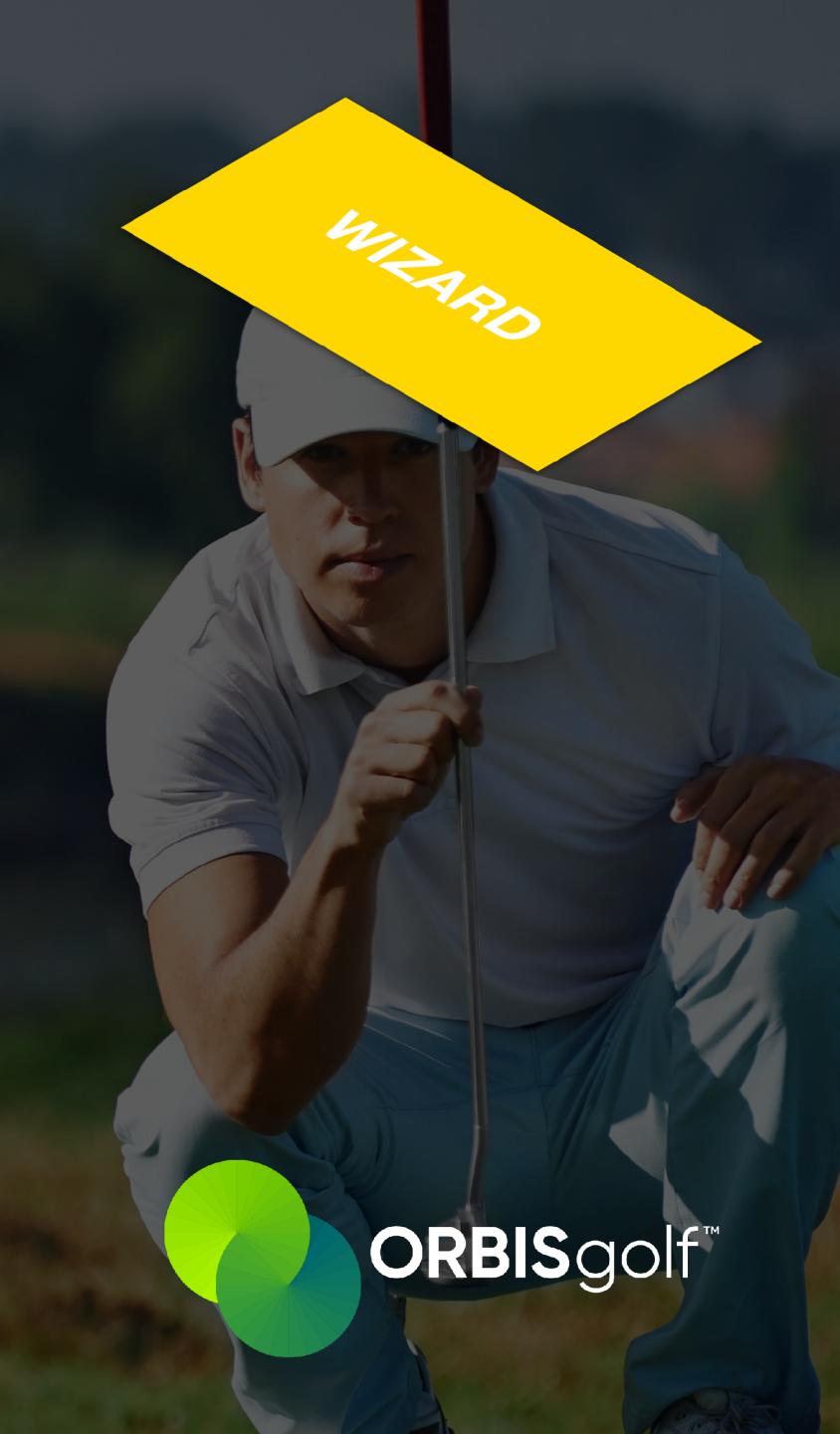
# Become a Putting Wizard Wizard - Holing Out

Advanced Green Reading









- 3 Class Timetable
- Class Objectives and Setup
- 9 Practice Stations and Game Cards
- 14 Scoring Goal Challenges





