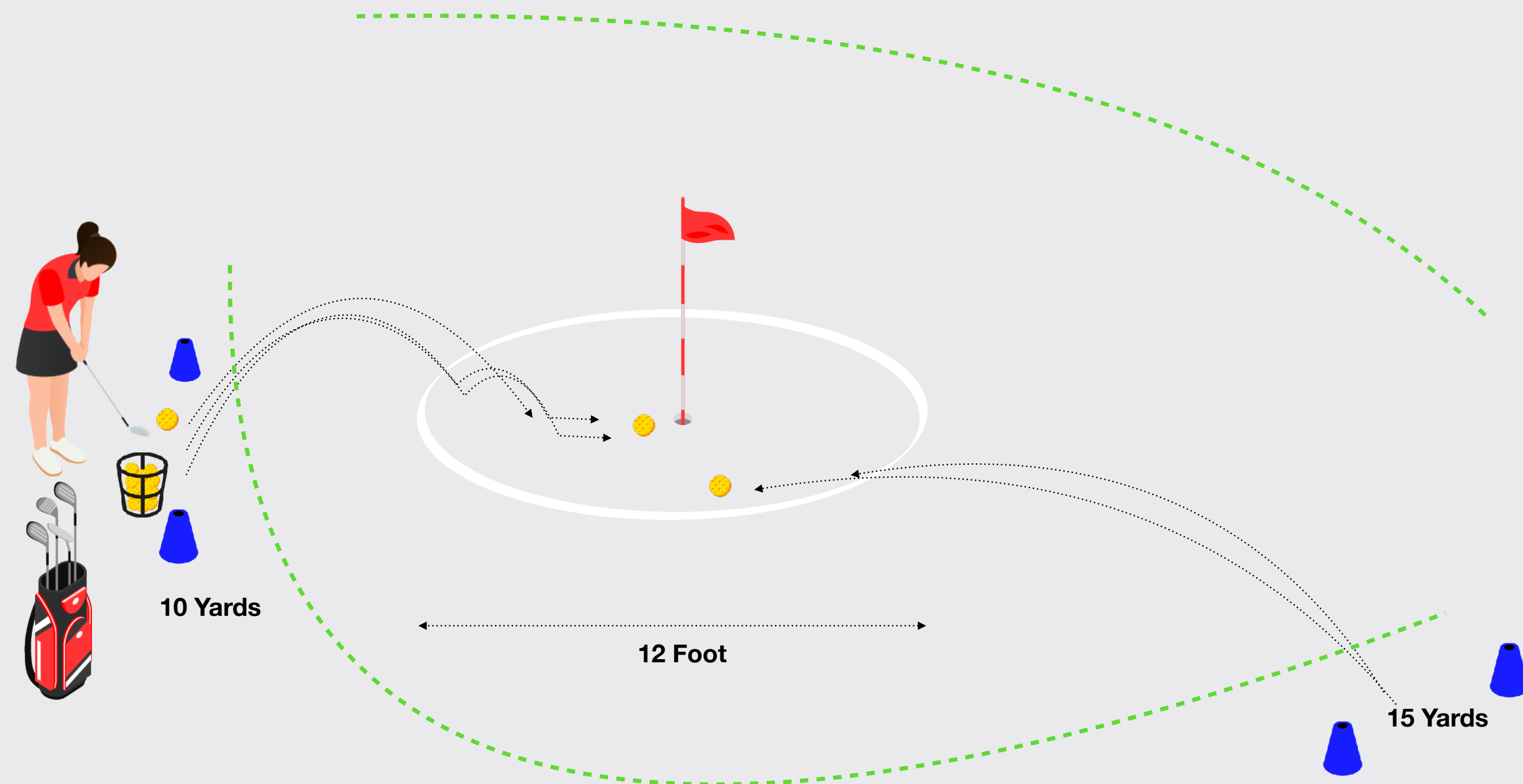
- This activity is effective practice for all areas of short game and challenges students to a variety of shot scenarios that they could expect to see on the course

Scoring Goal Challenges

Short Game



Chipping Challenge



Attempting the Challenge

- Hit 10 shots in a random order from each starting position to finish with the target circle.
- Record the result of each attempt on the Challenge Scorecard.
- Drop the ball on each attempt.

The Challenge

- Attempt to chip the ball to within the target circle from each position around the green. You should attempt 10 shots from each starting position.

What to do Next:

- On the GLF. Connect App, mark the challenge as complete for the scoring goal you complete.

