

Become a Tee Shot Wizard

Master - Hitting More Fairways

Tee Strategy



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Class Timetable

Skills Pathway *Become a Tee Shot Wizard*

Class Timetable - Week 1

Session Length:
60 Mins

Group Size:
1:8

Skills Pathway Name:
Become a Tee Shot Wizard

Skills Pathway Topic:
Avoiding the Big Miss

Skills Pathway Stage:
Graduate

Technical Focus
Understanding Driver Patterns

Scoring Challenge
Driver Challenge

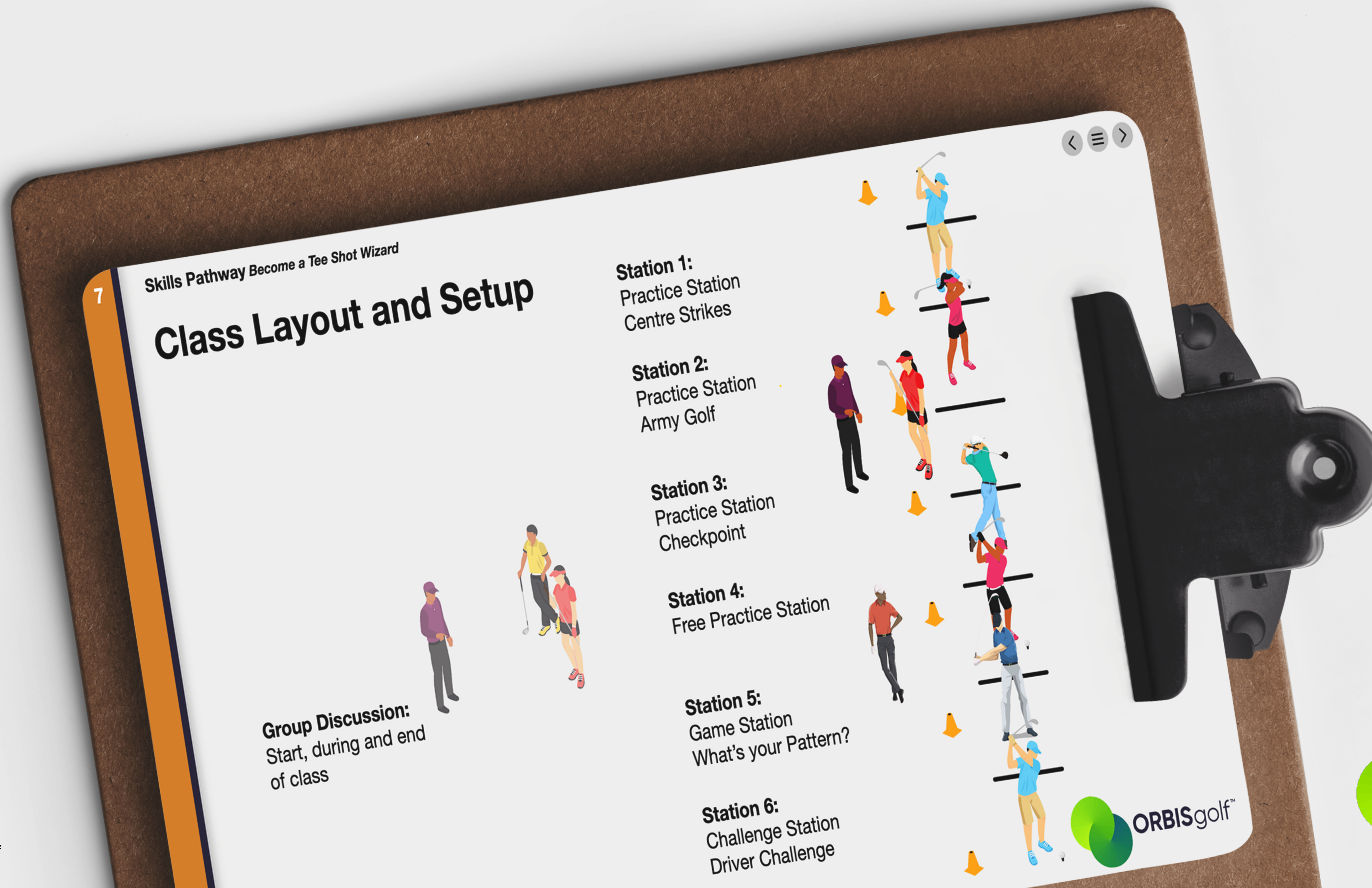
Time	Focus	Class Content	Games / Drills / Resources
15 Mins Prior	Setup and Welcome	<ul style="list-style-type: none"> Set up the games and practice stations of your preference and the scoring challenges for the specific class Be ready to welcome participants 5 minutes before the session starts 	<ul style="list-style-type: none"> Class Layout and Setup
10 mins	Introduction	<ul style="list-style-type: none"> Outline the 12 sessions that make up the 'Becoming a Driving Wizard' skills pathway and give a broad content overview Describe the scoring challenge and how this will help the students map progress over time Explain how to play the game and attempt the practice station activities Explain how to attempt the Scoring Challenge 	<ul style="list-style-type: none"> Centre Strikes Army Golf Checkpoint What's your Pattern? Driver Challenge
20 mins	Practice Stations Game Station Independent Practice Scoring Challenge	<ul style="list-style-type: none"> Introduce and reinforce the technical focus points to students attending and provide private coaching Instruct students to rotate around the stations Students attempt the practice stations based around technical focus Game station can be attempted individually or in pairs Opportunity for students to attempt the scoring goal challenge 	<ul style="list-style-type: none"> Centre Strikes Army Golf Checkpoint What's your Pattern? Driver Challenge
5 mins	Breakout Session	<ul style="list-style-type: none"> Opportunity to engage in group discussion and questions Opportunity to reinforce the technical learning outcomes 	<ul style="list-style-type: none"> Centre Strikes Army Golf Checkpoint What's your Pattern? Driver Challenge
20 mins	Practice Stations Game Station Independent Practice Scoring Challenge	<ul style="list-style-type: none"> Introduce and reinforce the technical focus points to students attending and provide private coaching Instruct students to rotate around the stations Students attempt the practice stations based around technical focus Game station can be attempted individually or in pairs Opportunity for students to attempt the scoring goal challenge 	<ul style="list-style-type: none"> GLF. Connect App Challenge Scorecard
5 mins	Media on GLF. Connect	<ul style="list-style-type: none"> Add any lesson media to the student's Student Connect area which may include notes, videos and documents Ask Students to update the GLF. Connect App if they have successfully completed a scoring goal challenge Take time after the class has finished to actively connect new students and build relationships. Be aware of the next next skills pathway class Identify those that require additional help 	<ul style="list-style-type: none"> GLF. Connect App