# Class Timetable







### Class Timetable - Week 3

Session Length: 60 Mins

Group Size: 1:8

**Skills Pathway Name:** Become a Putting Wizard **Skills Pathway Topic:** Holing Out

**Skills Pathway Stage:** Wizard

**Class Focus** Advanced Green Reading **Scoring Challenge** Scoring Challenge

Time	Focus	Class Content	Games / Drills / Resource
15 Mins Prior	Setup and Welcome	<ul> <li>Set up the games and practice stations of your preference and the scoring challenges for the specific class</li> <li>Be ready to welcome participants 5 minutes before the session starts</li> </ul>	Class Layout and Setup
5 mins	Introduction	<ul> <li>Outline the focus of the session and give a broad content overview of what will be covered</li> <li>Link this to the class focus from the previous weeks</li> </ul>	
25 mins	Practice Stations Game Station Independent Practice Scoring Challenge	<ul> <li>Introduce and reinforce the technical focus points to students attending</li> <li>Briefly explain how to attempt the Scoring Goal Challenge</li> <li>Explain how to attempt the Practice Games and Stations</li> <li>Instruct students to rotate around the stations</li> <li>Opportunity to provide private coaching during Free Practice Stations</li> <li>Game stations and Scoring Goal Challenge can be attempted individually or in pairs</li> </ul>	<ul> <li>Down the Fairway</li> <li>Complex Reads</li> <li>Pace and Line</li> <li>Long Cliffhanger</li> <li>Scoring Challenge</li> </ul>
5 mins	Breakout Session	<ul> <li>Opportunity to engage in group discussion and questions</li> <li>Opportunity to reinforce the technical learning outcomes</li> </ul>	
20 mins	Practice Stations Game Station Independent Practice Scoring Challenge	<ul> <li>Opportunity to re-cap on the technical points, introduce any additional information and discuss any questions from the group</li> <li>Instruct students to continue to rotate around the stations</li> <li>Opportunity to provide private coaching during Free Practice Stations</li> <li>Opportunity for students to continue to attempt the Game stations and Scoring Goal Challenge</li> </ul>	<ul> <li>Down the Fairway</li> <li>Complex Reads</li> <li>Pace and Line</li> <li>Long Cliffhanger</li> <li>Scoring Challenge</li> </ul>
5 mins	Media on GLF. Connect	<ul> <li>Add any lesson media to the student's Student Connect area which may include notes, videos and documents</li> <li>Ask Students to update the GLF. Connect App if they have successfully completed a scoring goal challenge</li> </ul>	<ul><li>GLF. Connect App</li><li>Challenge Scorecard</li></ul>
15 Mins Post	Relationship Building	<ul> <li>Take time after the class has finished to actively connect new students and build relationships</li> <li>Ensure everyone is aware of the next skills pathway class</li> <li>Opportunity to upsell private lessons or additional programs to those that require additional help</li> </ul>	GLF. Connect App





# Class Objectives and Setup





**ORBIS**golf





The technical guidance we are prescribing is to be delivered as you see fit, you should use your experience, preferences and be sure to link your technical advice to how this will help students to improve their skill of **advanced green reading** to get it **hole out more**. Some of technical content you may want to explore in this first session may include:

- Advanced Green Reading Outline to the students some advanced green reading techniques:
  - Discuss the journey the ball takes as it travels across a sloped surface which may including helping students to build a picture of start line, the balls position at half way relative to the start line and how the ball enter the hole
  - Explore how the speed in which the ball is hit will impact the amount of break on the putt and how this should built into the students green reading strategy
  - Explore some advanced green reading techniques which may include Aimpoint

