

Practice Club *Putting- Long Putts*

# Practice Club

# Putting Long Putts



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- 13 Scoring Goal Challenges



# Class Timetable

4 Practice Club Swing - Long Approach Shots

## Class Timetable

Session Length: 60mins    Group Size: 1:12    Skill Focus: Swing - Long Approach Shots    Technical Focus: Using Fairway, Hybrids and Long Irons for longer distance approach shots    Scoring Goal Challenge: Fairway Wood Challenge

Time	Focus	Class Content	Games / Drills / Res
15 Mins Prior	Setup and Welcome	<ul style="list-style-type: none"> <li>Set up the games and practice stations of your preference and the scoring challenges for the specific class</li> <li>Be ready to welcome participants 5 minutes before the session starts</li> </ul>	<ul style="list-style-type: none"> <li>Class Layout and Setup</li> </ul>
10 mins	Introduction	<ul style="list-style-type: none"> <li>Outline the skill focus of the session and give a broad content overview of what will be covered</li> <li>Explain how to attempt the Practice Games and Stations</li> <li>Briefly explain how to attempt the Scoring Goal Challenge</li> <li>Instruct students to rotate around the stations</li> </ul>	<ul style="list-style-type: none"> <li>Fairway Wood Attack Ang</li> <li>Yardage Finder</li> <li>Through the Gate</li> <li>Cluster Up</li> <li>Fairway Wood Challenge</li> </ul>
45 mins	Practice Stations Game Stations Independent Practice Scoring Goal Challenge	<ul style="list-style-type: none"> <li>Students time to attempt the Practice Stations, Game Stations and Scoring Goal Challenge</li> <li>Opportunity to provide private coaching on Practice Stations and Free Practice Station</li> <li>Stations can be attempted individually or in pairs depending on the size of class</li> </ul>	<ul style="list-style-type: none"> <li>GLF. Connect App</li> <li>Challenge Scorecard</li> </ul>
5 mins	Final Thoughts Media on GLF. Connect	<ul style="list-style-type: none"> <li>Add any lesson media to the student's Student Connect area which may include notes, videos and documents</li> <li>Ask Students to update the GLF. Connect App if they have successfully completed a scoring goal challenge</li> </ul>	<ul style="list-style-type: none"> <li>GLF. Connect App</li> </ul>
15 Mins Post	Relationship Building	<ul style="list-style-type: none"> <li>Take time after the class has finished to actively connect new students and build relationships</li> <li>Ensure everyone is aware of the additional program opportunities including other Skills Pathway Programs.</li> <li>Opportunity to upsell private lessons or additional programs to those that require additional help</li> </ul>	<ul style="list-style-type: none"> <li>GLF. Connect App</li> </ul>

