

Practice Club *Putting- Shorts Putts*

Practice Club

Putting Short Putts



Contents

- 3 Practice Club Timetable
- 5 Layout and Setup
- 8 Practice Stations and Game Cards
- 13 Scoring Goal Challenges



Class Timetable

4 Practice Club Swing - Long Approach Shots

Class Timetable

Session Length: 60mins Group Size: 1:12 Skill Focus: Swing - Long Approach Shots Technical Focus: Using Fairway, Hybrids and Long Irons for longer distance approach shots Scoring Goal Challenge: Fairway Wood Challenge

Time	Focus	Class Content	Games / Drills / Res
15 Mins Prior	Setup and Welcome	<ul style="list-style-type: none"> Set up the games and practice stations of your preference and the scoring challenges for the specific class Be ready to welcome participants 5 minutes before the session starts 	<ul style="list-style-type: none"> Class Layout and Setup
10 mins	Introduction	<ul style="list-style-type: none"> Outline the skill focus of the session and give a broad content overview of what will be covered Explain how to attempt the Practice Games and Stations Briefly explain how to attempt the Scoring Goal Challenge Instruct students to rotate around the stations 	<ul style="list-style-type: none"> Fairway Wood Attack Ang Yardage Finder Through the Gate Cluster Up Fairway Wood Challenge
45 mins	Practice Stations Game Stations Independent Practice Scoring Goal Challenge	<ul style="list-style-type: none"> Students time to attempt the Practice Stations, Game Stations and Scoring Goal Challenge Opportunity to provide private coaching on Practice Stations and Free Practice Station Stations can be attempted individually or in pairs depending on the size of class 	<ul style="list-style-type: none"> GLF. Connect App Challenge Scorecard
5 mins	Final Thoughts Media on GLF. Connect	<ul style="list-style-type: none"> Add any lesson media to the student's Student Connect area which may include notes, videos and documents Ask Students to update the GLF. Connect App if they have successfully completed a scoring goal challenge 	<ul style="list-style-type: none"> GLF. Connect App
15 Mins Post	Relationship Building	<ul style="list-style-type: none"> Take time after the class has finished to actively connect new students and build relationships Ensure everyone is aware of the additional program opportunities including other Skills Pathway Programs. Opportunity to upsell private lessons or additional programs to those that require additional help 	