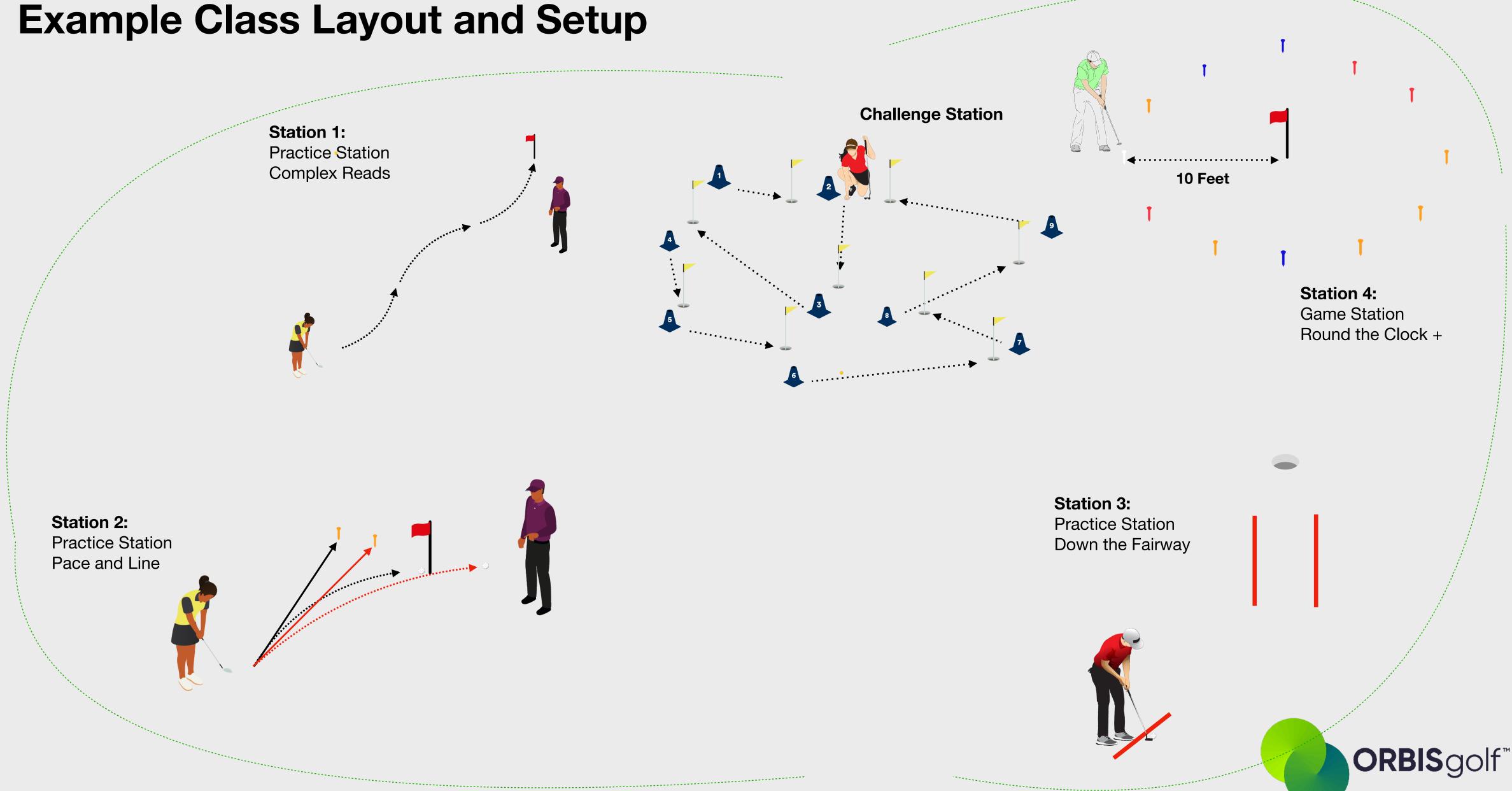


Keep your technical instruction to less than 5 minutes to allow maximum time for play, practice, and for you to reinforce key skills through individual tuition. Encourage the use of different clubs for practice and exploration of skills through discovery and game-based learning.