100

4/10 chips within target circle from 10 yards
3/10 chips within target circle from 15 yards

90

6/10 chips within target circle from 10 yards
4/10 chips within target circle from 15 yards

85

7/10 chips within target circle from 10 yards
5/10 chips within target circle from 15 yards

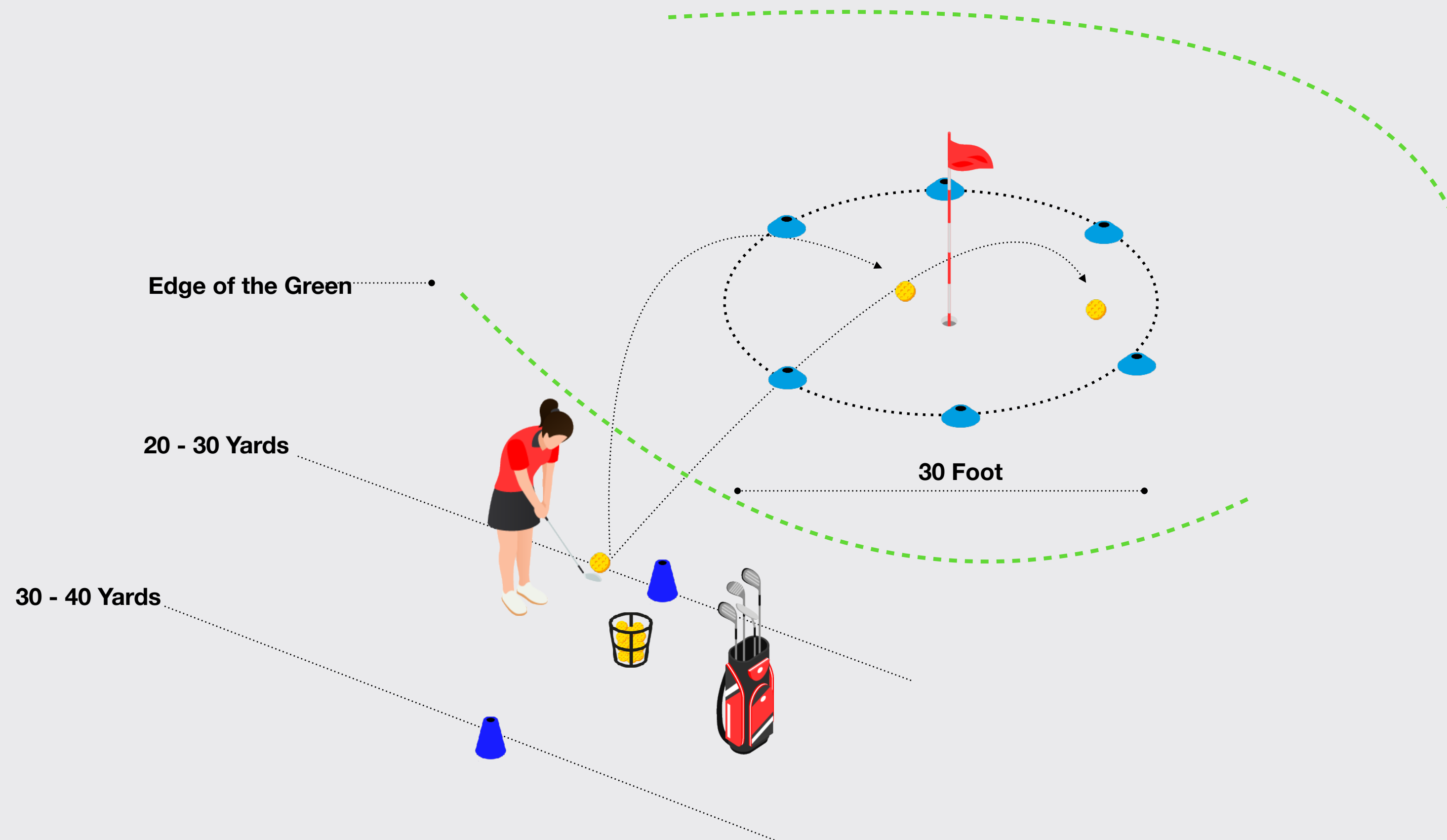
80

8/10 chips within target circle from 10 yards
6/10 chips within target circle from 15 yards

75

8/10 chips within target circle from 10 yards
7/10 chips within target circle from 15 yards

Pitching Challenge



Attempting the Challenge

- Hit 10 shots in a random order from each starting position to finish with the target circle.
- Record the result of each attempt on the Challenge Scorecard.
- Drop the ball on each attempt.

The Challenge

- Attempt to pitch the ball to within the target circle from each position around the green. You should attempt 10 shots from each starting position.

What to do Next:

- On the GLF. Connect App, mark the challenge as complete for the scoring goal you complete.