Class Timetable - Week 4

Session Length: 60 Mins	Group Size: 1:8	Skills Pathway Name: Become a Tee Shot Wizard	Skills Pathway Topic: Hitting More Fairways	Skills Pathway Stage: Master	Class Focus Improve your Tee Strategy	Scoring Challenge Driver Challenge
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Time	Focus	Class Content	Games / Drills / Resource
15 Mins Prior	Setup and Welcome	<ul style="list-style-type: none"> Set up the games and practice stations of your preference and the scoring challenges for the specific class Be ready to welcome participants 5 minutes before the session starts 	<ul style="list-style-type: none"> Class Layout and Setup
5 mins	Introduction	<ul style="list-style-type: none"> Outline the focus of session and give a broad content overview of what will be covered Link this to the class focus from the previous weeks 	
25 mins	Practice Stations Game Station Independent Practice Scoring Challenge	<ul style="list-style-type: none"> Introduce and reinforce the technical focus points to students attending Briefly explain how to attempt the Scoring Goal Challenge Explain how to attempt the Practice Games and Stations Instruct students to rotate around the stations Opportunity to provide private coaching during Free Practice Stations Game stations and Scoring Goal Challenge can be attempted individually or in pairs 	<ul style="list-style-type: none"> Know your Numbers Shrinking Fairway Gather and Execute Tee Strategy Driver Challenge
5 mins	Breakout Session	<ul style="list-style-type: none"> Opportunity to engage in group discussion and questions Opportunity to reinforce the technical learning outcomes 	
20 mins	Practice Stations Game Station Independent Practice Scoring Challenge	<ul style="list-style-type: none"> Opportunity to re-cap on the technical points, introduce any additional information and discuss any questions from the group Instruct students to continue to rotate around the stations Opportunity to provide private coaching during Free Practice Stations Opportunity for students to continue to attempt the Game stations and Scoring Goal Challenge 	<ul style="list-style-type: none"> Know your Numbers Shrinking Fairway Gather and Execute Tee Strategy Driver Challenge
5 mins	Media on GLF. Connect	<ul style="list-style-type: none"> Add any lesson media to the student's Student Connect area which may include notes, videos and documents Ask Students to update the GLF. Connect App if they have successfully completed a scoring goal challenge 	<ul style="list-style-type: none"> GLF. Connect App Challenge Scorecard
15 Mins Post	Relationship Building	<ul style="list-style-type: none"> Take time after the class has finished to actively connect new students and build relationships Ensure everyone is aware of the next skills pathway level and the focus of this progressing from the Master level Opportunity to upsell private lessons or additional programs to those that require additional help 	<ul style="list-style-type: none"> GLF. Connect App