# Class Timetable

**Session Length:**  
60mins

**Group Size:**  
1:12

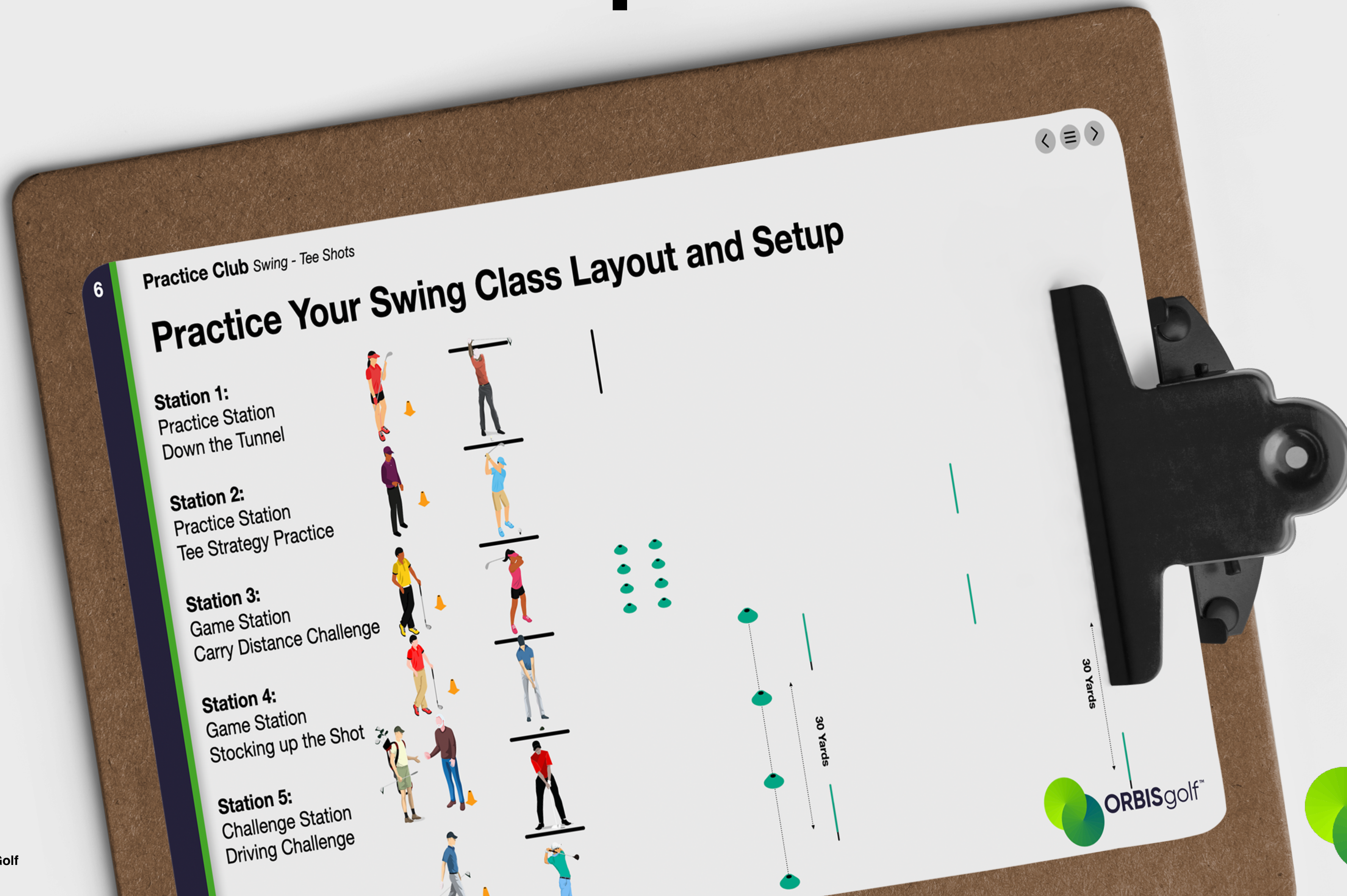
**Skill Focus:**  
Putting - Long Putts

**Technical Focus:**  
Putts outside of 10 feet

**Scoring Goal Challenge:**  
Long Putts Challenge

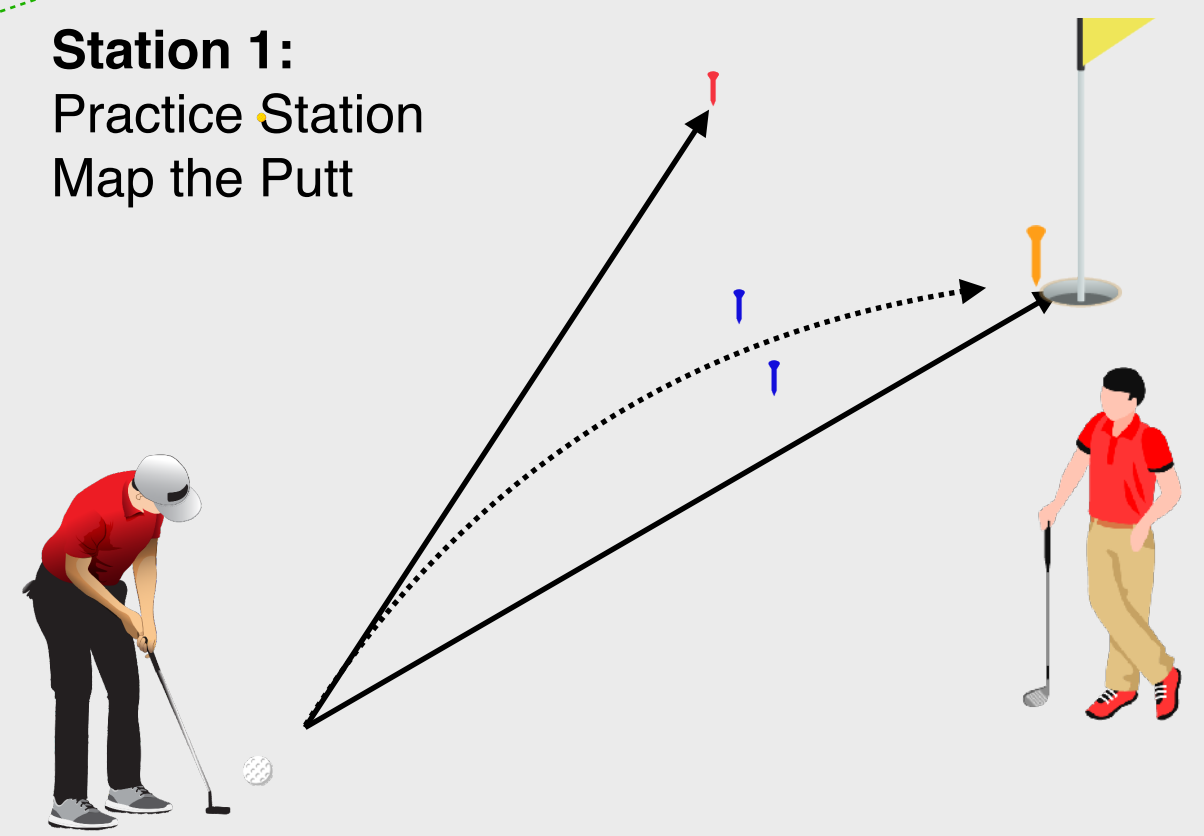
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# Layout and Setup

