

Become a Tee Shot Wizard

Master - Hitting More Fairways

Developing Aiming Strategy



MASTER



ORBISgolf™

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Class Timetable

Skills Pathway *Become a Tee Shot Wizard*

Class Timetable - Week 1

Session Length:
60 Mins

Group Size:
1:8

Skills Pathway Name:
Become a Tee Shot Wizard

Skills Pathway Topic:
Avoiding the Big Miss

Skills Pathway Stage:
Graduate

Technical Focus
Understanding Driver Patterns

Scoring Challenge
Driver Challenge

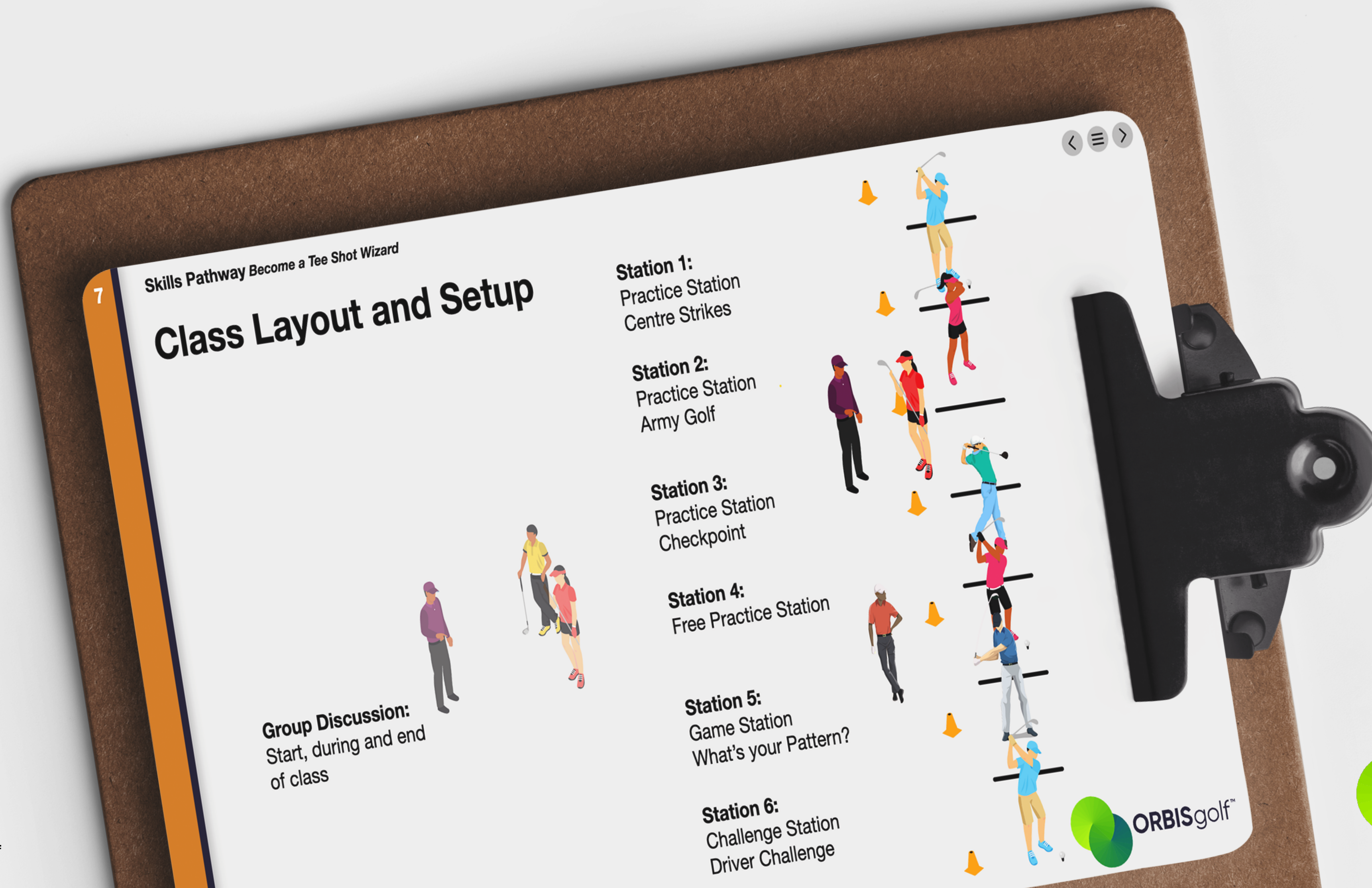
Time	Focus	Class Content	Games / Drills / Resources
15 Mins Prior	Setup and Welcome	<ul style="list-style-type: none"> Set up the games and practice stations of your preference and the scoring challenges for the specific class Be ready to welcome participants 5 minutes before the session starts 	<ul style="list-style-type: none"> Class Layout and Setup
10 mins	Introduction	<ul style="list-style-type: none"> Outline the 12 sessions that make up the 'Becoming a Driving Wizard' skills pathway and give a broad content overview Describe the scoring challenge and how this will help the students map progress over time Explain how to play the game and attempt the practice station activities Explain how to attempt the Scoring Challenge 	<ul style="list-style-type: none"> Centre Strikes Army Golf Checkpoint What's your Pattern? Driver Challenge
20 mins	Practice Stations Game Station Independent Practice Scoring Challenge	<ul style="list-style-type: none"> Introduce and reinforce the technical focus points to students attending and provide private coaching Instruct students to rotate around the stations Students attempt the practice stations based around technical focus Game station can be attempted individually or in pairs Opportunity for students to attempt the scoring goal challenge 	<ul style="list-style-type: none"> Centre Strikes Army Golf Checkpoint What's your Pattern? Driver Challenge
5 mins	Breakout Session	<ul style="list-style-type: none"> Opportunity to engage in group discussion and questions Opportunity to reinforce the technical learning outcomes 	<ul style="list-style-type: none"> Centre Strikes Army Golf Checkpoint What's your Pattern? Driver Challenge
20 mins	Practice Stations Game Station Independent Practice Scoring Challenge	<ul style="list-style-type: none"> Introduce and reinforce the technical focus points to students attending and provide private coaching Instruct students to rotate around the stations Students attempt the practice stations based around technical focus Game station can be attempted individually or in pairs Opportunity for students to attempt the scoring goal challenge 	<ul style="list-style-type: none"> GLF. Connect App Challenge Scorecard
5 mins	Media on GLF. Connect	<ul style="list-style-type: none"> Add any lesson media to the student's Student Connect area which may include notes, videos and documents Ask Students to update the GLF. Connect App if they have successfully completed a scoring goal challenge Take time after the class has finished to actively connect new students and build relationships. Be aware of the next next skills pathway class Identify those that require additional help 	<ul style="list-style-type: none"> GLF. Connect App