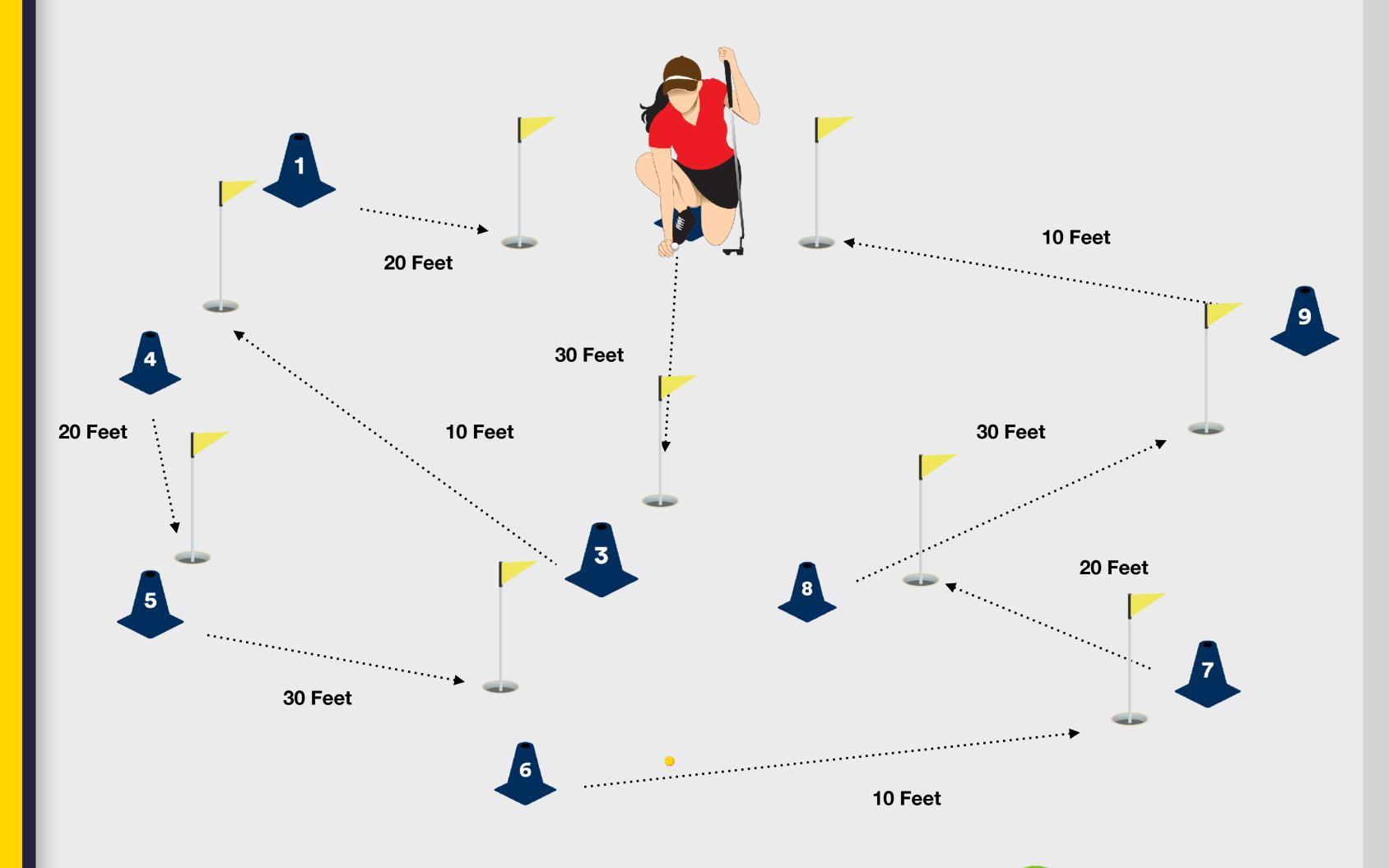








## Scoring Challenge Setup







• 9 x Numbered Starting Cones



• 9 x Holes on the Green

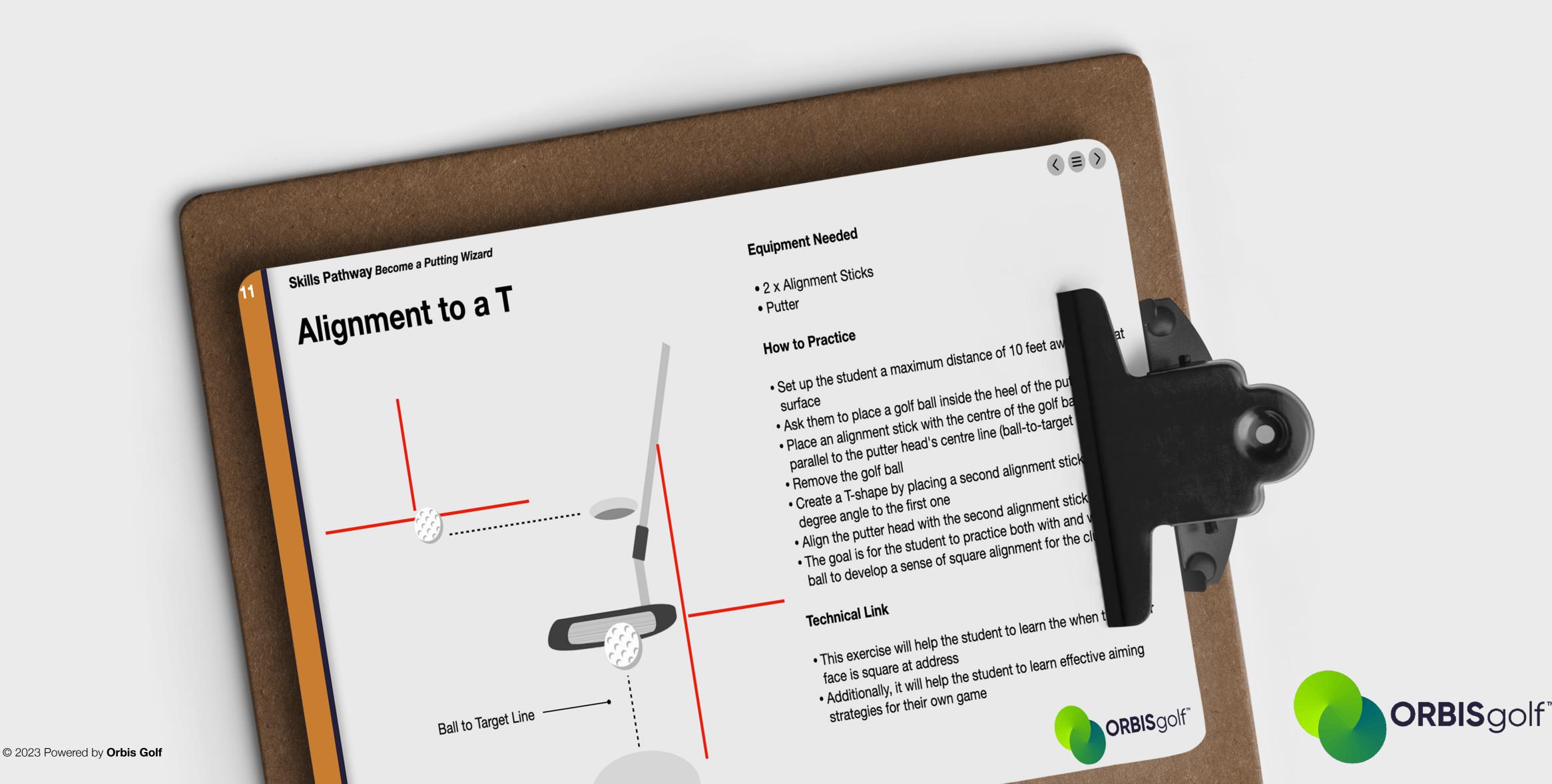


#### **Setting out the Challenge**

- 9/18 holes should be selected on the putting green on an average sloped surface
- 3 cones are placed opposite 3 holes at 10 feet,
   3 cones at 20 feet and 3 cones at 30 feet
- Students can attempt the challenge depending on the scoring level they are on by playing the required number of holes and distances



# Practice Stations and Game Cards











#### **Equipment Needed**

- 6 Tee Pegs
- Putter

#### **How to Practice**

- Set up the student to a downhill 20-30 foot putt sloping left or right
