Become a Putting Wizard Master - Down in 2

Tracking Stats and Effective Practice

ORBISgolf[™]







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Class Timetable





Class Timetable - Week 4

Session Length: 60 Mins Group Size: 1:8 **Skills Pathway Name:**Become a Putting Wizard

Skills Pathway Topic: Down in 2

Skills Pathway Stage: Master

Class Focus
Tracking Stats and Effective
Practice

Scoring Challenge Long Putt Challenge

Time	Focus	Class Content	Games / Drills / Resource
15 Mins Prior	Setup and Welcome	 Set up the games and practice stations of your preference and the scoring challenges for the specific class Be ready to welcome participants 5 minutes before the session starts 	Class Layout and Setup
5 mins	Introduction	 Outline the focus of session and give a broad content overview of what will be covered Link this to the class focus from the previous weeks 	
25 mins	Practice Stations Game Station Independent Practice Scoring Challenge	 Introduce and reinforce the technical focus points to students attending Briefly explain how to attempt the Scoring Goal Challenge Explain how to attempt the Practice Games and Stations Instruct students to rotate around the stations Opportunity to provide private coaching during Free Practice Stations Game stations and Scoring Goal Challenge can be attempted individually or in pairs 	 3, 6 and 10 Feet Putt up your Stats Pressure Build Up Par Putting Long Putt Challenge
5 mins	Breakout Session	 Opportunity to engage in group discussion and questions Opportunity to reinforce the technical learning outcomes 	
20 mins	Practice Stations Game Station Independent Practice Scoring Challenge	 Opportunity to re-cap on the technical points, introduce any additional information and discuss any questions from the group Instruct students to continue to rotate around the stations Opportunity to provide private coaching during Free Practice Stations Opportunity for students to continue to attempt the Game stations and Scoring Goal Challenge 	 3, 6 and 10 Feet Putt up your Stats Pressure Build Up Par Putting Long Putt Challenge
5 mins	Media on GLF. Connect	 Add any lesson media to the student's Student Connect area which may include notes, videos and documents Ask Students to update the GLF. Connect App if they have successfully completed a scoring goal challenge 	GLF. Connect AppChallenge Scorecard
15 Mins Post	Relationship Building	 Take time after the class has finished to actively connect new students and build relationships Ensure everyone is aware of the next skills pathway level and the focus of this progressing from the Master level Opportunity to upsell private lessons or additional programs to those that require additional help 	GLF. Connect App











Technical Guidance

The technical guidance we are prescribing is to be delivered as you see fit, you should use your experience, preferences and be sure to link your technical advice to how this will help students to improve their implementation of **tracking stats and effective practice** to get it **down in 2**. Some of technical content you may want to explore in this first session may include:

- Tracking Stats Discuss with the students, what part statistic gathering can play in their putting. This may include:
 - Discuss with the students how statistic gathering can improve their understanding of their putting weaknesses
 - Explain how statistics are gathered on the men's and ladies tour and suggest applications or software solutions to improve their gathering of statistical data
 - Outline some key stats for putting and how this can help students to monitor their performance and manage expectations
 - This may include recording total putts, distance of each putt from the hole and miss tendencies from inside 10 feet
- Effective Practice Outline the best ways for students to use their putting practice time effectively which may include:
 - Discuss how pre-shot routine and set up should be rehearsed exactly how they would be on the course for each putt
 - Advise using visual aids and targets to help give feedback
 - Explain why tracking and recording putting practice can place importance on them, which will simulate course pressures and how the Scoring Goal Challenges will help
 - Emphasise how important it is to putt under pressure during practice for it to be effective and transfer to the course