Class Timetable - Week 2

Session Length: 60 Mins	Group Size: 1:8	Skills Pathway Name: Become a Tee Shot Wizard	Skills Pathway Topic: Hitting More Fairways	Skills Pathway Stage: Master	Class Focus Developing Aiming Strategy	Scoring Challenge Driver Challenge
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Time	Focus	Class Content	Games / Drills / Resource
15 Mins Prior	Setup and Welcome	<ul style="list-style-type: none"> Set up the games and practice stations of your preference and the scoring challenges for the specific class Be ready to welcome participants 5 minutes before the session starts 	<ul style="list-style-type: none"> Class Layout and Setup
5 mins	Introduction	<ul style="list-style-type: none"> Outline the focus of session and give a broad content overview of what will be covered Link this to the class focus from the previous week 	
25 mins	Practice Stations Game Station Independent Practice Scoring Challenge	<ul style="list-style-type: none"> Introduce and reinforce the technical focus points to students attending Briefly explain how to attempt the Scoring Goal Challenge Explain how to attempt the Practice Games and Stations Instruct students to rotate around the stations Opportunity to provide private coaching during Free Practice Stations Game stations and Scoring Goal Challenge can be attempted individually or in pairs 	<ul style="list-style-type: none"> Target Trio Shoulder Aim Check Aiming Grid Fairway Finder Driver Challenge
5 mins	Breakout Session	<ul style="list-style-type: none"> Opportunity to engage in group discussion and questions Opportunity to reinforce the technical learning outcomes 	
20 mins	Practice Stations Game Station Independent Practice Scoring Challenge	<ul style="list-style-type: none"> Opportunity to re-cap on the technical points, introduce any additional information and discuss any questions from the group Instruct students to continue to rotate around the stations Opportunity to provide private coaching during Free Practice Stations Opportunity for students to continue to attempt the Game stations and Scoring Goal Challenge 	<ul style="list-style-type: none"> Target Trio Shoulder Aim Check Aiming Grid Fairway Finder Driver Challenge
5 mins	Media on GLF. Connect	<ul style="list-style-type: none"> Add any lesson media to the student's Student Connect area which may include notes, videos and documents Ask Students to update the GLF. Connect App if they have successfully completed a scoring goal challenge 	<ul style="list-style-type: none"> GLF. Connect App Challenge Scorecard
15 Mins Post	Relationship Building	<ul style="list-style-type: none"> Take time after the class has finished to actively connect new students and build relationships Ensure everyone is aware of the next skills pathway class Opportunity to upsell private lessons or additional programs to those that require additional help 	<ul style="list-style-type: none"> GLF. Connect App

Class Objectives and Setup



Technical Guidance

The technical guidance we are prescribing is to be delivered as you see fit, you should use your experience, preferences and be sure to link your technical advice to how this will help students to improve their skill of **developing aim strategy to hit more fairways**. Some of technical content you may want to explore in this first session may include:

- **Body Alignment** - Outline how body alignment relate to aim. This may include:
 - Discuss the relationship between feet, hips and shoulder alignment to the club face aim and target line
 - Demonstrate how excessive closed and open alignment with the body can affect the shot
 - Explain how to effectively aim the body relative to the students intended start line
 - Explore how finding an effective body alignment will be specific to the students tendencies and intended ball flight
- **Club Face Aim - Outline the key principles of club face aim and this may include:**
 - Demonstrate what square, closed and open alignment of the club face looks like
 - Explain how club face aim should be alignment to the students intended start line
 - Explore how finding an effective club face aim will be specific to the students tendencies and intended ball flight
- **Intermediate Target** - Introduce the aim principle of using an intermediate target:
 - Discuss the benefit of using an intermediate for more accurate alignment
 - Explain how setting up around an intermediate target is easier and has a smaller margin for error in aim
 - Allow students to explore setting different intermediate targets for various long range targets and they find the right aim strategy for their needs



Keep your technical instruction to less than 5 minutes to allow maximum time for play, practice, and for you to reinforce key skills through individual tuition. Encourage the use of different clubs for practice and exploration of skills through discovery and game-based learning.