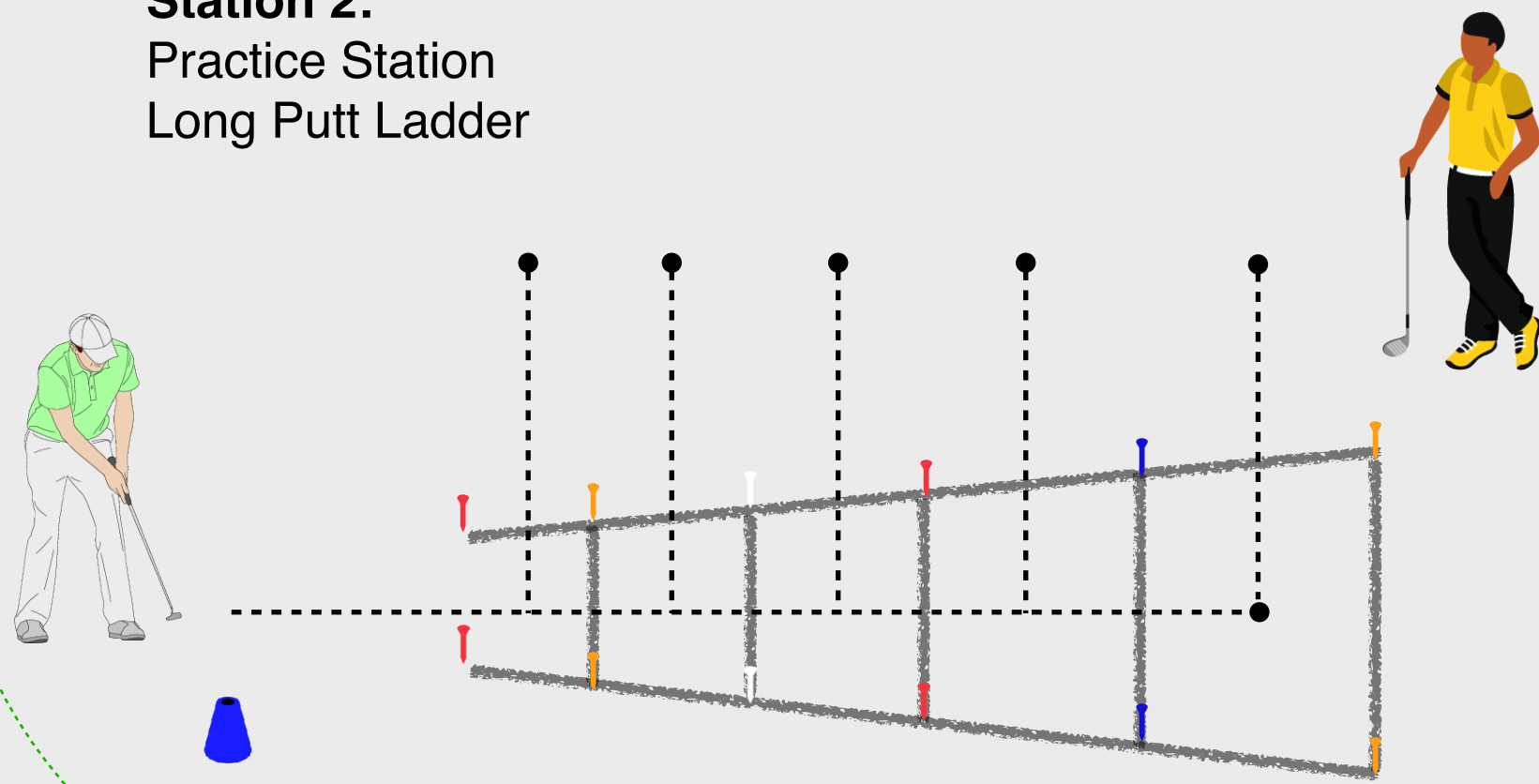


# Practice Club Class Layout and Setup

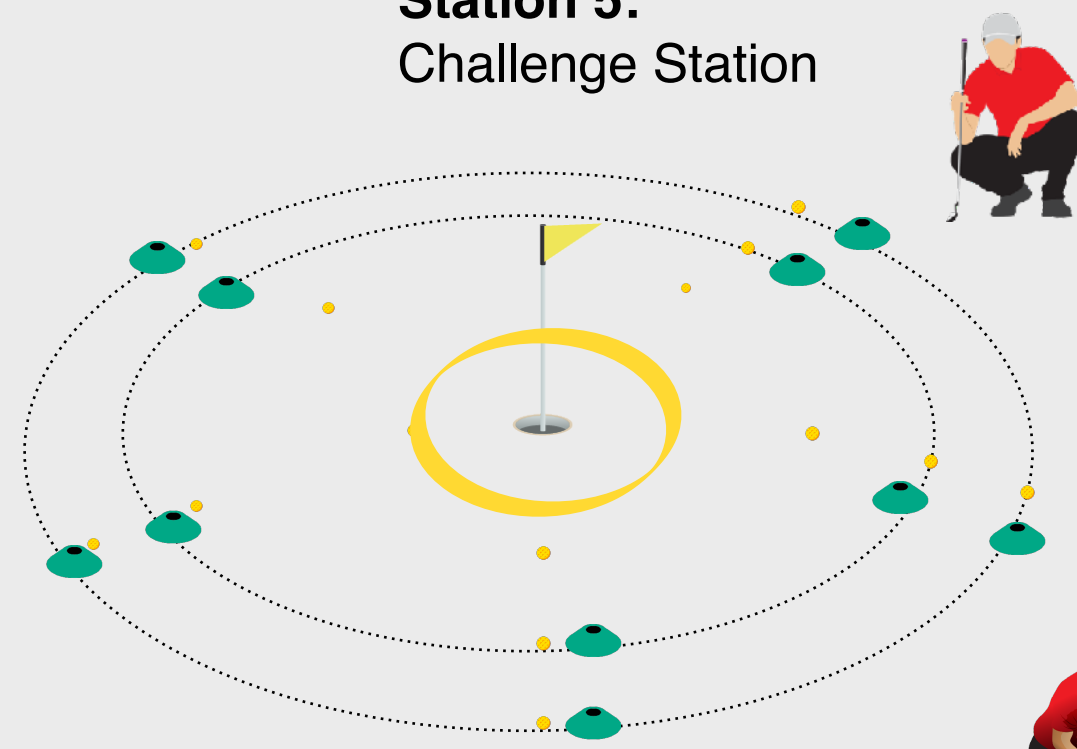
**Station 1:**  
Practice Station  
Map the Putt