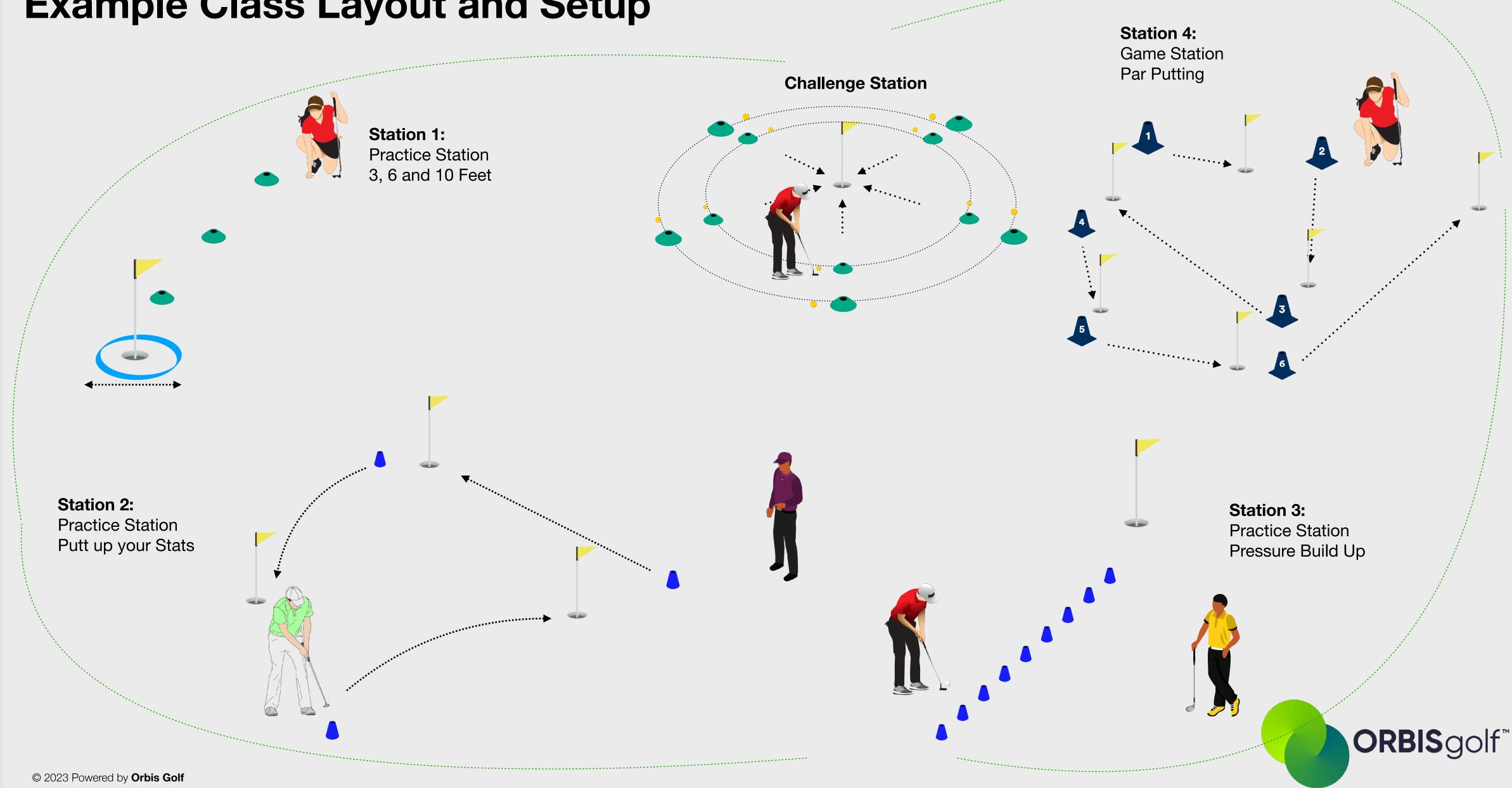


Keep your technical instruction to less than 5 minutes to allow maximum time for play, practice, and for you to reinforce key skills through individual tuition. Encourage the use of different clubs for practice and exploration of skills through discovery and game-based learning.