Class Layout and Setup

Group Discussion:
Start, during and end
of class



Station 1:
Practice Station
Target Trio

Station 2:
Practice Station
Shoulder Aim Check

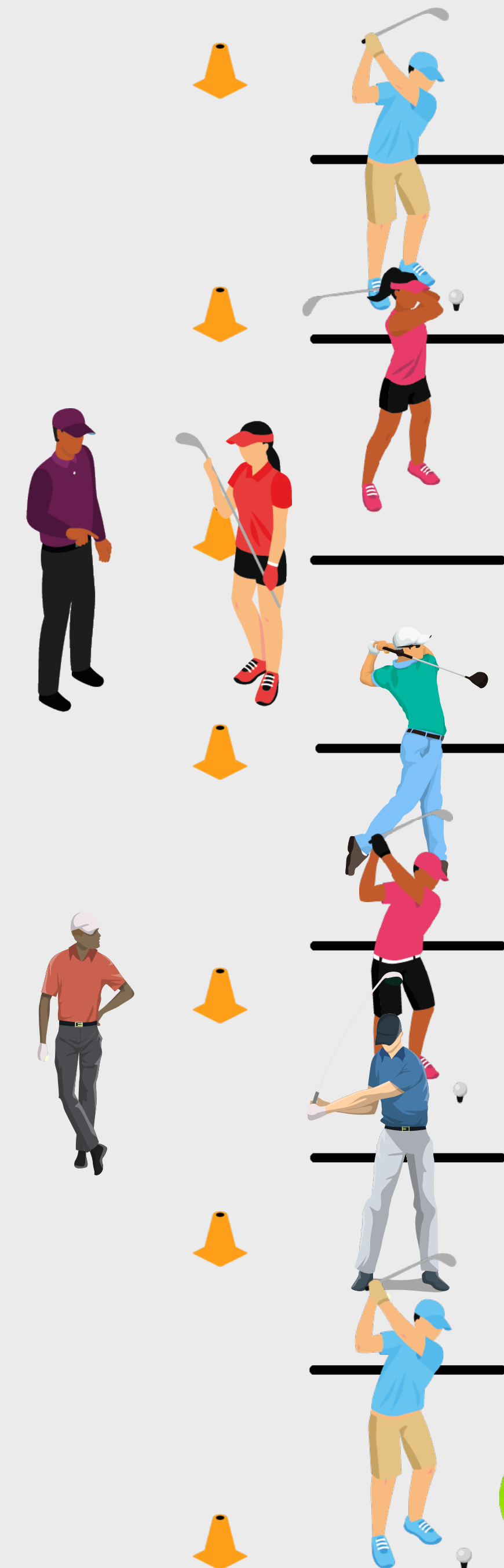
Station 3:
Practice Station
Aiming Grid

Station 4:
Free Practice Station

Station 5:
Free Practice Station

Station 6:
Game Station
Fairway Finder

Station 7:
Challenge Station
Driver Challenge

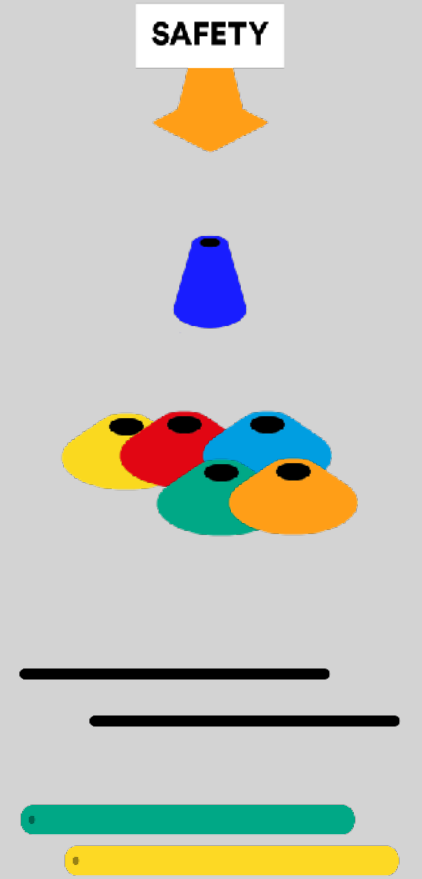


Driver Challenge Setup



Equipment Needed

- Orange safety cone
- 1x Marker cones
- Coloured Cones
- 4x Alignment Sticks
- 4x Foam Noodles



Setting out the Challenge

- Orange cones to mark out a safety line
- Marker cones to represent the tee markers at the challenge station
- Use the cones to mark out the carry distance lines or use features on the outfield
- Alignment sticks with foam noodles should be used to measure the gate 30 yards wide
- Set out all the markers to enable every student to attempt their challenge for their scoring goal.