100

4/10 pitches within target circle from 20 - 30 yards
3/10 pitches within target circle from 30 - 40 yards

90

5/10 pitches within target circle from 20 - 30 yards
3/10 pitches within target circle from 30 - 40 yards

85

6/10 pitches within target circle from 20 - 30 yards
3/10 pitches within target circle from 30 - 40 yards

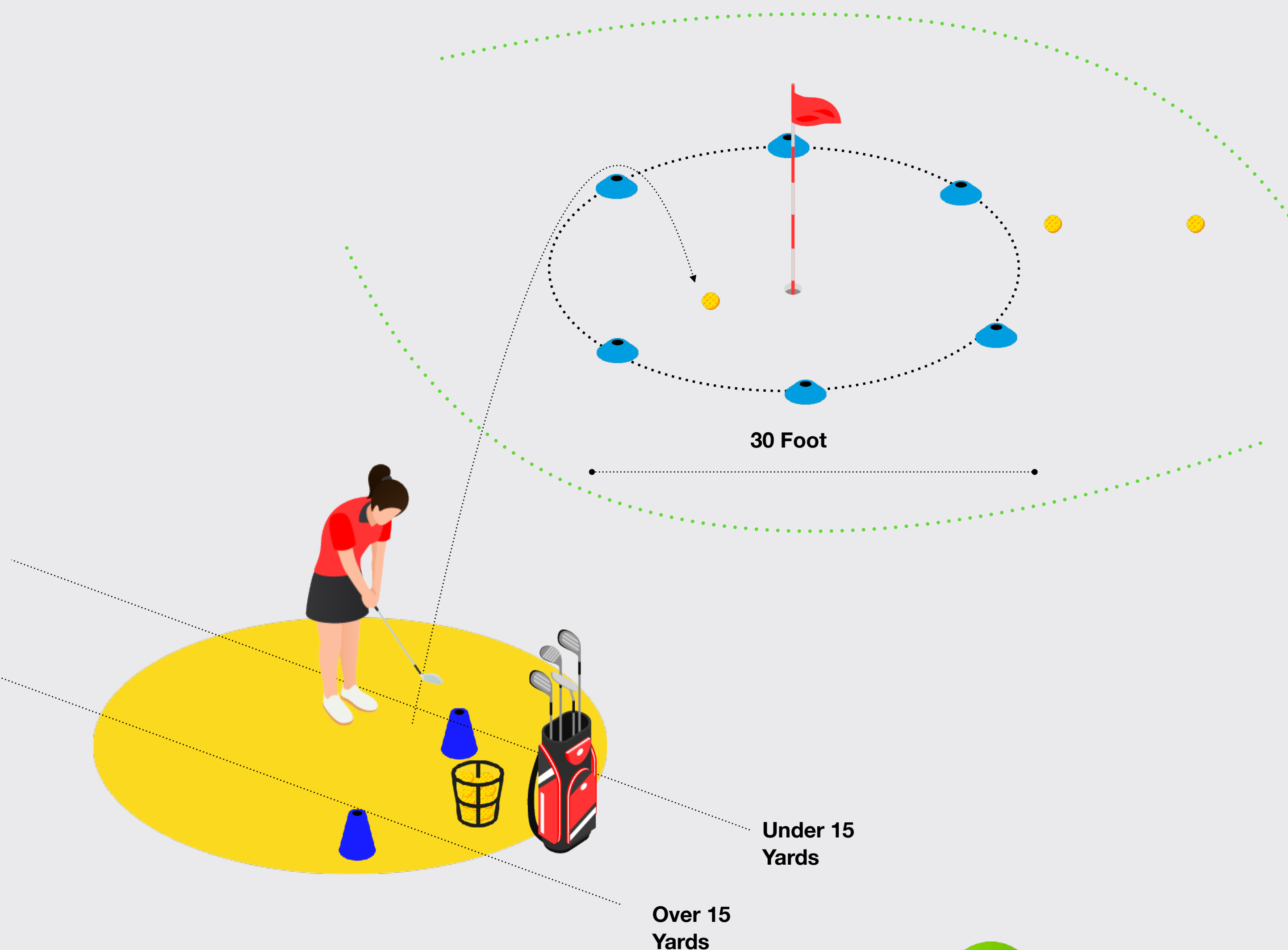
80

7/10 pitches within target circle from 20 - 30 yards
4/10 pitches within target circle from 30 - 40 yards

75

7/10 pitches within target circle from 20 - 30 yards
6/10 pitches within target circle from 30 - 40 yards

Bunker Challenge



Attempting the Challenge

- Hit 10 shots in a random order from each starting position to finish with the target circle.
- Record the result of each attempt on the Challenge Scorecard.
- You can place the ball on each attempt.

The Challenge

- Attempt to pitch the ball to within the target circle from each position in the green side bunker. You should attempt 10 shots from each starting position.

What to do Next:

- On the GLF. Connect App, mark the challenge as complete for the scoring goal you complete.

100

3/10 shots in the target circle from under 15 yards
1/10 shots in the target circle from over 15 yards

90

4/10 shots in the target circle from under 15 yards
2/10 shots in the target circle from over 15 yards

85

6/10 shots in the target circle from under 15 yards
4/10 shots in the target circle from over 15 yards

80

7/10 shots in the target circle from under 15 yards
5/10 shots in the target circle from over 15 yards

75

7/10 shots in the target circle from under 15 yards
6/10 shots in the target circle from over 15 yards