Class Timetable

Session Length:
60mins

Group Size:
1:12

Skill Focus:
Putting - Short Putts

Technical Focus:
Putts within 10 feet

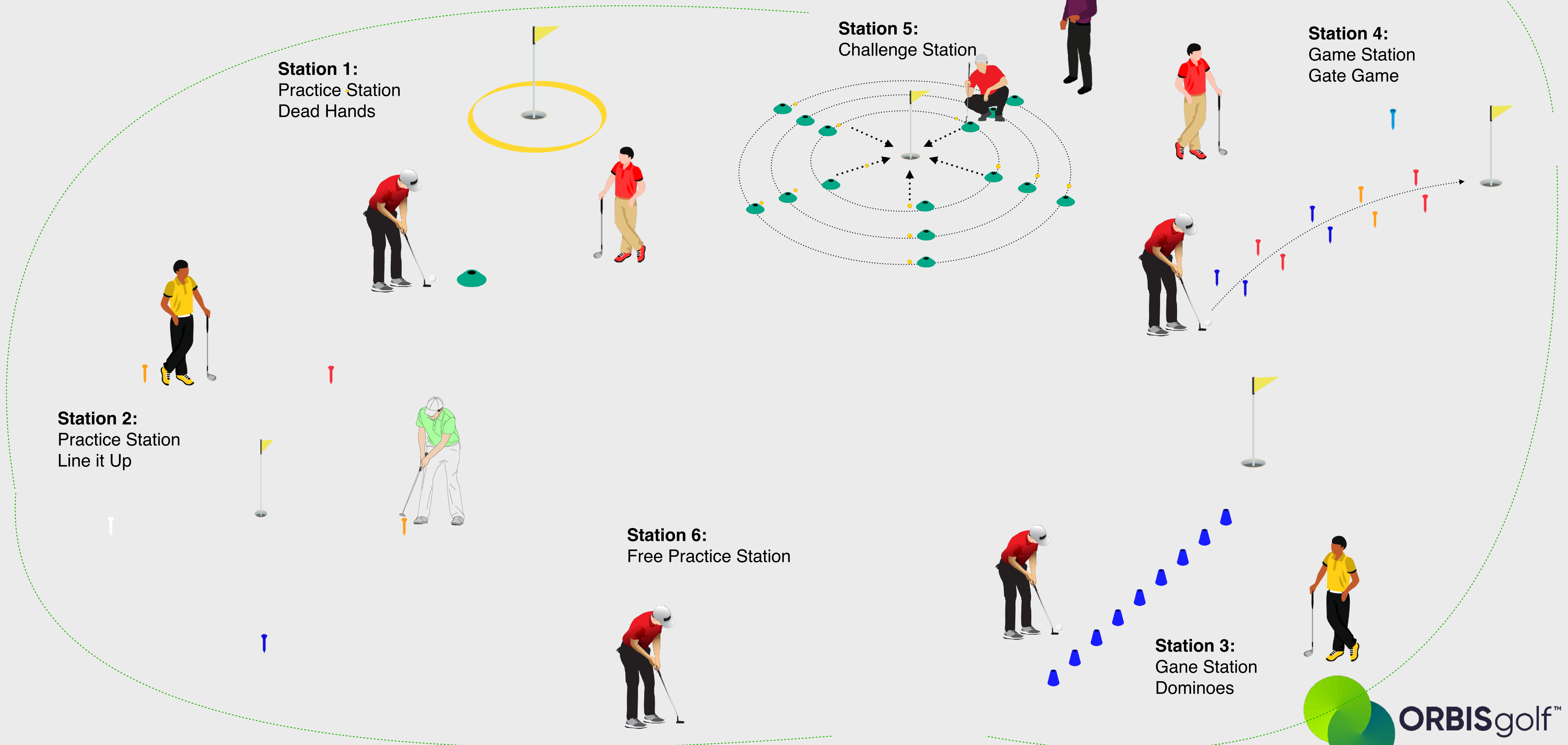
Scoring Goal Challenge:
Short Putts Challenge

Time	Focus	Class Content	Games / Drills / Resource
15 Mins Prior	Setup and Welcome	<ul style="list-style-type: none"> Set up the games and practice stations of your preference and the scoring challenges for the specific class Be ready to welcome participants 5 minutes before the session starts 	<ul style="list-style-type: none"> Class Layout and Setup
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5 mins	Final Thoughts Media on GLF. Connect	<ul style="list-style-type: none"> Add any lesson media to the student's Student Connect area which may include notes, videos and documents Ask Students to update the GLF. Connect App if they have successfully completed a scoring goal challenge 	<ul style="list-style-type: none"> GLF. Connect App Challenge Scorecard
15 Mins Post	Relationship Building	<ul style="list-style-type: none"> Take time after the class has finished to actively connect new students and build relationships Ensure everyone is aware of the additional program opportunities including other Skills Pathway Programs. Opportunity to upsell private lessons or additional programs to those that require additional help 	<ul style="list-style-type: none"> GLF. Connect App