Class Objectives and Setup



Technical Guidance

The technical guidance we are prescribing is to be delivered as you see fit, you should use your experience, preferences and be sure to link your technical advice to how this will help students to improve their **tee strategy** to **hit more fairways**. Some of technical content you may want to explore in this first session may include:

- **Shot Selection - Hitting From the Tee** - Introduce some basic theories about strategy when hitting from the tee. This may include:
 - Discuss with the students possible club selection and how this ties in for their strategy for the hole
 - Outline to the student how this shot selection ties in with the overall playing strategy of the round of golf
 - Discuss how handicap indexes and the strokes received on the hole should influence their strategy and club selection
 - Discuss the design of the hole and how it may be beneficial to play to the widest portion of the fairway and avoiding hazards positioned further up the hole
 - Discuss how having a stock shot and effective pre shot routine can help implement an effective strategy off the tee
- **Shot Scenario Practice** - Outline the benefits and effectiveness of shot scenario practice:
 - Discuss how visualisation during practice puts a greater emphasis on practice shots
 - Explain how target practice in pairs can emulate course pressures
 - Explore how using practicing their pre shot routine can be effective when practicing and transitioning this to the golf course



Keep your technical instruction to less than 5 minutes to allow maximum time for play, practice, and for you to reinforce key skills through individual tuition. Encourage the use of different clubs for practice and exploration of skills through discovery and game-based learning.



Class Layout and Setup

Group Discussion:
Start, during and end
of class



Station 1:
Practice Station
Know your Numbers

Station 2:
Practice Station
Shrinking Fairway

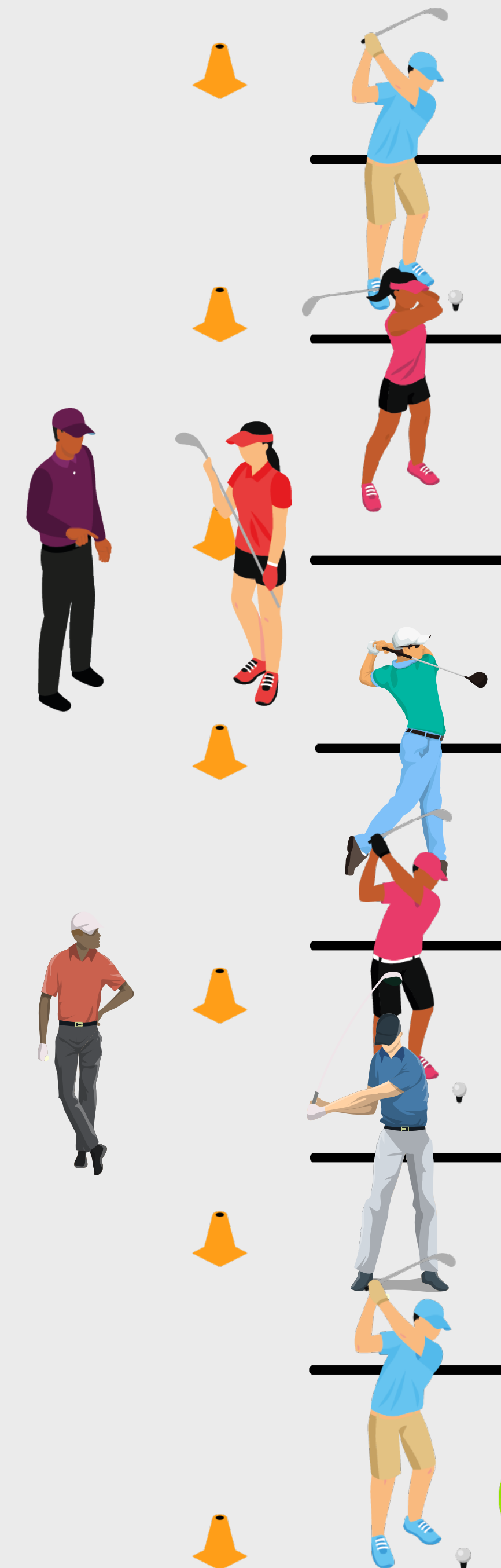
Station 3:
Practice Station
Gather and Execute