**Station 2:**  
Practice Station  
Long Putt Ladder



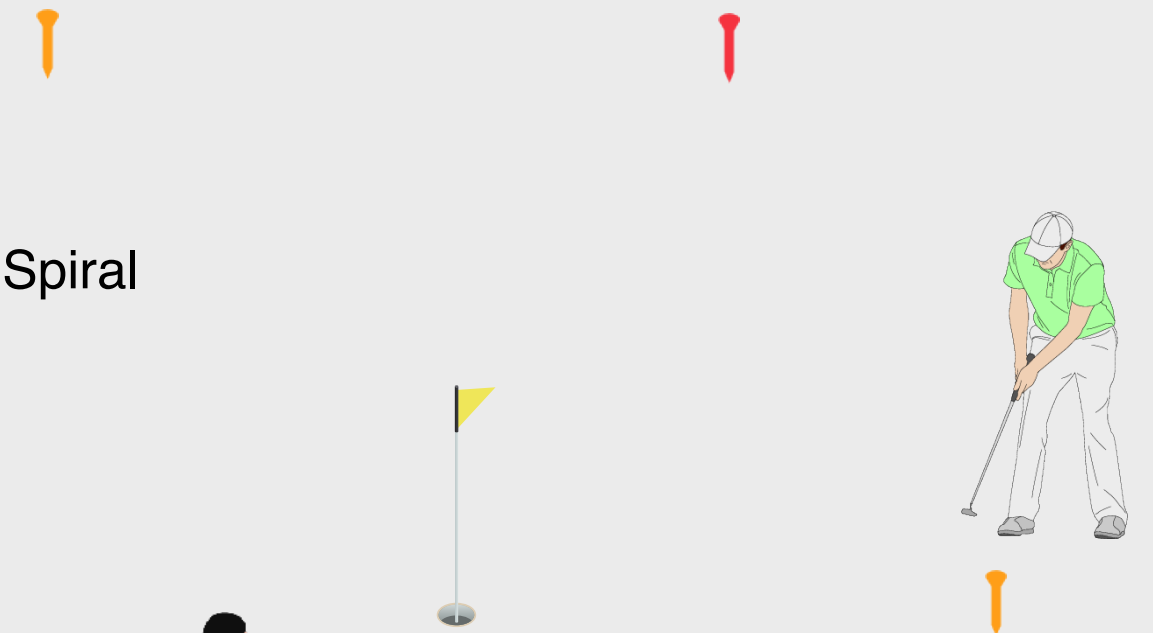
**Station 5:**  
Challenge Station



**Station 4:**  
Game Station  
Gimme Zone



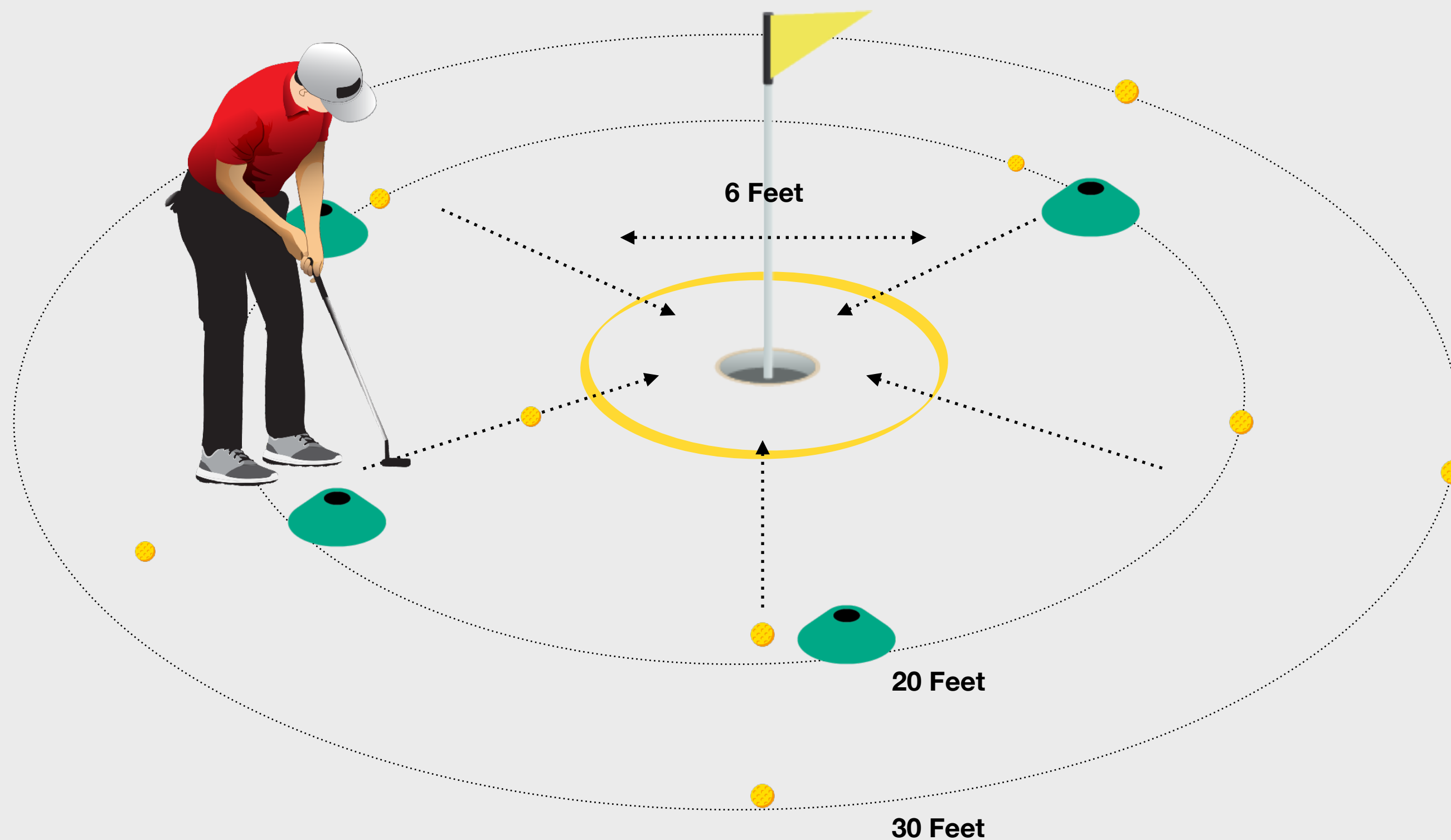
**Station 3:**  
Game Station  
Two Putt Slope Spiral