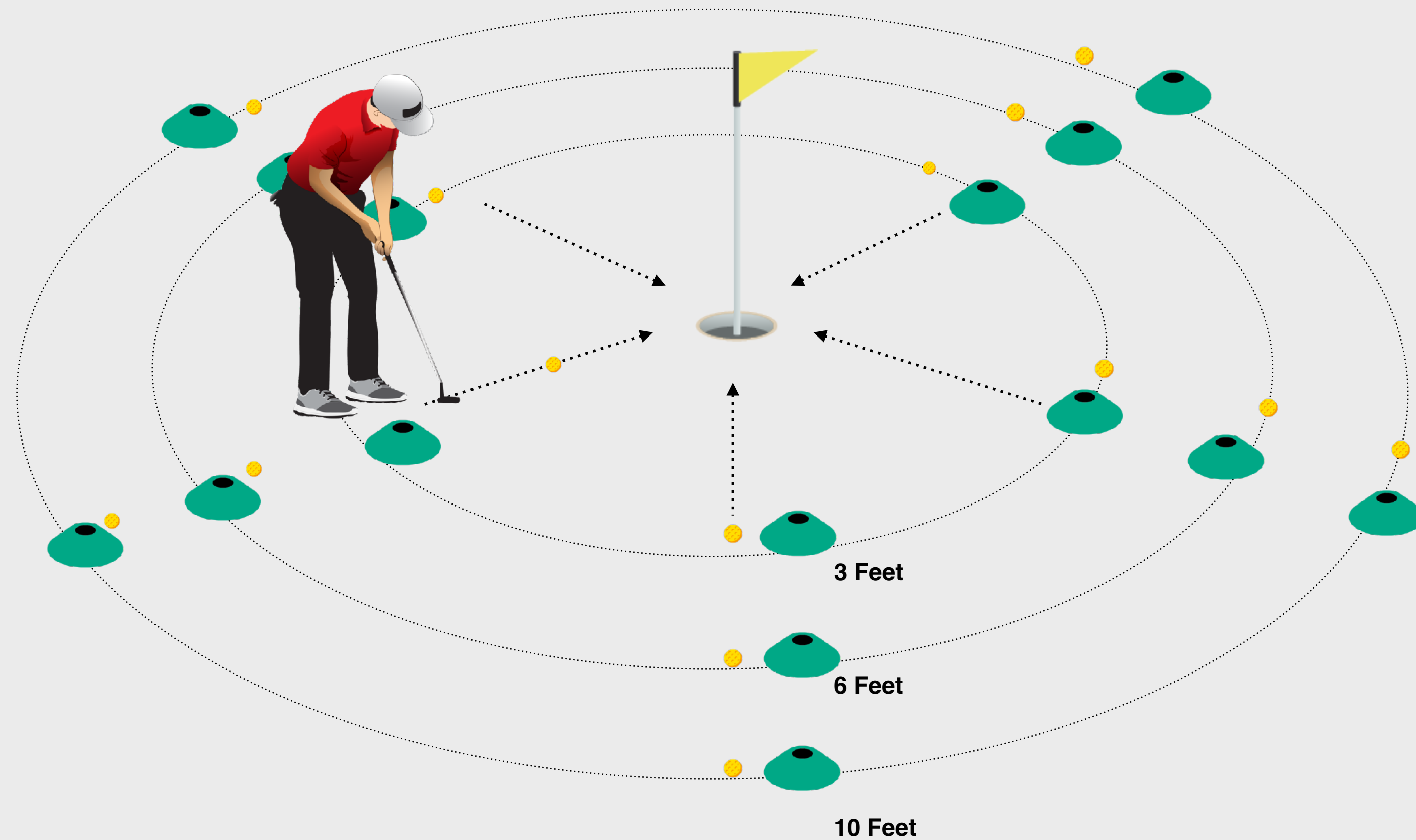
Layout and Setup



Practice Club Class Layout and Setup



Short Putt Challenge Setup



Equipment Needed

- 15 x Colored Cones
- 15 x tee pegs
- Hole on the Green
- 6 Foot Diameter Hoop



Setting out the Challenge

- Hole should be selected on the putting green on an average sloped surface.
- The 6 foot diameter ring from your equipment bag can be used to mark the 3 foot distance, then additional distance markers can be measured from this.
- 5 tee pegs/cones should be placed around the hole at each distance 3 feet, 6 feet and 10 feet.