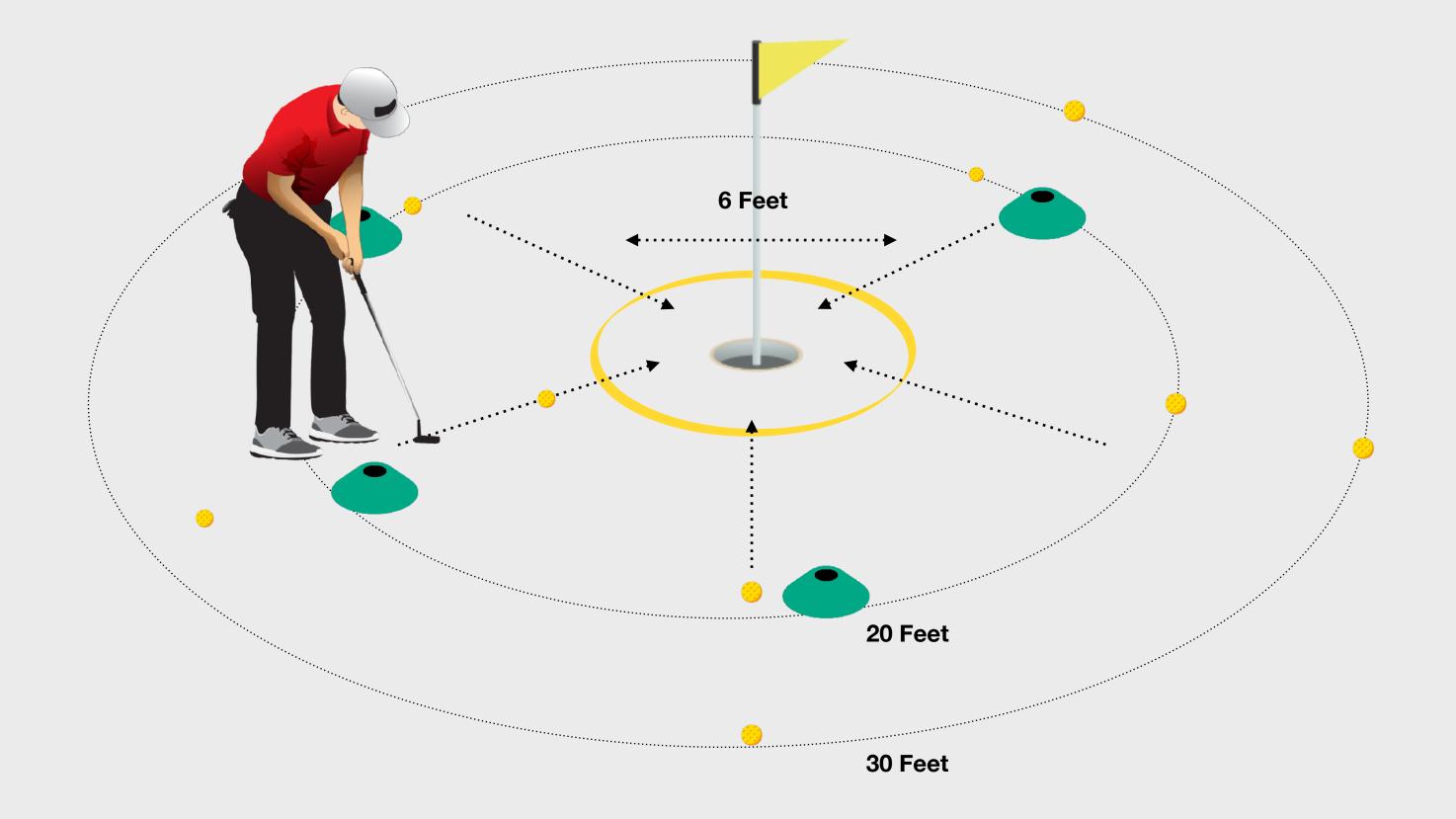








Long Putt Challenge Setup











• 10 x tee pegs



Hole on the Green





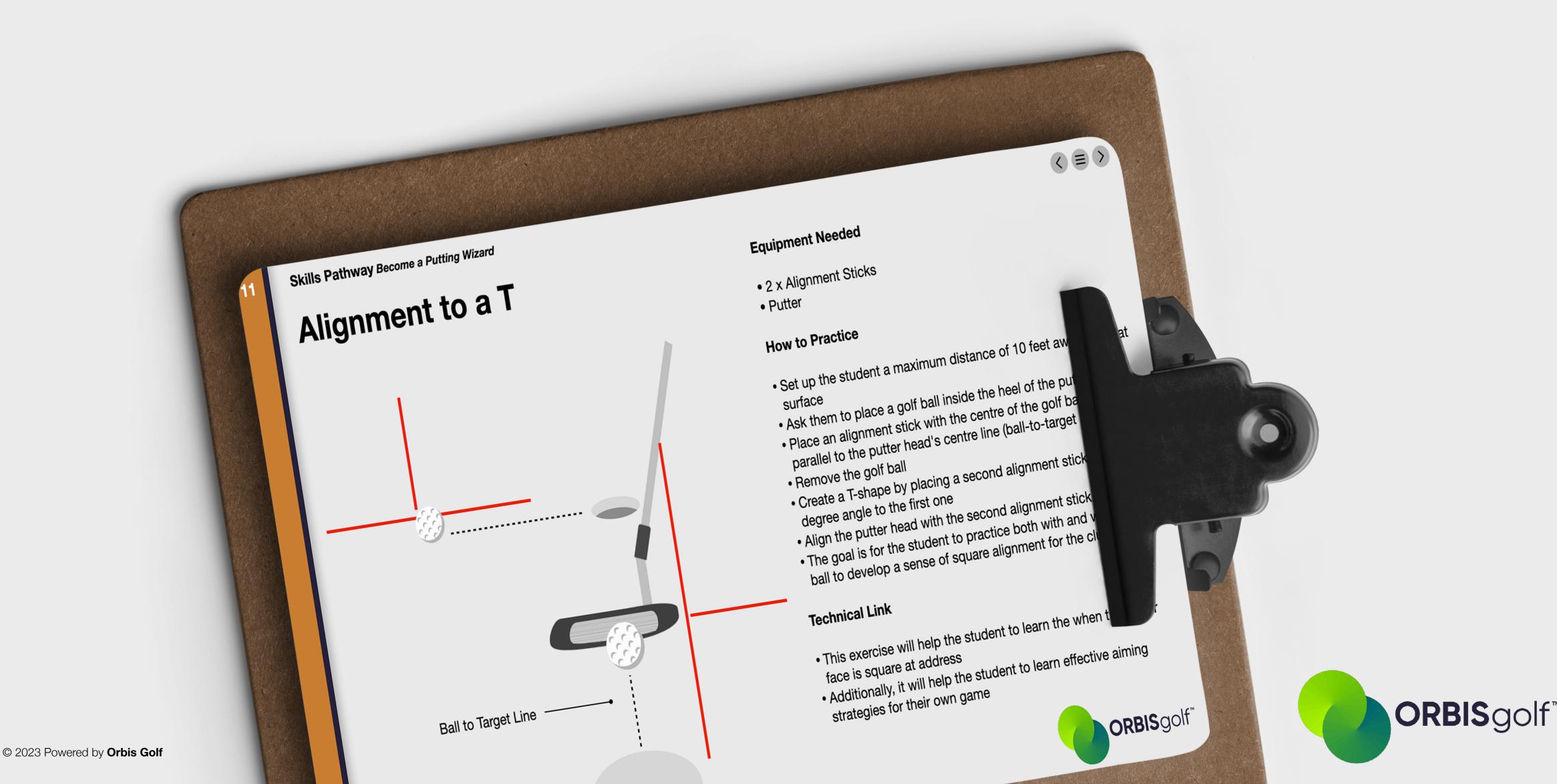
Setting out the Challenge

- Hole should be selected on the putting green on an average sloped surface
- The 6 foot diameter ring from your equipment bag can be used to mark the target circle for this challenge
- The 5 distances at 20 feet and 30 feet should be placed using the 10-foot markers as a guide
- 5 tee pegs/cones should be placed around the hole at each distance 20 feet and 30 feet