Station 4:
Free Practice Station

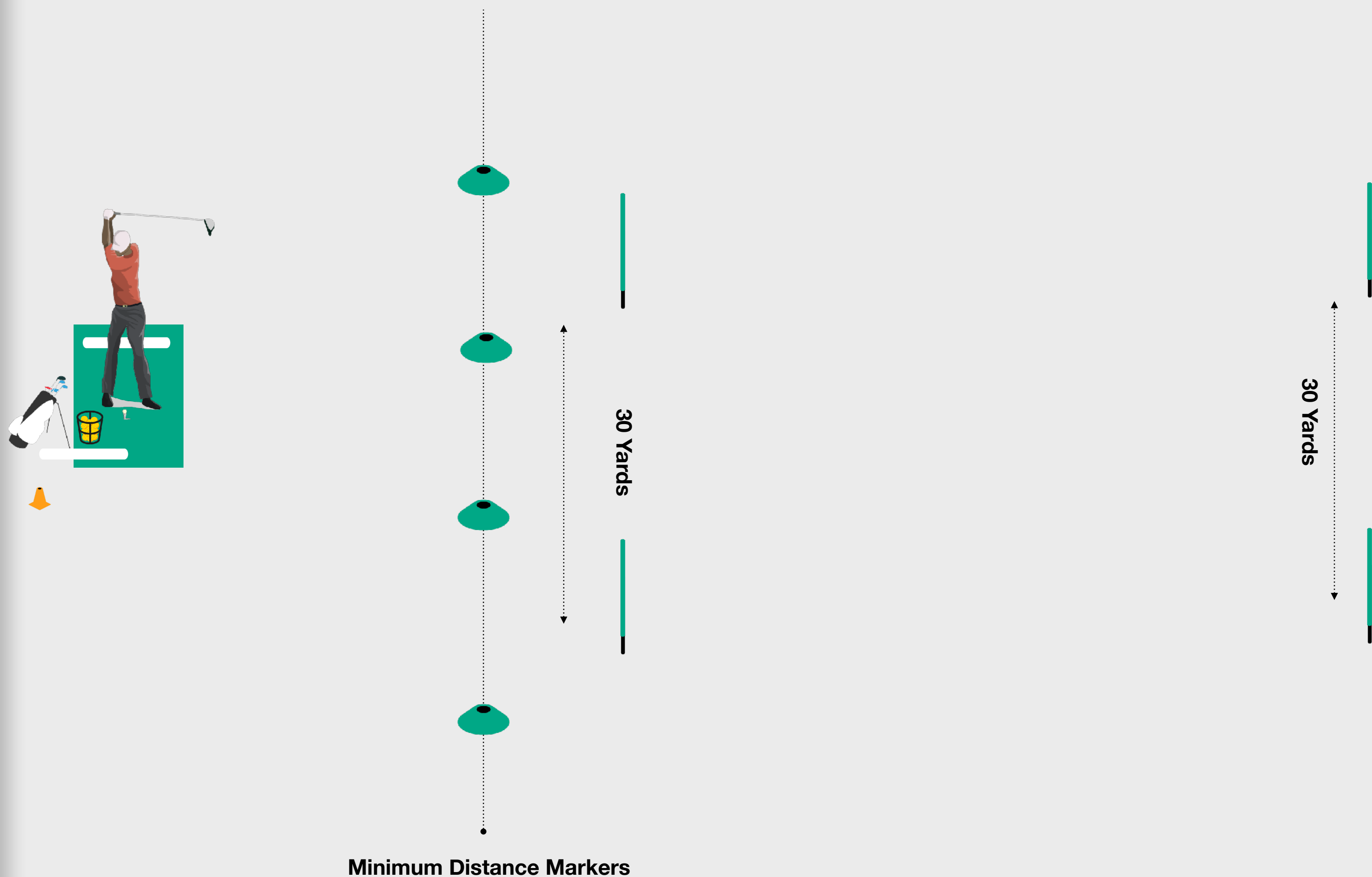
Station 5:
Free Practice Station

Station 6:
Game Station
Tee Strategy

Station 7:
Challenge Station
Driver Challenge

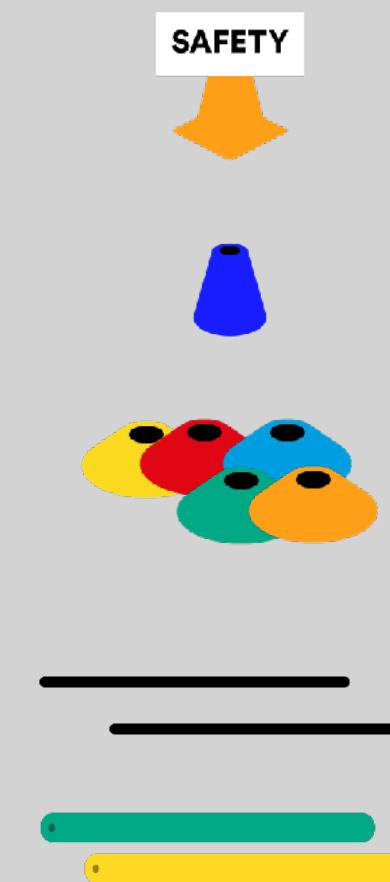


Driver Challenge Setup



Equipment Needed

- Orange safety cone
- 1x Marker cones
- Coloured Cones
- 4x Alignment Sticks
- 4x Foam Noodles



Setting out the Challenge

- Orange cones to mark out a safety line
- Marker cones to represent the tee markers at the challenge station
- Use the cones to mark out the carry distance lines or use features on the outfield
- Alignment sticks with foam noodles should be used to measure the gate 30 yards wide
- Set out all the markers to enable every student to attempt their challenge for their scoring goal.

Practice Stations and Game Cards

13 Skills Pathway *Become a Tee Shot Wizard*

What's your Pattern?