Practice Stations and Game Cards

9

Practice Club Swing - Tee Shots

Down the Tunnel

Equipment Needed

- Tees
- Driver
- Alignment Sticks

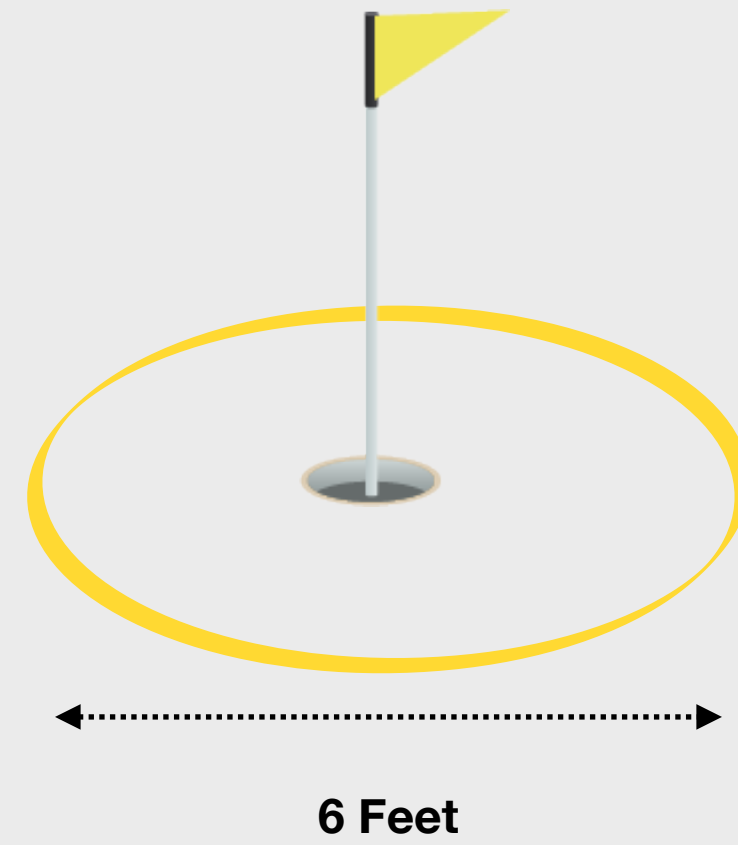
How to Practice

- Students should place an alignment stick on the ball to target approximately 5-10 yards ahead of where the ball is tee'd
- The student will then have a better perspective of what a line is from their address position
- The student then place an alignment stick either side of the at a safe distance away parallel to the ball to target line
- The student should experiment with what it feels like to get head travelling through the alignment stick tunnel
- The student should then alter the alignment sticks so they right of the target, but parallel to one another
- The student should experiment with getting the club to travel the alignment sticks and see the resulting ball flights

Technical Link

- This activity will help the student to understand how the direction of the club head through impact effects the trajectory of the ball