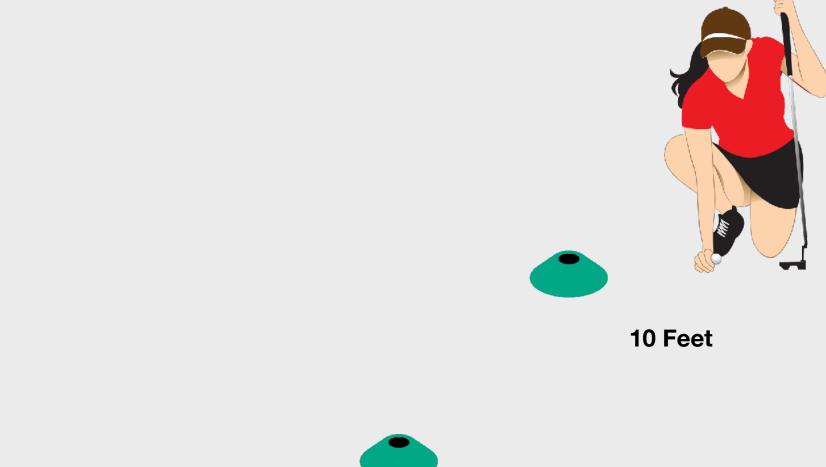




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Equipment Needed

- Putter
- 3 x Cones
- 6 Feet Diameter Hoop / Tee Pegs
- Pad and Pen

How to Practice

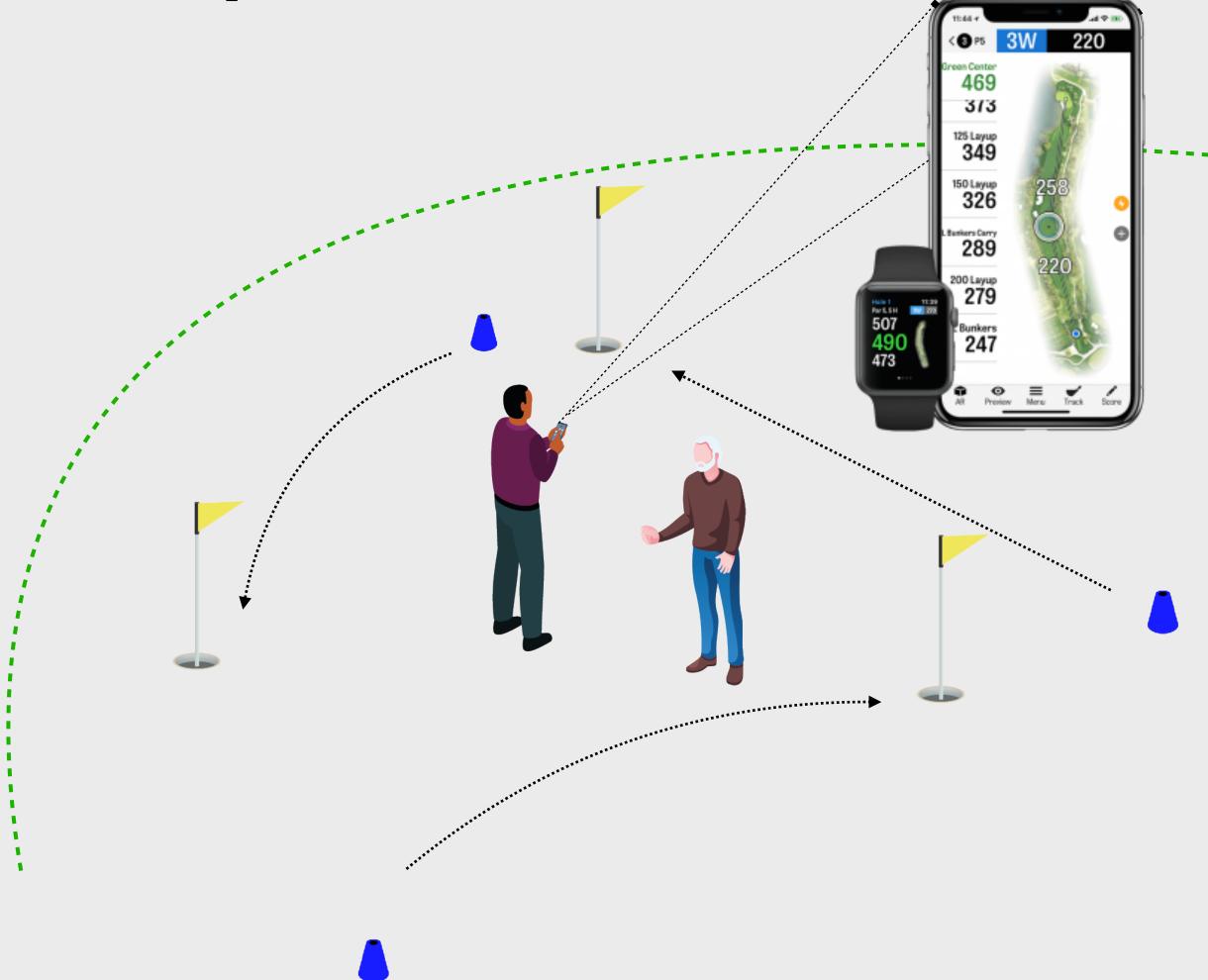
- Set the student up with 3 cones marking distances of 3 feet, 6 feet and 10 feet on a flat surface
- Allow students to putt 3 balls from each distance, but from a different distance each time
- After each putt the student should mark whether they holed the putt, got it in the target circle or missed
- By recording this data the student will have an idea of some key data from common distances such as make percentage, ability to put it close and distance they are weak from
- They can repeat this activity again if there is time for more accurate data