Practice Stations and Game Cards

13 Skills Pathway *Become a Tee Shot Wizard*

What's your Pattern?

Dispersion Pattern

Equipment Needed

- Driver
- Pencil and Paper

How to Play

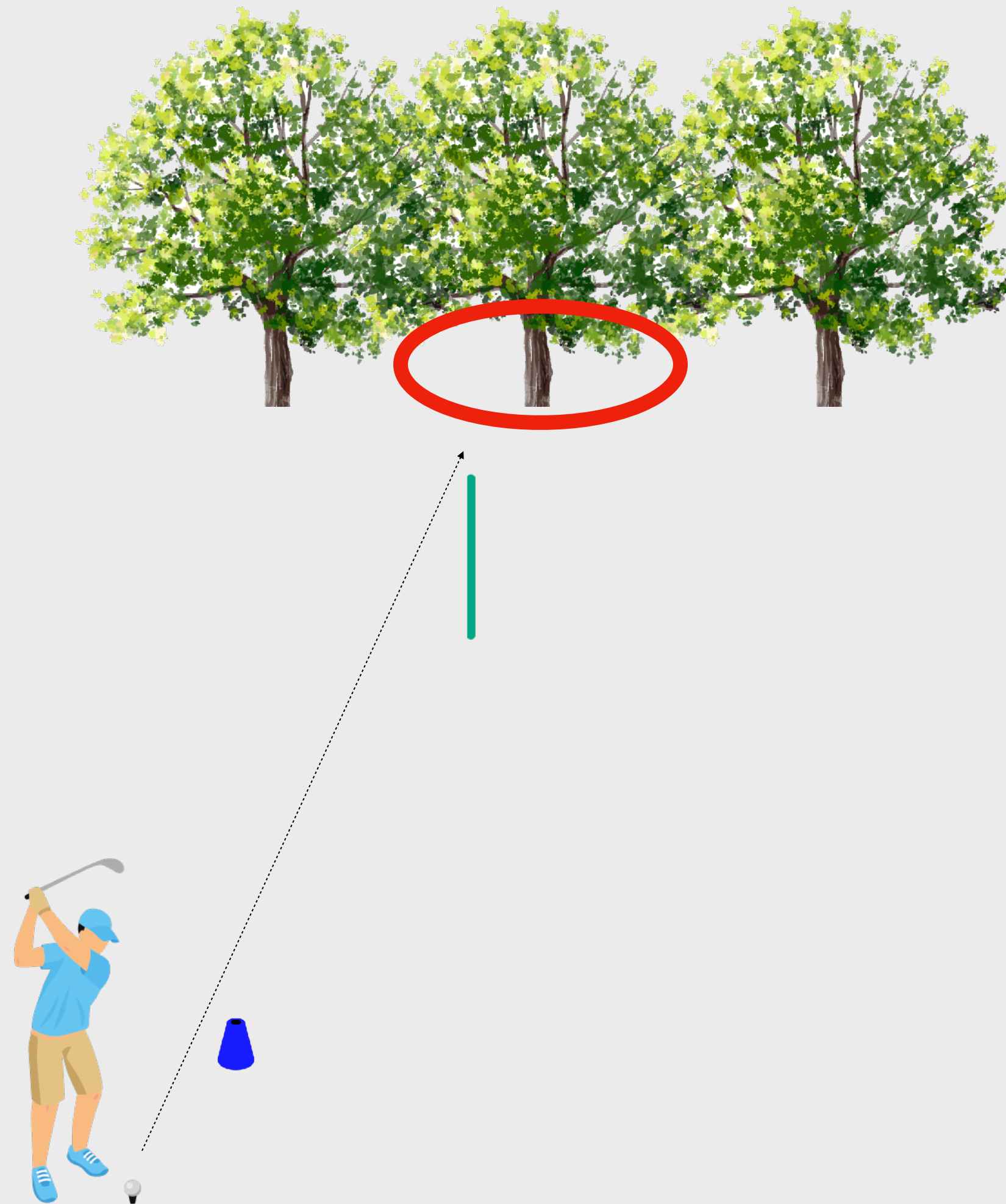
- Pick a fairway target on the driving range or practice ground
- The student hits 10-20 shots depending on the time available
- The student marks on paper the landing position of each shot relevant to the target
- After all shots have been hit the student will have a dispersion pattern
- The student can re-attempt this using an alternative strategy to compensate for their miss

Technical Link

- This activity will help the student to build an awareness of their dispersion patterns and help them produce a plan to improve it
- Knowing their common miss and general pattern should help them adjust their aim on the course