Dead Hands



Equipment Needed

- Putter
- 6 foot diameter hoop

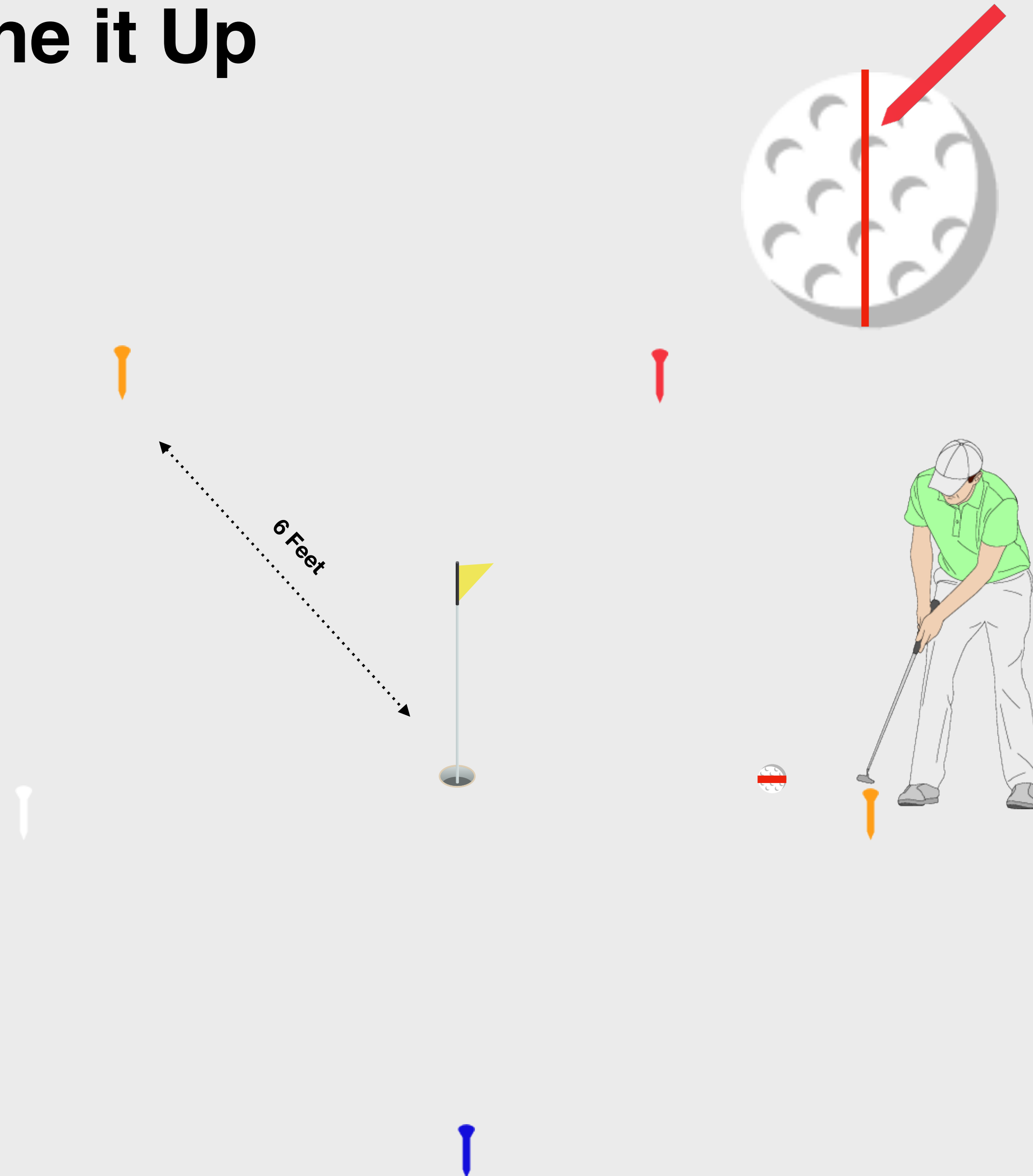
How to Practice

- Set up a cone 20 feet from the hole with a 6 foot diameter target circle surrounding it
- The aim of this activity is to give the student a better feel when lag putting by exploring methods of holding the putter including:
 - Putt 1 = normal
 - Putt 2 = use more wrist action and less arm action
 - Putt 3 = use dead hands (less wrist action, more arm action)
 - Putt 4 = grip the club as tight as possible
 - Putt 5 = grip the club as loose as possible
- Students should attempt to hole the putt or finish the ball within the target circle
- Encourage the student to reflect after each putt on the result and the difference in feel

Technical Link

- By experimenting with these feels for putting, the student should gain a greater understanding of the correct grip pressure and the benefit of using larger levers for the stroke motion and not wrists
- Great drill for learning effective lag putting

Line it Up



Equipment Needed

- Putter
- Marker
- 5 x Tee Pegs

How to Practice

- Tell the student to mark a straight line around the middle of a ball
- Set them up to a hole and surround the hole with 5 tee pegs marking distances of 6 feet from various angles
- The student before each putt must stand behind and take a green read before aiming the line on the ball towards the target
- Once the line on the ball is aimed at the target they must set up their putter to align with this and then take the putt
- After attempting all 5 putts using the aim strategy, the student can analyse the pattern and make any necessary adjustments to their alignment

Technical Link

- This activity is good practice of an effective aiming strategy that is simple, easy to replicate and can be used for all putts
- The line around the ball gives the student a visual aid to line the club face up to and gives a more accurate perspective than you can get from your eye over the ball