Dispersion Pattern

Equipment Needed

- Driver
- Pencil and Paper

How to Play

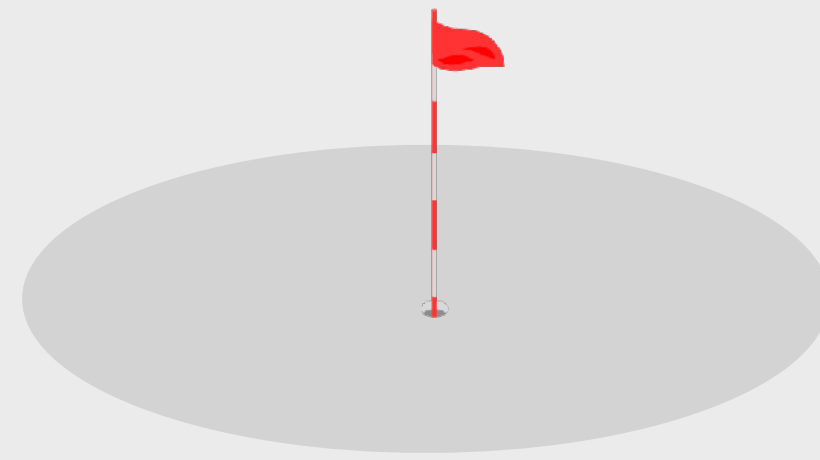
- Pick a fairway target on the driving range or practice ground
- The student hits 10-20 shots depending on the time available
- The student marks on paper the landing position of each shot relevant to the target
- After all shots have been hit the student will have a dispersion pattern
- The student can re-attempt this using an alternative strategy to compensate for their miss

Technical Link

- This activity will help the student to build an awareness of their dispersion patterns and help them produce a plan to improve it
- Knowing their common miss and general pattern should help them adjust their aim on the course

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Know Your Numbers



Equipment Needed

- Tees
- Driver
- Launch monitor or similar (optional)