Technical Link

- This activity will test the students accuracy and distance control from common distance putts
- Data from practice can give the students confidence on the course







Equipment Needed

- Smartphone
- 3x Marker Cones

How to Practice

- Ask the students to download a stat recording app from the many that are available
- Ask students to record their stats as they putt around a putting circuit of 3 holes
- Analyse the data at the end of each set of 3 putting holes providing feedback to the students of how they can use this information to influence future putting practice

Technical Link

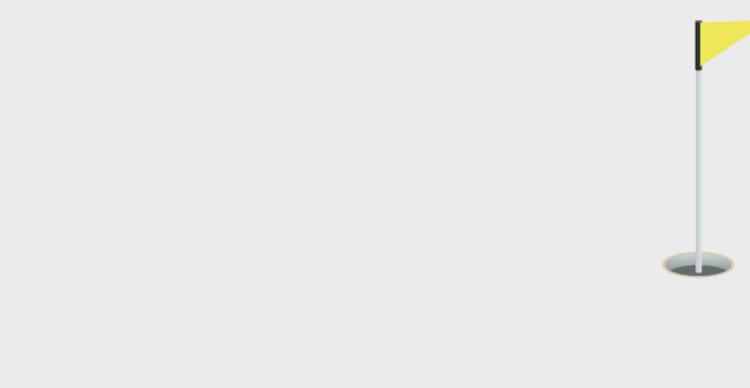
- This activity promotes an understanding of strengths and weaknesses within the students putting
- Teaches students how to use stats during on and off course practice to inform their and guide their future practice

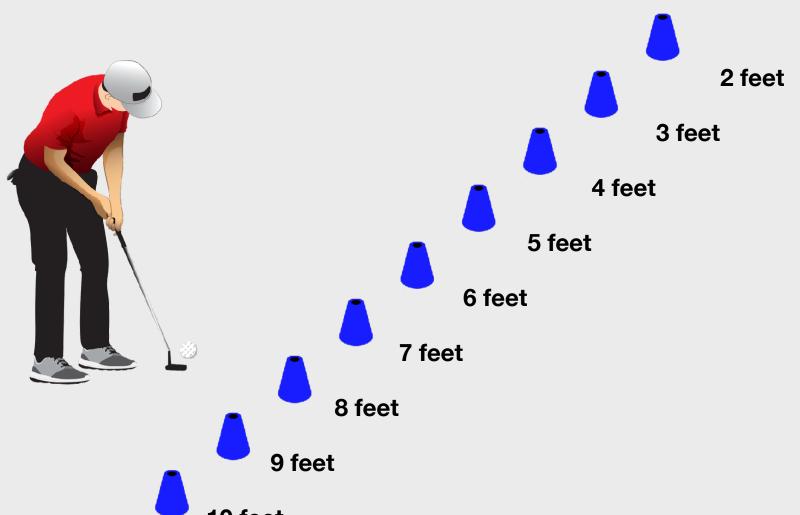






Pressure Build UP!