**Station 6:**  
Free Practice Station



# Long Putt Challenge Setup



## Equipment Needed

- 10 x Colored Cones
- 10 x tee pegs
- Hole on the Green
- 6 Foot Diameter Hoop



## Setting out the Challenge

- Hole should be selected on the putting green on an average sloped surface
- The 6 foot diameter ring from your equipment bag can be used to mark the target circle for this challenge
- The 5 distances at 20 feet and 30 feet should be placed using the 10-foot markers as a guide
- 5 tee pegs/cones should be placed around the hole at each distance 20 feet and 30 feet

# Practice Stations and Game Cards

9

Practice Club Swing - Tee Shots

## Down the Tunnel

### Equipment Needed

- Tees
- Driver
- Alignment Sticks

### How to Practice

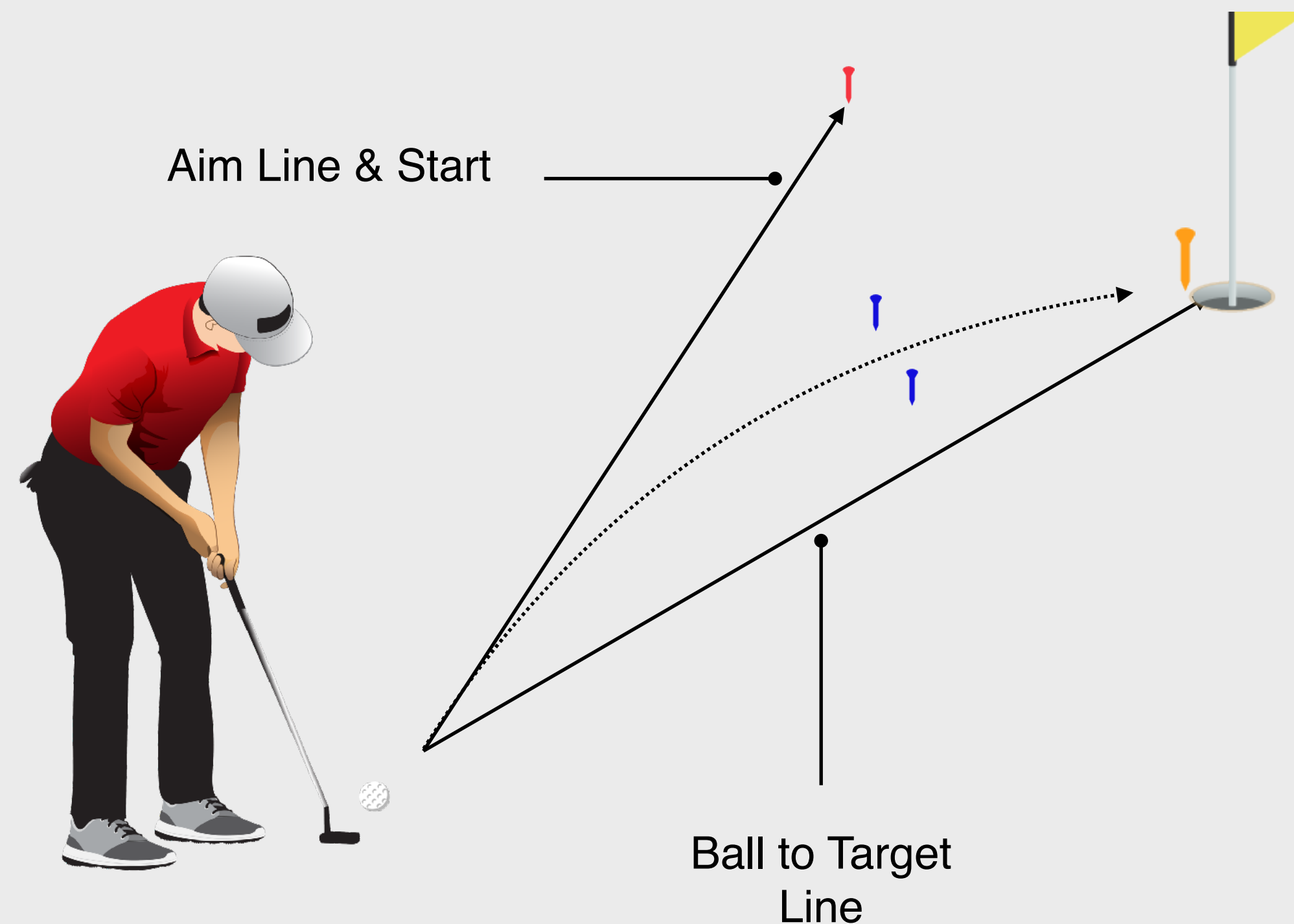
- Students should place an alignment stick on the ball to target approximately 5-10 yards ahead of where the ball is tee'd
- The student will then have a better perspective of what a line is from their address position
- The student then place an alignment stick either side of the ball at a safe distance away parallel to the ball to target line
- The student should experiment with what it feels like to get the club head travelling through the alignment stick tunnel
- The student should then alter the alignment sticks so they are to the right of the target, but parallel to one another
- The student should experiment with getting the club to travel through the alignment sticks and see the resulting ball flights