- An alignment stick should be placed aiming towards the break of the putt, which should be marked by two additional alignment sticks creating a fairway down to the hole
- The student should stand parallel to the first alignment stick and the aim is to putt between the fairway marker alignment sticks and into the hole
- All alignment sticks can be adjusted after feedback from initial attempts

#### **Technical Link**

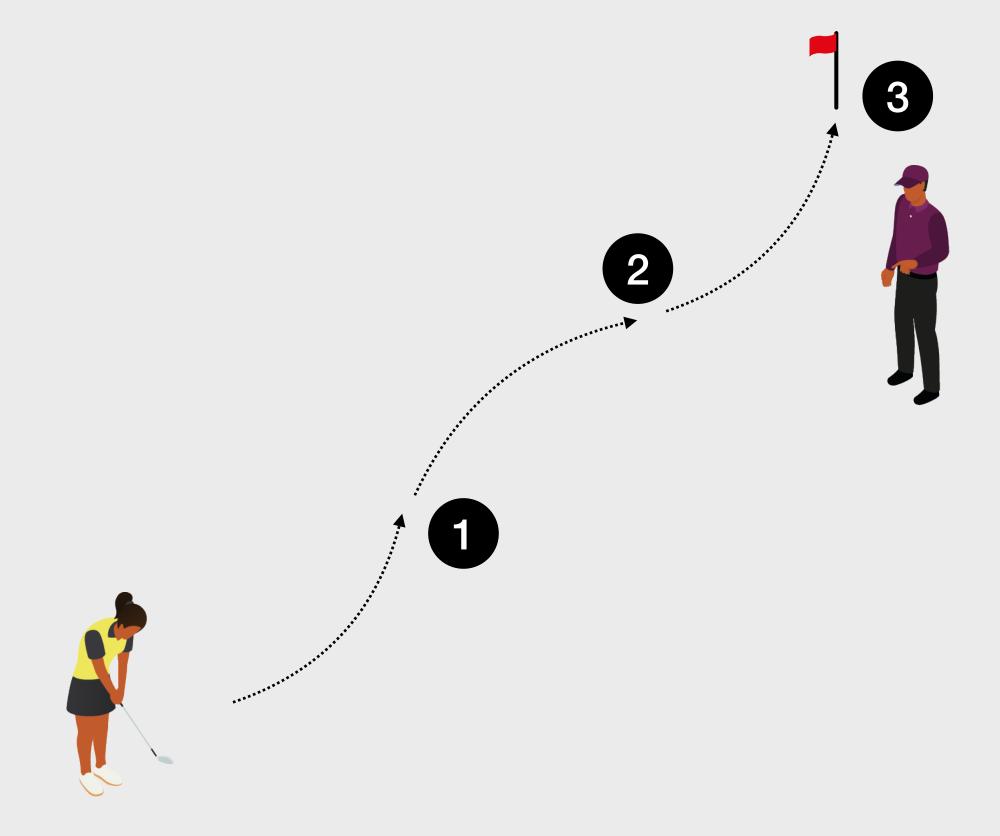
- This activity will help the student to understand and visualise start lines better for long putts
- It is also a test of green reading and speed control for downhill putts, which students should focus on how the ball is affected