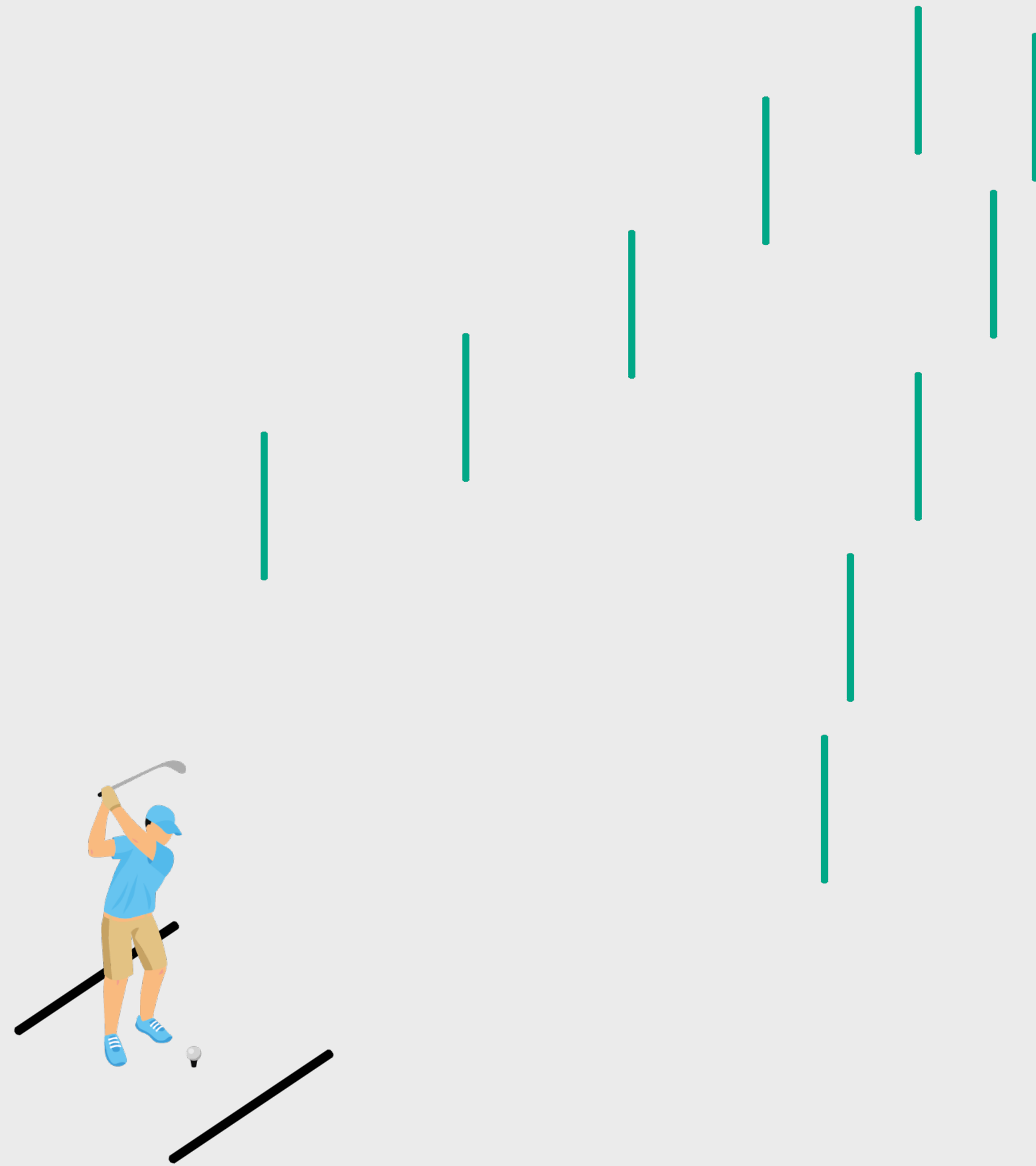
How to Practice

- Allow the students to test their distance and dispersion using a monitor or by taking notes after each shot and working out averages
- Pick out targets on the range to use as a visual aid and aim point

Technical Link

- This information will allow the students to choose the most appropriate tee shot and execute it with confidence on the course

Shrinking Fairway



Equipment Needed

- Tees
- Driver
- 10 x Alignment sticks or existing range targets

How to Practice

- Set up alignment sticks on the driving range to represent different sized fairways or use existing targets on the range of varying widths
- The aim is to hit consecutive shots through the fairway markers and aim for a smaller width fairway each time
- Students must hit a shot through all five sets of fairway markers in a row, starting with the widest markers first