### Technical Link

- This activity will help the student to understand how the direction of the club head through impact effects the trajectory of the ball



# Map the Putt



## TRACKMAN

Use the 'LAUNCH DIRECTION' and 'BALL SPEED' features to enhance the students experience and give some additional feedback.

## Equipment Needed

- 4 Tee Pegs
- Putter

## How to Practice

- Set this activity up on a sloped surface over 10 feet from the hole
- The student should attempt to read the putt and place a tee peg adjacent to the hole where the putt this should be aimed for it's intended start line
- Get the student to place another tee peg where they think the ball will enter the hole
- Ask the student to place a gate created with the remaining two tee pegs in the final third of the putt (the ball should travel through this gate)
- The student should attempt the putt and based on the feedback adjust the tees before attempting the putt again

## Technical Link

- This activity will help the student to understand how to aim effectively on a sloped surface and putt accurately to a target line
- The speed of the putt will have an effect on how soon the putt breaks, and therefore this should be taken into account when aiming

# Long Putts Ladder

## Equipment Needed

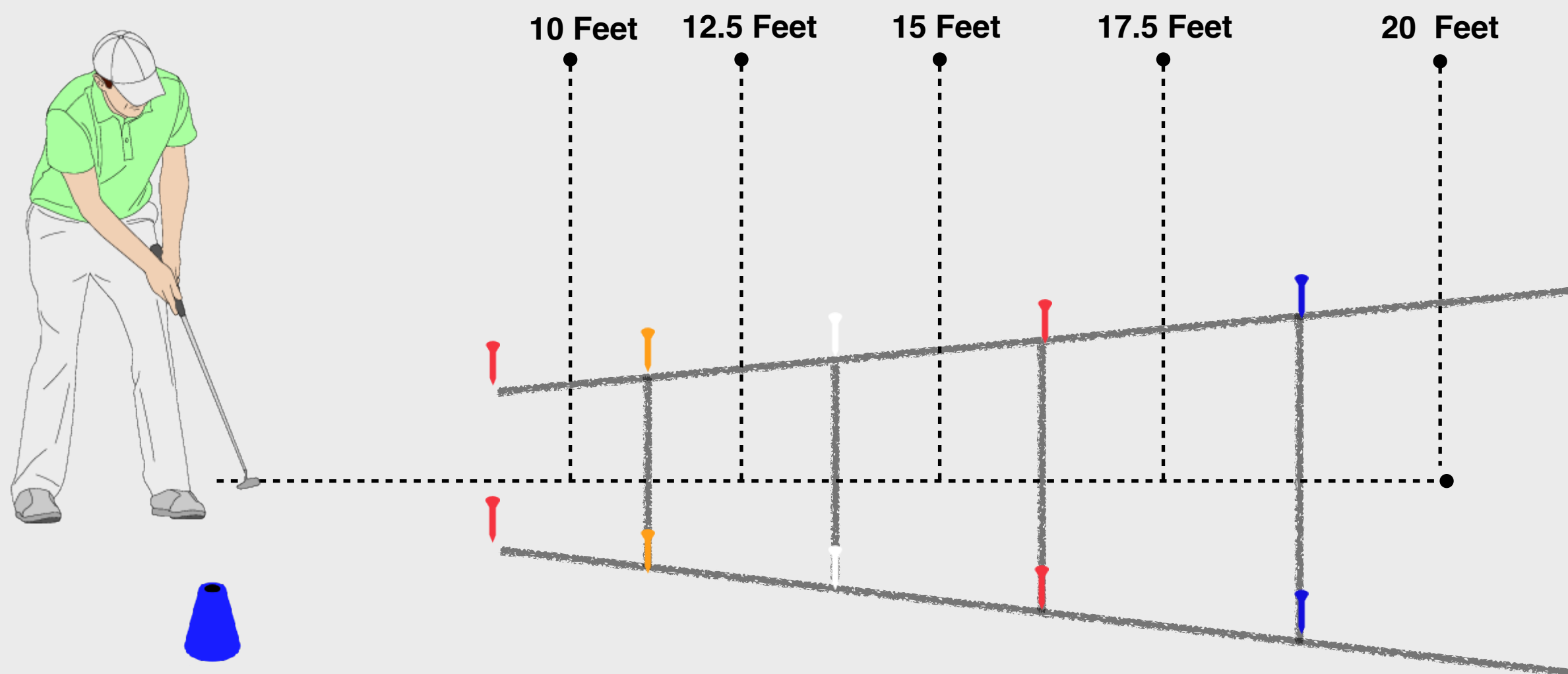
- String for the target boxes
- 12 tee pegs cones to mark the edge of the boxes
- A single cone to represent the starting position