Equipment Needed

- Putter
- Cones or Tee Pegs
- Golf Balls

How to Practice

- A student attempts to put the ball into the hole from each starting distance
- The student should start at the 2 feet cone or tee peg
- If they hole the putt they can move to the next starting position
- If the student misses a putt they should go back to the start
- The student should focus on a consistent pre-shot routine on each attempt

Technical Link

• The game is to create a pressure situation for the students to test the strength of their putting psychology and positive mental attitude

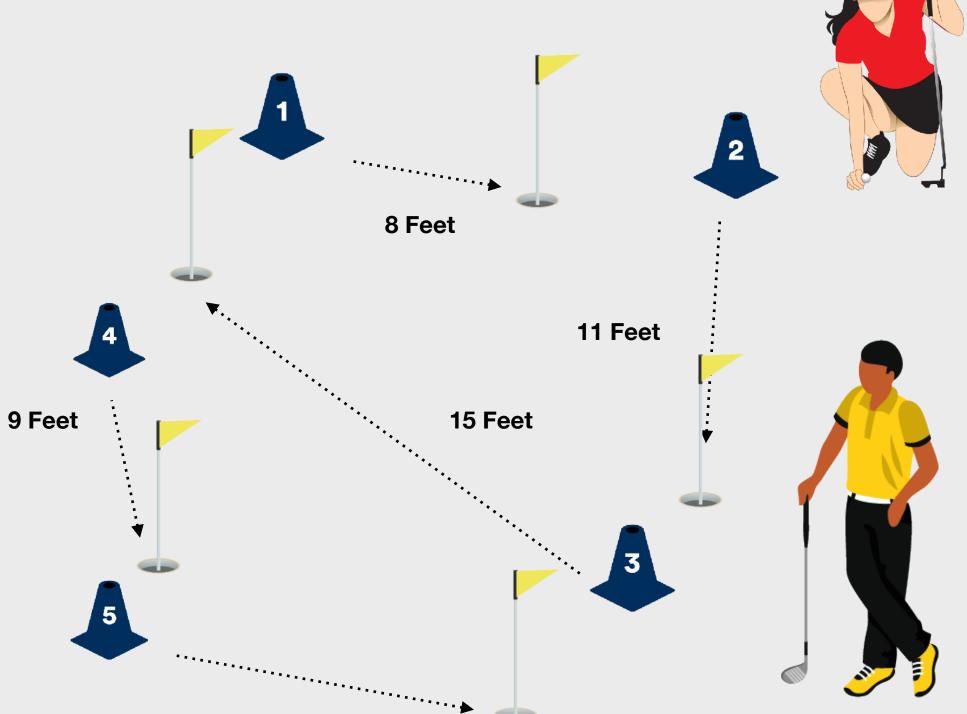


12 Feet









Putts	Score
1	-1
2	0
3	1
4	2
5	3

Equipment Needed

- Putter
- 5 Holes
- Pad and Pen or Smartphone

How to Play

- Set the student up amongst 5 holes and challenge them to complete the 5 holes in as little putts as possible
- They can position themselves from 8-15 feet depending on chosen difficulty and skill level
- Vary the putts with downhill, uphill, left and right slopes
- To score this use the scoring system table

Technical Link

- This activity will simulate the course and be an effective practice method for putting under score pressure
- Will test the students ability to get it down in 2 through accurate lag putting