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Target Trio



Equipment Needed

- Alignment Stick / Existing Range Targets
- Driver
- Marker Cone

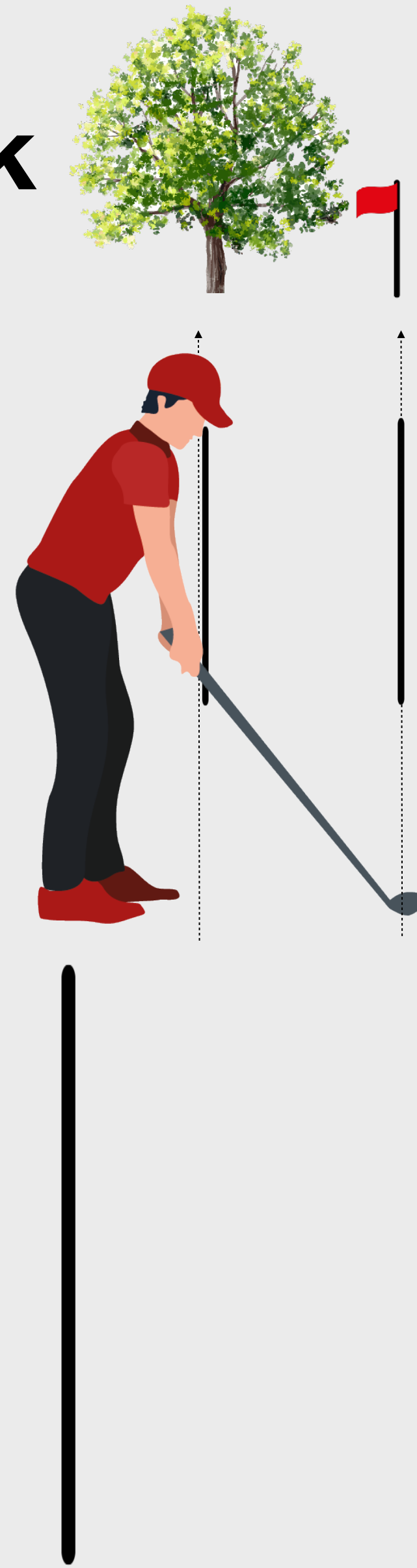
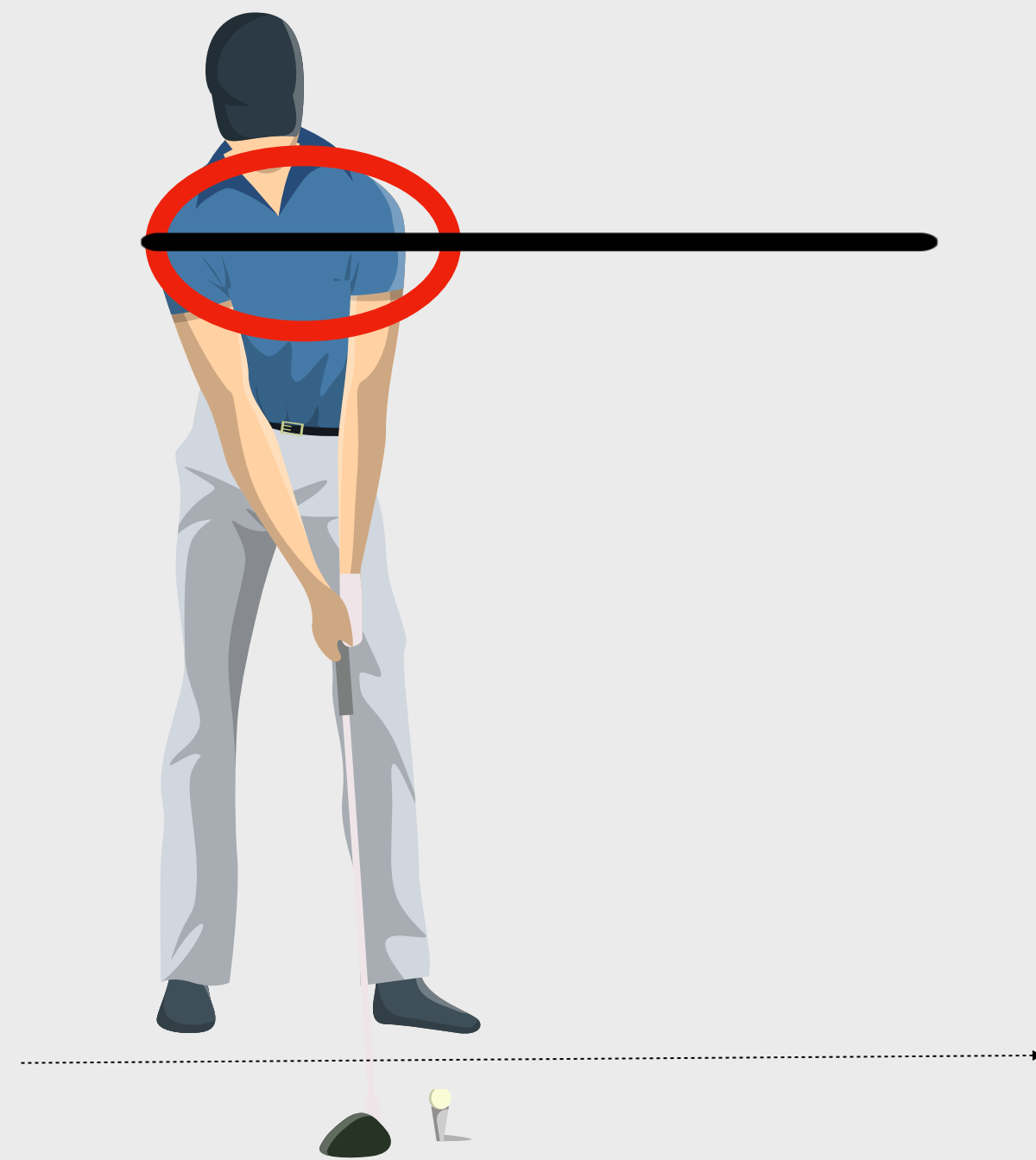
How to Practice