Dominoes



Equipment Needed

- Putter
- 9x Cones or Tee Pegs

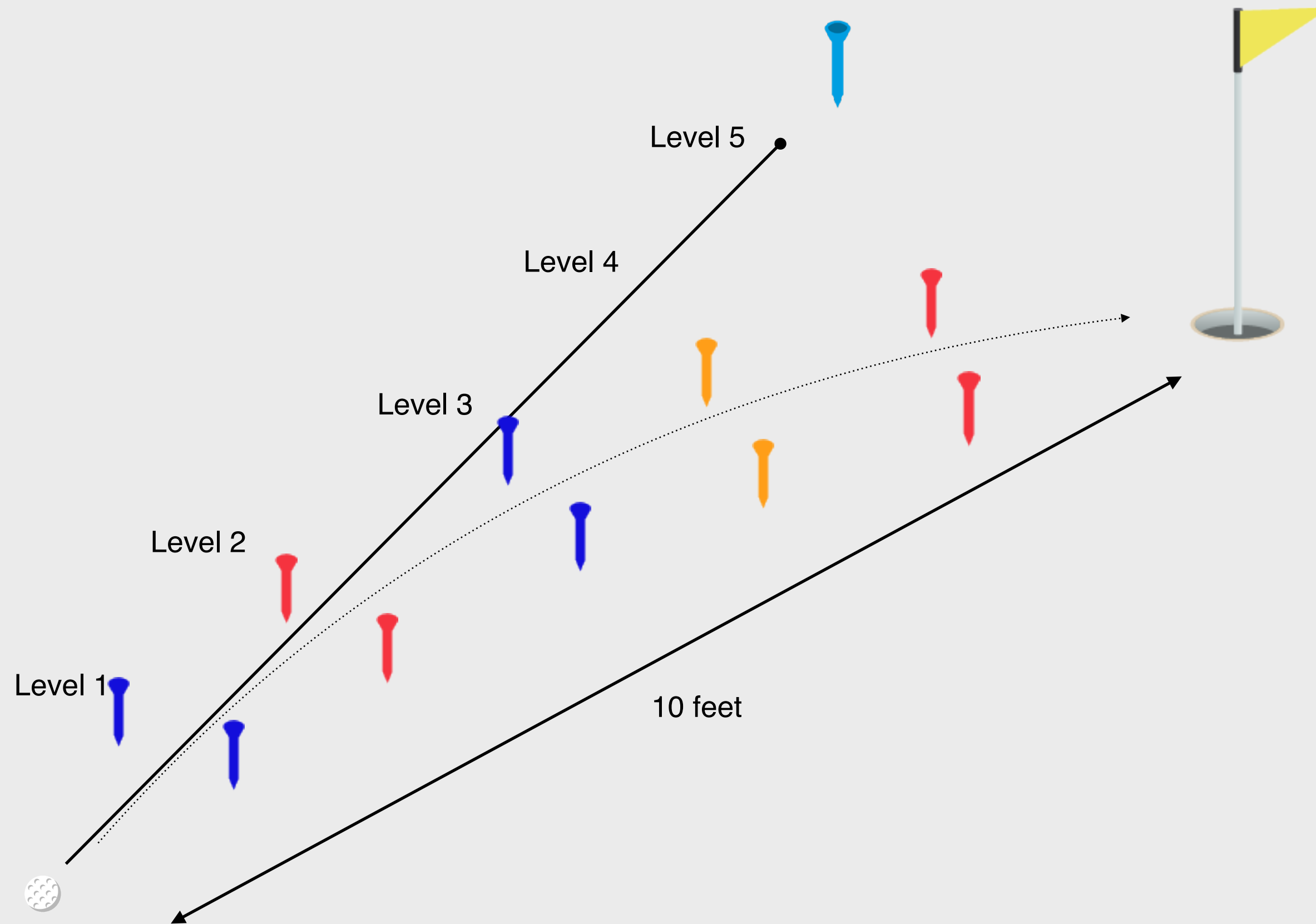
How to Play

- A student attempts to put the ball into the hole from each starting distance
- The student should start at the 2 feet cone or tee peg. If they hole the putt they should move to the next starting position
- If the student misses a putt they should move back a step or go back to the start. You should tailor the consequence for each student
- The student should focus on a consistent pre-putt routine on each attempt
- An alternative option is to count the total number of putts to reach the final distance (10 feet)

Technical Link

- This activity tests the students ability to keep the club face aim stable and only change the length of stroke to hole the putts
- It also challenges the student to putt under pressure because they must start again if they miss

Gate Game



Equipment Needed

- 10 Tee Pegs
- Putter

How to Play

- Set up the tee pegs on a slope as gates for the students to try and hit the putt through at the appropriate pace for the ball to miss the tees
- Set up 5 gates for the different levels for the students to try and achieve
- The further the ball travels through the gates without leaving a gate the higher they will score
- 1 point per gate up to a maximum of 5 point with a bonus point if the ball goes into the hole
- The students can play up to 10 rounds with the winner being the student with the most points