## **Complex Reads**



#### **Equipment Needed**

Putter

#### **How to Practice**

- Ask the students to choose a putt on the green with multiple breaks
- Before taking their putt they should take the time to walk around the green to find the various breaks on the putt
- The student to build the putt in sections and imagine the ball taking the various slopes
- Ask the student to execute the pop and provide feedback and conduct another attempt
- It is important to outline to the student how the time the ball spends on the ground will vary at different points in the putt and this will impact the amount of break at different points in the putt

#### **Technical Link**

 This activity will help the student to understand how to read the slope on a green in sections and build an approach to a challenging putt

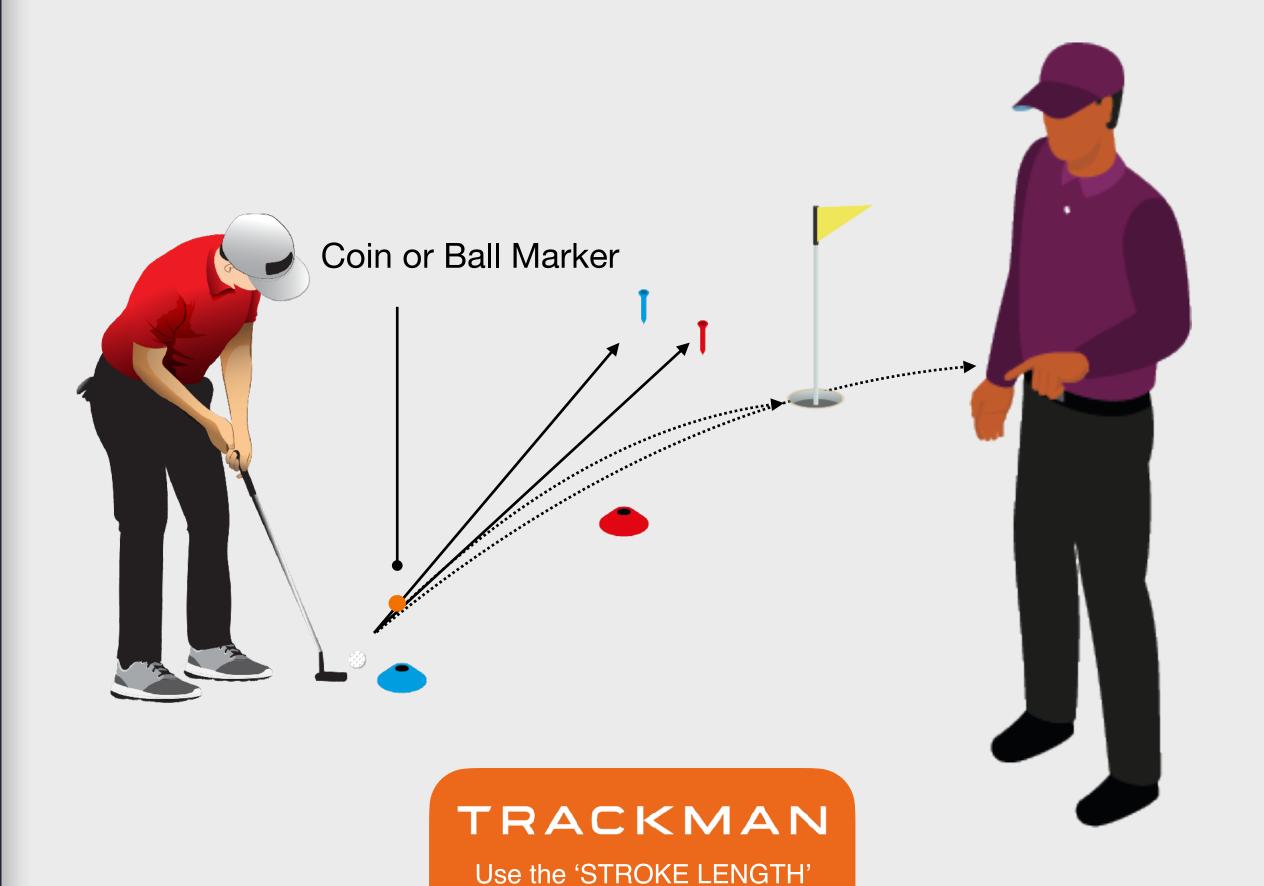




**ORBIS**golf



### Pace and Line



and 'TEMPO' features to

enhance the students

experience and give some

additional feedback.

#### **Equipment Needed**

- 2 Tee Pegs
- 2 Cones
- Coin
- Putter
- Golf Ball

#### **How to Play**

- Set this activity up on a sloped surface with 2 cones placed at 5 and 10 feet from the hole
- Place two tees level with the hole
- Explain how even though the putt is the same direction there are differing amounts of break due to the length of the putt
- The student must attempt the putts and adjust their aim based on the feedback of whether the ball missed high or low