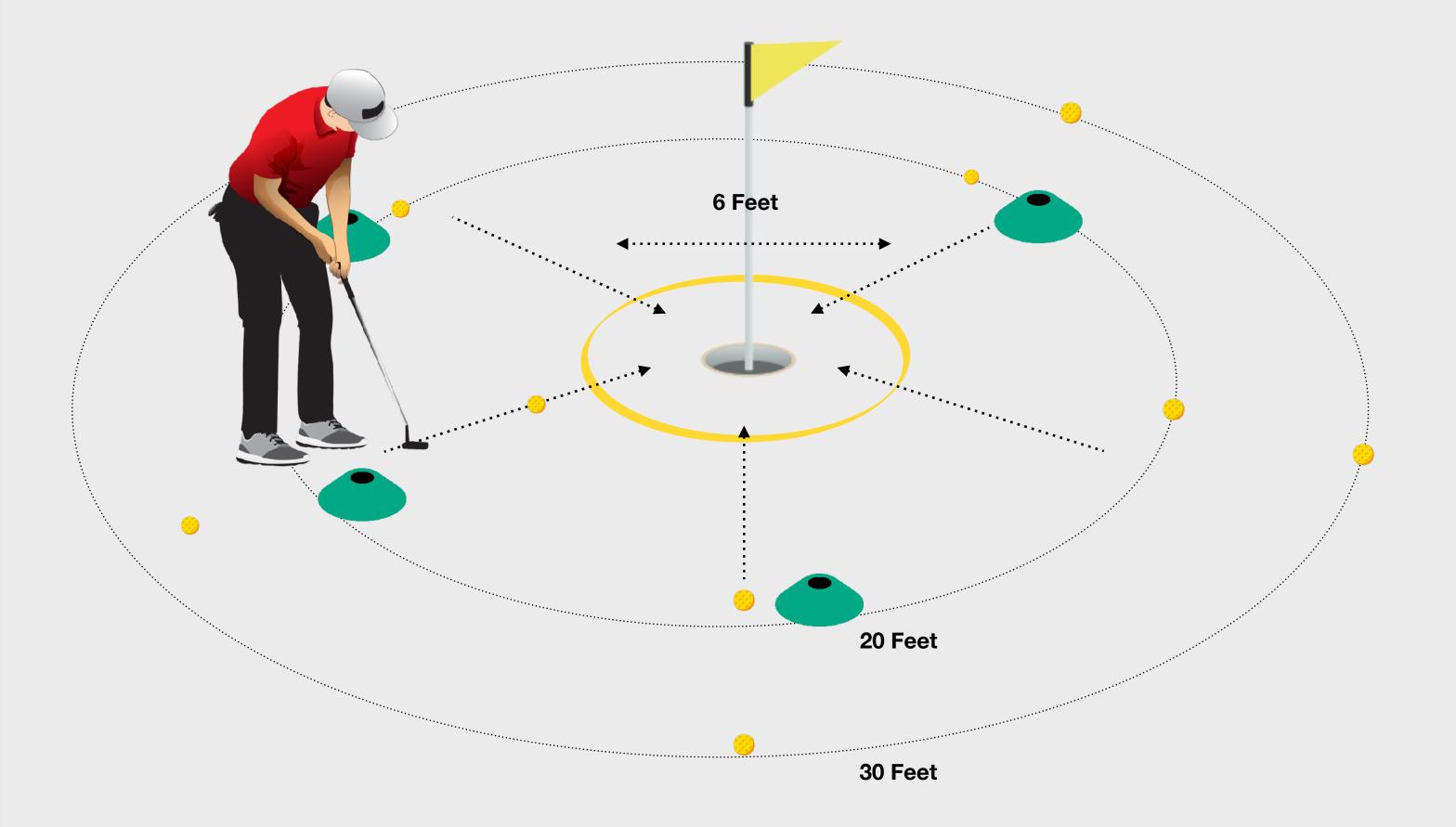








Long Putt Challenge





Attempting the Challenge





- Students hit 10 putts in a random order from the two starting positions from five positions around the hole to finish within the target circle.
- Record the result of each attempt on the Challenge Scorecard.

The Challenge

• Putt the ball to within 3 feet of the hole from distances of 10 feet, 20 feet and 30 feet. You should attempt 10 putts from each starting position and putts are attempted evenly from 5 different positions around the hole.

What to do Next:

 On the GLF. Connect App, the student should mark the challenge as complete for scoring goal they complete to achieve their virtual reward.



5/10 putts in target circle from 20 feet 4/10 putts in target circle from 30 feet



6/10 putts in target circle from 20 feet 5/10 putts in target circle from 30 feet



7/10 putts in target circle from 20 feet 6/10 putts in target circle from 30 feet



8/10 putts in target circle from 20 feet 7/10 putts in target circle from 30 feet



8/10 putts in target circle from 20 feet 7/10 putts in target circle from 30 feet