## How to Practice

- A student starts by attempting to putt their ball into the first and smallest box on the ladder
- If they are successful, they return to the starting position and attempt their next go to the second box
- If unsuccessful they repeat their attempt to the first box
- The students attempt to complete all steps on the ladder consecutively

## Technical Link

- This activity will improve the students ability to control distance for a variety of common, but different length putts
- To complete this they will have to putt the ball with a consistent roll and a vary the length of stroke



# Gimme Zone



## Equipment Needed

- 5 x Tee pegs
- Putter

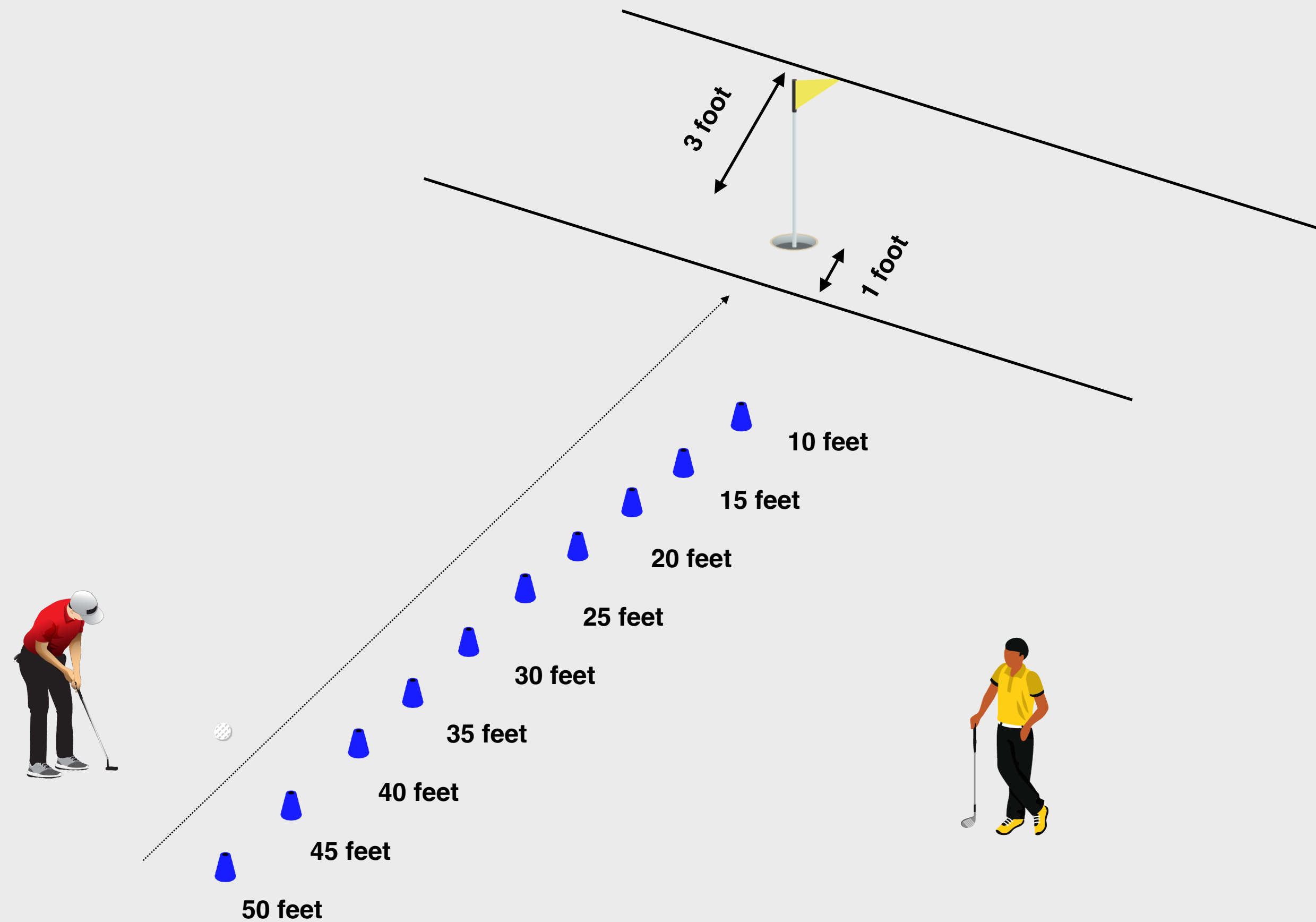
## How to Play

- Set up 5 tee pegs surrounding a hole on a sloped surface ranging in distance from 10-20 feet
- A student attempts one putt from each tee peg and the aim is to two putt or hole out from each tee peg consecutively
- Before each putt they must rehearse their elected aiming strategy
- If it takes more than two putts they must start the spiral again
- This game can be played individually or in pairs

## Technical Link

- This activity not only challenges the students accuracy from longer distances, but also tests their ability to finish it off in two putts under pressure
- This activity will also help the students to understand how a slope can affect the putt from different positions around the same hole and this should focus them more sharply on their aim

# Two Putt Slope Spiral



Scoring system:

PAR = Putts finishing inside the target zone

BIRDIE = Make the putt

BOGEY = Putts finishing outside the target zone

## Equipment Needed

- Putter
- 9x Marker Cones
- Target line (string, alignment stick)

## How to Play

- Students must perform 2 putts from each station placed at distances of 10 feet away from the hole, then every 5 feet back up to 50 feet in a straight line
- This totals 18 putts from 9 stations
- They are attempting to hole or get within the target zone as many as they can to get the best score

## Technical Link

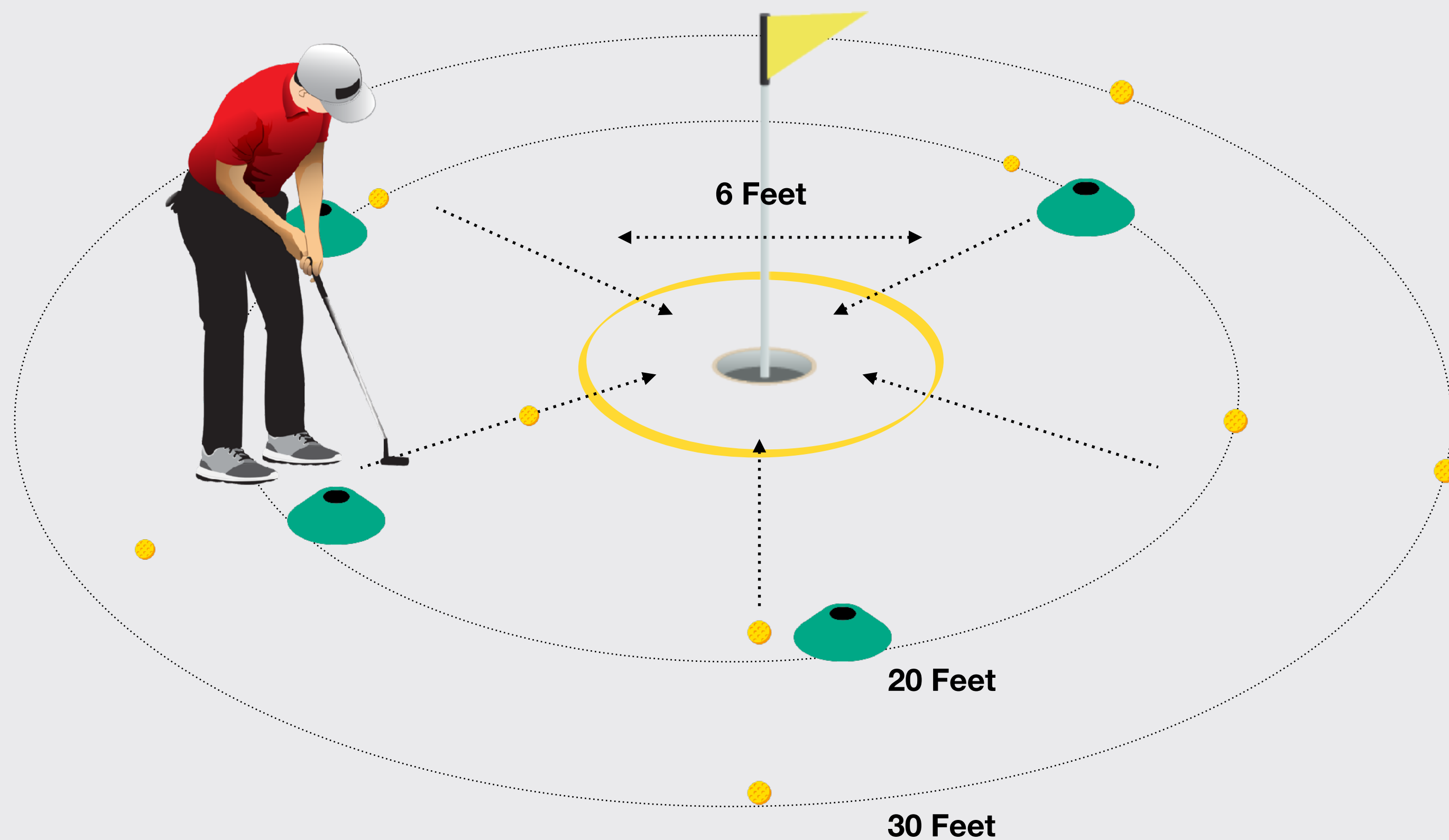
- This activity will help the student to improve their distance control from a variety of distances and encourage them to use the space behind the hole to give them chance of holing it

# Scoring Goal Challenges

## Long Putts



# Long Putt Challenge



## Attempting the Challenge

- Hit 10 putts in a random order from the two starting positions from five positions around the hole to finish within the target circle.
- Record the result of each attempt on the Challenge Scorecard.

## The Challenge

- Putt the ball to within 3 feet of the hole from distances of 10 feet, 20 feet and 30 feet. You should attempt 10 putts from each starting position and putts are attempted evenly from 5 different positions around the hole.

## What to do Next:

- On the GLF. Connect App, mark the challenge as complete for the scoring goal you complete.

100

5/10 putts in target circle from 20 feet  
4/10 putts in target circle from 30 feet

90

6/10 putts in target circle from 20 feet  
5/10 putts in target circle from 30 feet

85

7/10 putts in target circle from 20 feet  
6/10 putts in target circle from 30 feet

80

8/10 putts in target circle from 20 feet  
7/10 putts in target circle from 30 feet

75

8/10 putts in target circle from 20 feet  
7/10 putts in target circle from 30 feet