Technical Link

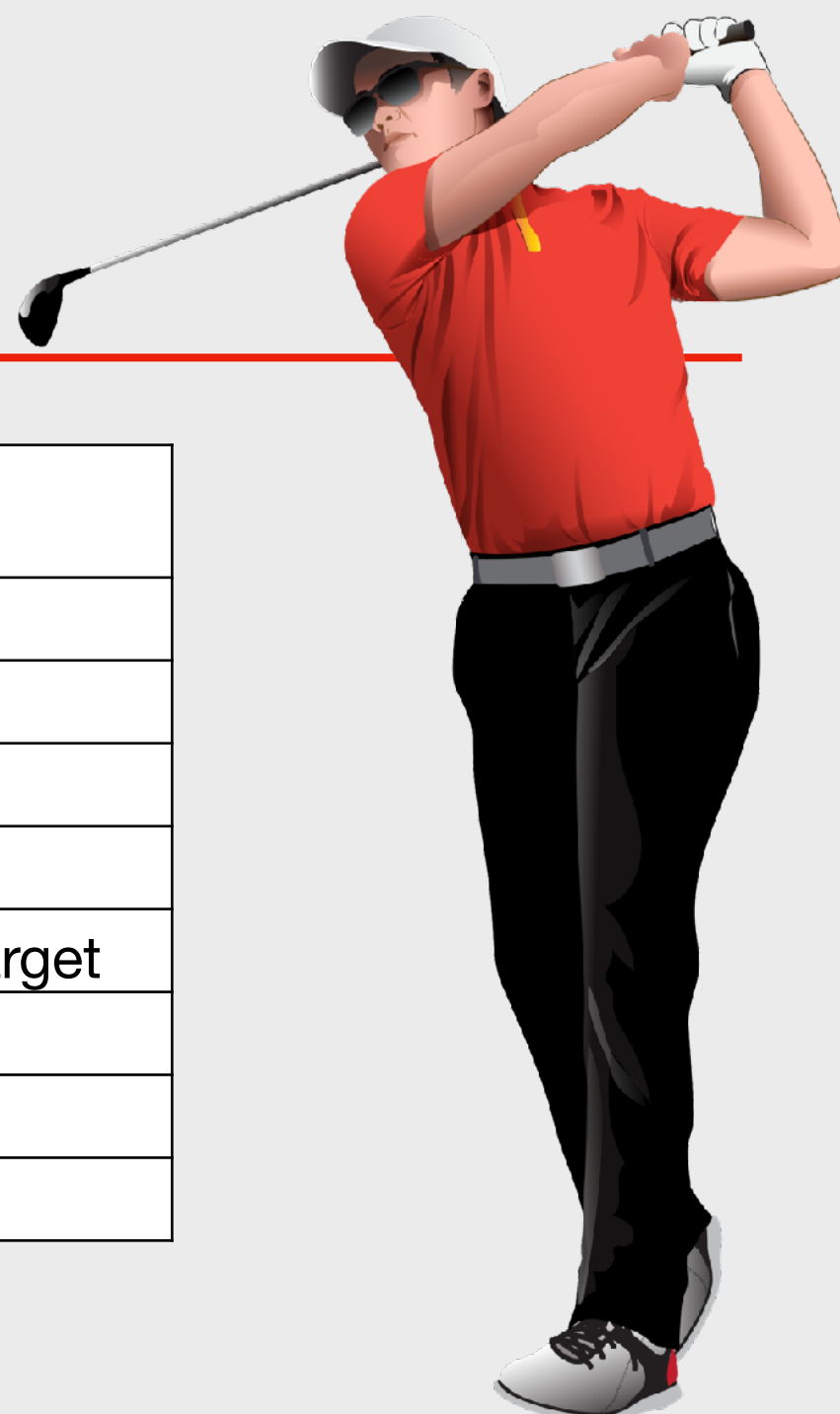
- This activity will focus the student purely on accuracy of their drives and should encourage them to utilise all they know about direction control to win the game
- Aim strategy, alignment, swing path and club face control should all be tested during the activity

Gather and Execute



Gathering Information

- Put bag down
- Walk up to the ball and check it's lie
- Scan for environmental factors such as wind or hazards
- Risk vs Reward of the shot
- Elevation
- Yardage
- Pin Position



Execute

- Start away from the ball
- Take a practice swing
- Frame the shot & breath
- Demonstrate effective body language
- Pick an intimidate target between the ball and final target
- Build setup from the club head up
- Release tension
- Look & react

Equipment Needed

- Driver
- Checklist
- Alignment Stick

How to Practice

- Give the student this thorough pre-shot routine checklist and ask them to go through this process before each shot
- Outline to the student their are 2 stages to a pre-shot routine;
 - Data Capture - This stage is all about gathering data to make the correct decision for the shot
 - Execution - This stage is about the physical behaviour and thoughts immediately prior and up until hitting the shot
- After the student has understood each element of the checklist get them to create their own routine which they can rehearse
- The alignment stick acts as a defined line between both stages

Technical Link

- Building a combined physical and mental pre-shot routine is key to improving consistency because it can help with controlling activation levels, concentration, building confidence and handling pressure

Tee Strategy



Equipment Needed

- Driver
- 2 x alignment sticks

How to Play

- Ask the students to work in pairs and take it in turns to pick a hole on the course that the other one has to make a decision on which club to hit
- Pick out appropriate targets on the driving range that would simulate the width of the fairway on the hole that they have chosen and include a hazard one side to avoid
- Student gets one attempt each at the shot
- Make this situation feel as real as possible with the other student watching as the other attempts to find the fairway