- Set up an alignment stick to use as a reference for the pin in front of distant existing targets or alignment sticks
- To practice the correct aiming strategy the student before each shot should select a distant target in line with the alignment stick representing the pin
- Once they have selected a distant target they need to follow on with selecting an intermediate target by using a cone lined up with the distant target and placed around 2 feet in front of the student
- Once this is set up the focus for the student should be on aligning themselves and aiming at the intermediate target

Technical Link

- The margin for error when setting up aim to a target 200-300 yards away is far higher than setting up to a target 2 feet away and that is why this aiming strategy can help students hit more fairways
- Understanding this means students will practice the correct aiming strategy on the course and this technique can be used for all shots

Shoulder Aim Check



Equipment Needed

- Driver
- Alignment Sticks

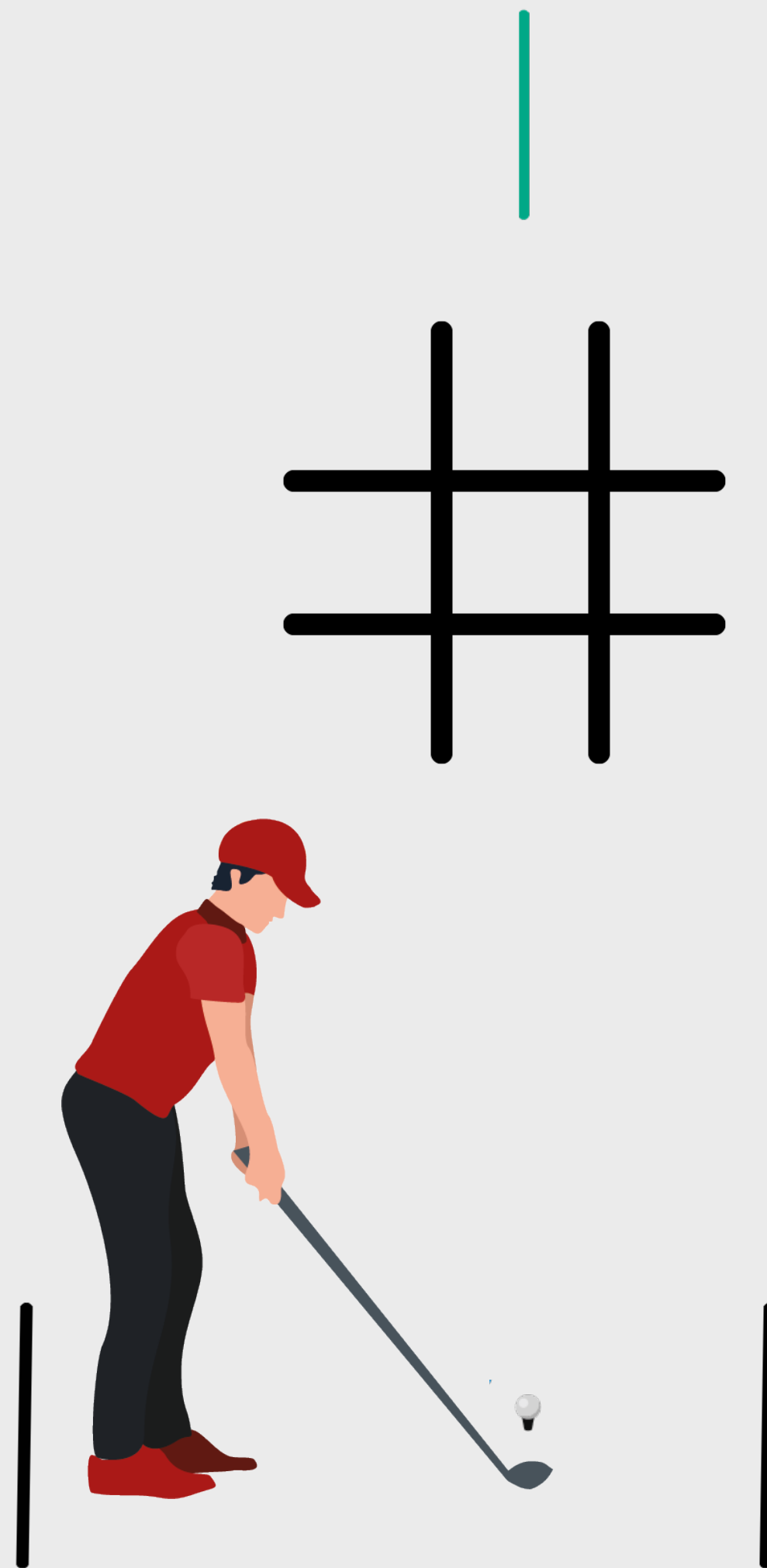
How to Practice

- The student should place an alignment stick in the ground 5-10 yards in front of the ball on their ball to target line
- The student then places another alignment stick on the inside of the alignment stick parallel to it and the approximate distance away that they stand from the ball at address