- Vary the tee peg positions and explain how the pace they hit their putt at needs to match the intended start line
- Use a coin to help the student understand the start line of the putt as the break varies and how they can develop an appropriate routine

#### **Technical Link**

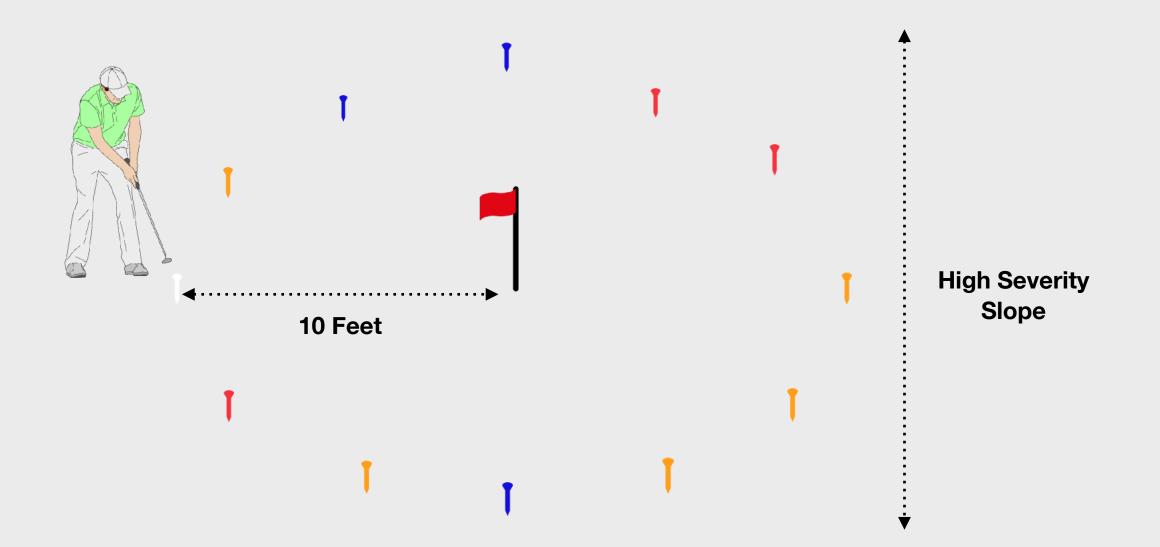
- This activity will help the student to understand start line corresponds with pace and how they must be matched for consistent results
- Understanding and mastering this technique is key to improving putting ability from all ranges and lowering scores



**ORBIS**golf







#### **Equipment Needed**

- 12x Tee pegs to mark the points on a clock
- Putter

#### **How to Play**

- Set up the student on a sloped part of the green
- Place 12 tee pegs around the hole equally spaced and 10 feet away from the hole
- A student attempts one putt from each tee peg
- The aim is to focus the student on where they are aiming and encourage them to read the green before each putt
- After they have taken a putt from each tee position they will have a score of how many holed, which they can compare against their partners or their previous scores

#### **Technical Link**

- Putting on a severe slope to the same hole, but from different angles can really emphasise how much the slope can effect a putt
- This activity may identify a students weakness/strength for hitting putts with a certain break