Technical Link

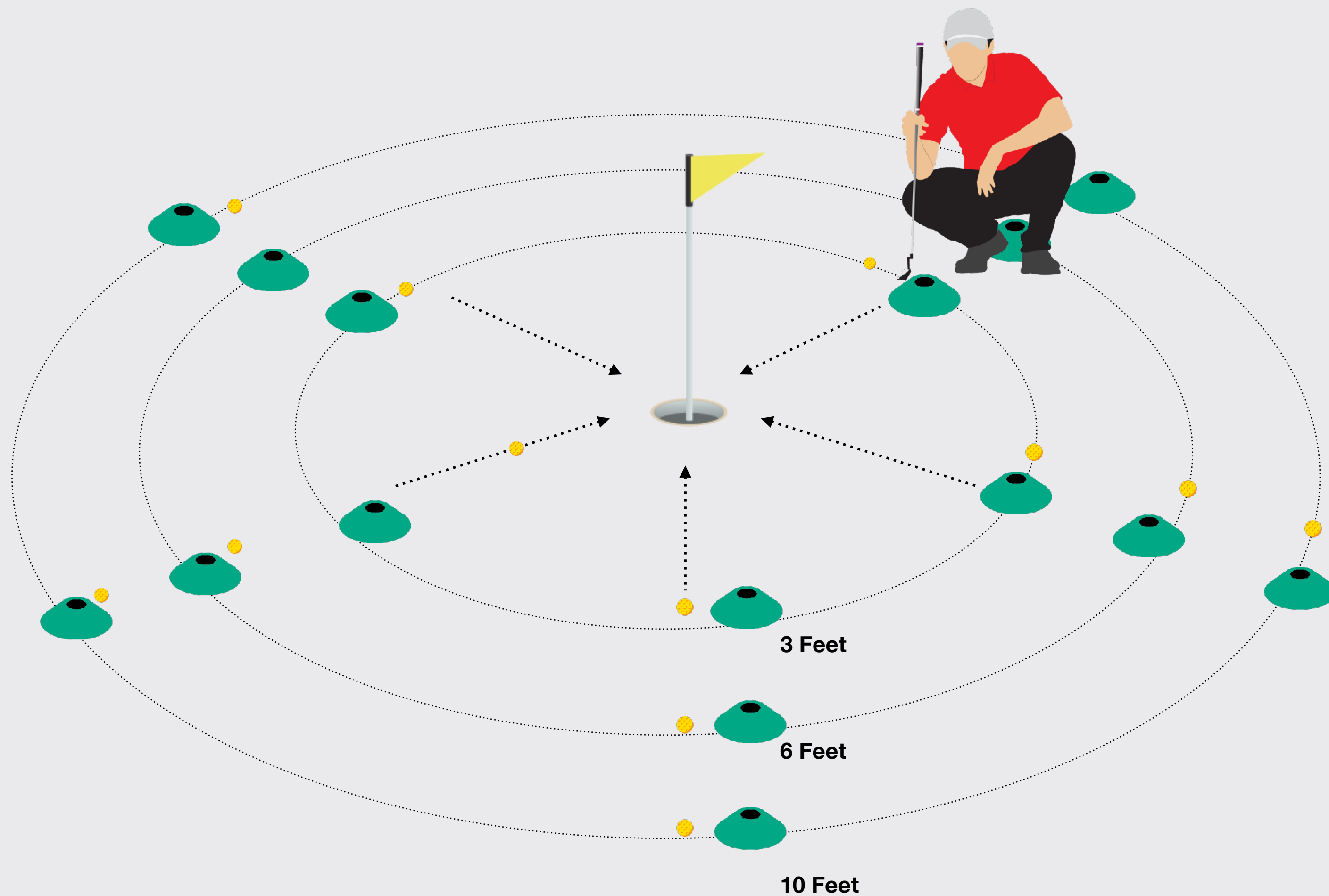
- This activity will help the student to understand how to aim effectively on a sloped surface and match the speed to break

Scoring Goal Challenges

Short Putts



Short Putt Challenge



Attempting the Challenge

- Hit 10 putts in a random order from each starting position from five positions around the hole
- Record the result of each attempt on the Challenge Scorecard.

The Challenge

- Hole out from starting positions 3 feet, 6 feet and 10 feet from the hole. You should attempt 10 putts from each distance and putts must be taken evenly from 5 different positions around the hole on a gently sloped surface.

What to do Next:

- On the GLF. Connect App, mark the challenge as complete for the scoring goal you complete.

100

6/10 putts made from 3 feet
4/10 putts made from 6 feet
1/10 putts made from 10 feet

90

7/10 putts made from 3 feet
5/10 putts made from 6 feet
2/10 putts made from 10 feet

85

7/10 putts made from 3 feet
6/10 putts made from 6 feet
3/10 putts made from 10 feet

80

8/10 putts made from 3 feet
6/10 putts made from 6 feet
4/10 putts made from 10 feet

75

9/10 putts made from 3 feet
7/10 putts made from 6 feet
5/10 putts made from 10 feet