- The student should then get into their setup and place an alignment stick across their shoulder line
- The focus should be on getting the alignment stick to point towards the alignment stick on the ground and inside of the ball to target line
- Once they achieve this, they should pick the point adjacent to the target where the stick 'feels' like it is pointing towards
- The student should repeat this exercise until they can build an effectively strategy so they can align their body correctly

Technical Link

- This drill will help the student to understand correct body alignment and how the body 'may feel like it is aiming significantly left or right of the target when it is actually aligned correctly'

Aiming Grid



Equipment Needed

- Driver
- Alignment Stick / Existing Range Targets

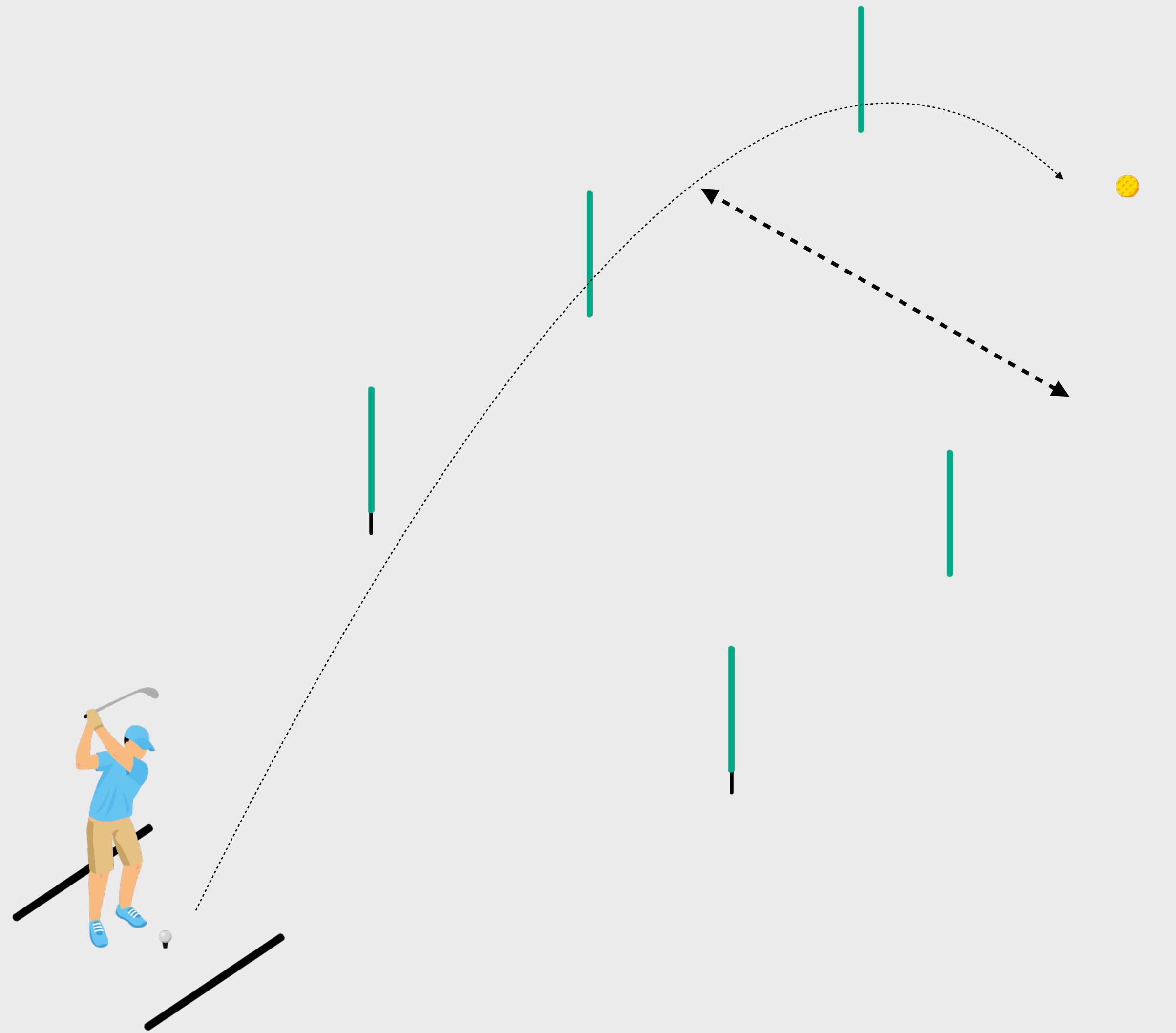
How to Practice

- Students setup to an existing range target or alignment stick
- Ask them to stand behind the ball and visualise a 9 box grid then select a part they want to hit through towards the target
- Once this has been selected students should take a couple of practice swings whilst planning and visualising the shot
- The focus is on implementing an aiming strategy and the set up phases before a shot
- Finally students should practice hitting shots towards this target and repeating the aiming strategy before each shot