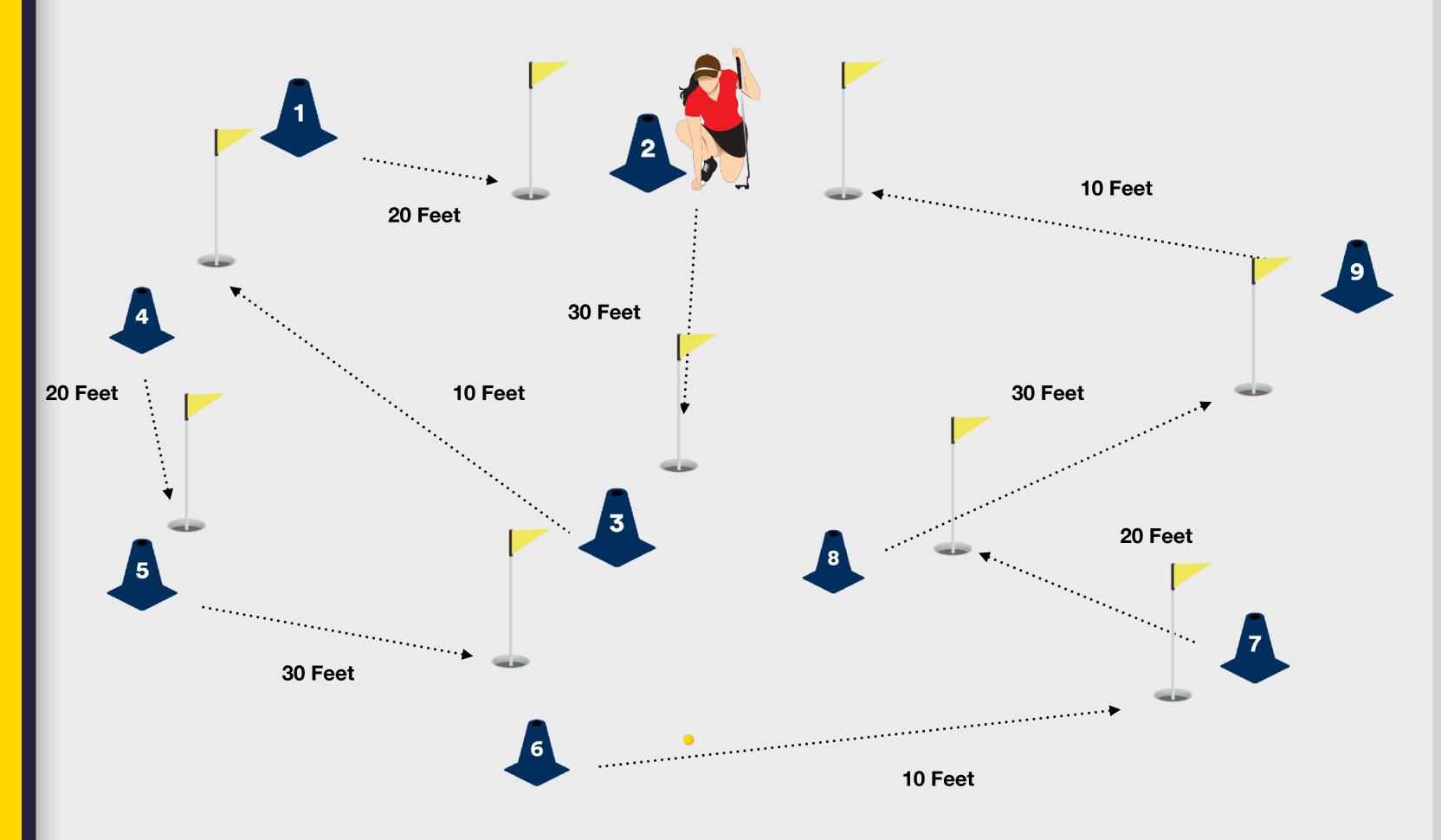








# Scoring Putting Challenge











- Students play 18 holes around the green completing six holes from three different starting distance in a random order.
- Record the total number of putts for each hole on the Challenge Scorecard.

#### The Challenge

• Complete an 18 hole circuit on the green attempting 6 putts from a starting position 10 feet from the hole, 6 putts from 20 feet and 6 putts from 30 feet from the hole.

#### What to do Next:

 On the GLF. Connect App, the student should mark the challenge as complete for scoring goal they complete to achieve their virtual reward.

100 Score 42 putts or less over 18 holes

Score 40 putts or less over 18 holes

Score 38 putts or less over 18 holes

Score 36 putts or less over 18 holes

Score 34 putts or less over 18 holes