Technical Link

- This activity challenges students course strategy, tee shot accuracy and performance under pressure

Scoring Goal Challenges

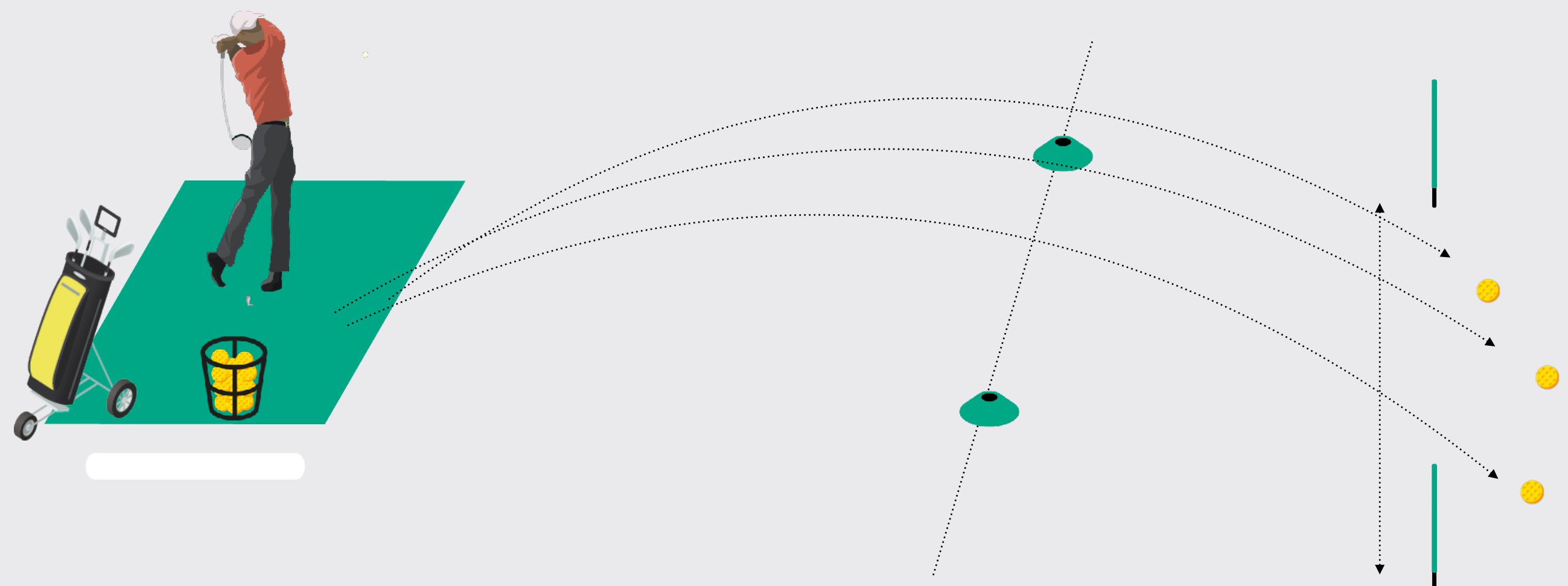
Driver



Driver Challenge

TRACKMAN
Use the 'TOTAL', 'CARRY' and 'SIDE' features to provide accurate measurement

	Course Length	Break 100	Break 90	Break 85	Break 80	Break 75
Minimum Distance	< 4500 Yards	120	130	140	150	160
	4500 -5500 Yards	160	170	180	190	200
	5500 -6500 Yards	180	190	200	210	220
	> 6500 Yards	210	220	230	240	250



Minimum Distance Markers

30 Yard Wide Target Gate



Attempting the Challenge

- Students should select the minimum distance based on their home club course length from the table opposite.
- Next, attempt to hit each shot to finish within the target gate and for each shot and note the total distance of each shot relative to the distance markers.
- Record the result of each attempt on the Challenge Scorecard.

The Challenge

- Hit the number of required shots through the 30 yard wide target gate using a Driver. The student has a total of 10 attempts.

What to do Next:

- On the GLF. Connect App, the student should mark the challenge as complete for scoring goal they complete to achieve their virtual reward.

- 100

2/ 10 shots between a target gate

- 90

4/ 10 shots between a target gate

- 85

5/ 10 shots between a target gate

- 80

6/ 10 shots between a target gate

- 75

8/ 10 shots between a target gate