Technical Link

- By implementing this aiming strategy the student can focus their minds to the shot they are trying to execute and build confidence during practice hitting those shots, which can transfer to the course

Fairway Finder



Equipment Needed

- Driver
- Tees
- Alignment sticks, cones or other targets

How to Play

- Set up a fairway on the driving range using existing targets or use cones or alignment sticks
- Ask students to hit golf balls and try and hit the fairway using their stock driver shot.
- The students hit 10 shot and see how many out of 10 they can hit the fairway

Technical Link

- By having a visual target of the fairway on the driving range the students can focus on developing their aiming strategy
- It shows them what an average fairway width of roughly 40 yards looks like and how often they are likely to hit it

Scoring Goal Challenges

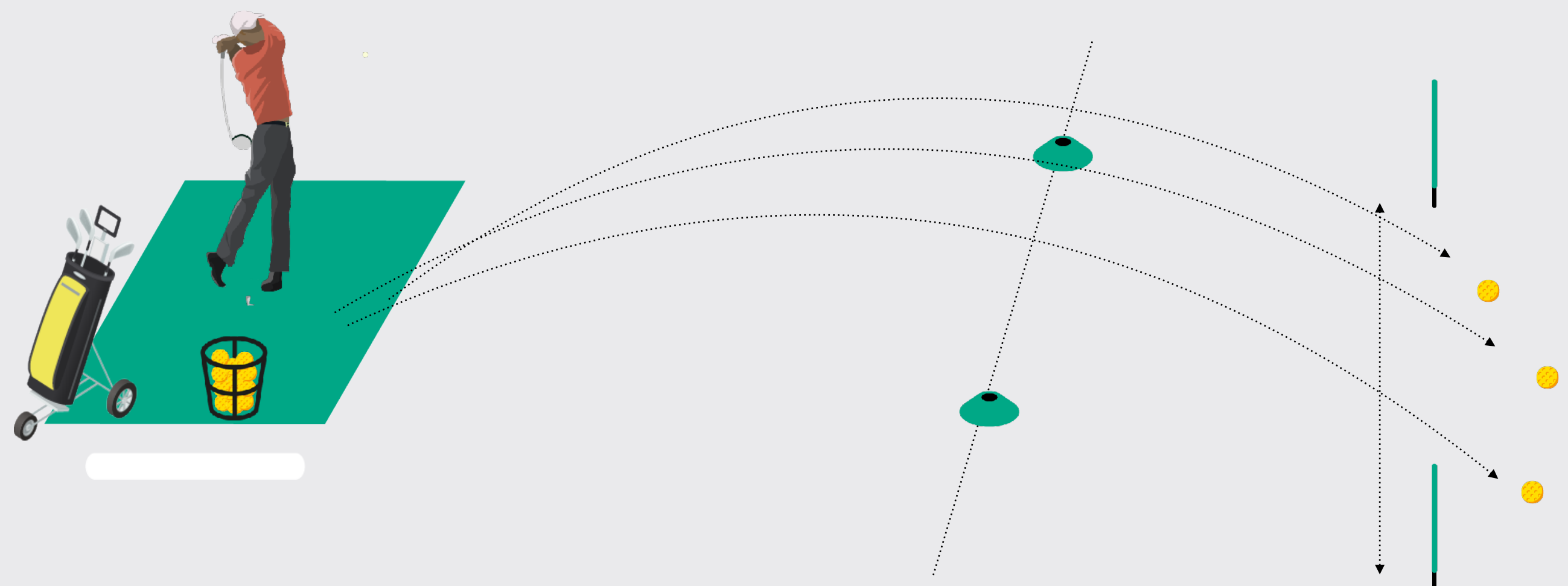
Driver



Driver Challenge

TRACKMAN
Use the 'TOTAL', 'CARRY' and 'SIDE' features to provide accurate measurement

	Course Length	Break 100	Break 90	Break 85	Break 80	Break 75
Minimum Distance	< 4500 Yards	120	130	140	150	160
	4500 -5500 Yards	160	170	180	190	200
	5500 -6500 Yards	180	190	200	210	220
	> 6500 Yards	210	220	230	240	250



Minimum Distance Markers

30 Yard Wide Target Gate



Attempting the Challenge

- Students should select the minimum distance based on their home club course length from the table opposite.
- Next, attempt to hit each shot to finish within the target gate and for each shot and note the total distance of each shot relative to the distance markers.
- Record the result of each attempt on the Challenge Scorecard.

The Challenge

- Hit the number of required shots through the 30 yard wide target gate using a Driver. The student has a total of 10 attempts.

What to do Next:

- On the GLF. Connect App, the student should mark the challenge as complete for scoring goal they complete to achieve their virtual reward.

- 100

2/ 10 shots between a target gate

- 90

4/ 10 shots between a target gate

- 85

5/ 10 shots between a target gate

- 80

6/ 10 shots between a target gate

- 75

8/ 10 shots between a target gate
