

Become a Putting Wizard

Master - Down in 2

Effective Aim Strategies



ORBISgolf™

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Class Timetable

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Skills Pathway *Become a Putting Wizard*

Class Timetable - Week 1

Session Length: 60 Mins	Group Size: 1:8	Skills Pathway Name: Become a Putting Wizard	Skills Pathway Topic: Avoiding 3 Putts	Skills Pathway Stage: Graduate	Technical Focus Basics of Face Control	Scoring Challenge Short Putt Challenge
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Time	Focus	Class Content	Games / Drills / Resources
15 Mins Prior	Setup and Welcome	<ul style="list-style-type: none"> Set up the games and practice stations of your preference and the scoring challenges for the specific class Be ready to welcome participants 5 minutes before the session starts 	<ul style="list-style-type: none"> Class Layout and Set
10 mins	Introduction	<ul style="list-style-type: none"> Outline the 12 sessions that make up the 'Become a Putting Wizard' Skills Pathway Outline the specific focus of the Graduate level and the topics of each class Describe the scoring challenge and how this will help the students map progress over time 	<ul style="list-style-type: none"> Club Face Impact Allingment to a T Down the Tunnel Can you Miss? Short Putt Challenge
20 mins	Practice Stations Game Station Independent Practice Scoring Challenge	<ul style="list-style-type: none"> Introduce and reinforce the technical focus points to students attending and provide private coaching Instruct students to rotate around the stations Students attempt the practice stations based around technical focus Game station can be attempted individually or in pairs Opportunity for students to attempt the scoring goal challenge 	<ul style="list-style-type: none"> Club Face Impact Allingment to a T Down the Tunnel Can you Miss? Short Putt Challenge
5 mins	Breakout Session	<ul style="list-style-type: none"> Opportunity to engage in group discussion and questions Opportunity to reinforce the technical learning outcomes 	<ul style="list-style-type: none"> Club Face Impact Allingment to a T Down the Tunnel Can you Miss? Short Putt Challenge
20 mins	Practice Stations Game Station Independent Practice Scoring Challenge	<ul style="list-style-type: none"> Introduce and reinforce the technical focus points to students attending and provide private coaching Instruct students to rotate around the stations Students attempt the practice stations based around technical focus Game station can be attempted individually or in pairs Opportunity for students to attempt the scoring goal challenge 	<ul style="list-style-type: none"> GLF. Connect App Challenge Scorecard
5 mins	Media on GLF. Connect	<ul style="list-style-type: none"> Add any lesson media to the student's Student Connect area which may include notes, videos and documents Ask Students to update the GLF. Connect App if they have successfully completed a scoring goal challenge Take time after the class has finished to actively connect new students and build relationships. Ensure everyone is aware of the next next skills pathway class Ensure everyone is aware of the next next skills pathway class Ensure everyone is aware of the next next skills pathway class Ensure everyone is aware of the next next skills pathway class 	<ul style="list-style-type: none"> GLF. Connect App

Class Timetable - Week 1

Session Length: 60 Mins	Group Size: 1:8	Skills Pathway Name: Become a Putting Wizard	Skills Pathway Topic: Down in 2	Skills Pathway Stage: Master	Class Focus Effective Aim Strategies	Scoring Challenge Short Putt Challenge
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Time	Focus	Class Content	Games / Drills / Resource
15 Mins Prior	Setup and Welcome	<ul style="list-style-type: none"> Set up the games and practice stations of your preference and the scoring challenges for the specific class Be ready to welcome participants 5 minutes before the session starts 	<ul style="list-style-type: none"> Class Layout and Setup
10 mins	Introduction	<ul style="list-style-type: none"> Outline the 8 remaining sessions that make up the 'Become a Putting Wizard' Skills Pathway Outline the specific focus of the Master level and the topics of each class Describe the scoring challenge and how this will help the students map progress over time 	
20 mins	Practice Stations Game Station Independent Practice Scoring Challenge	<ul style="list-style-type: none"> Introduce and reinforce the technical focus points to students attending Explain how to attempt the Scoring Goal Challenge Explain how to attempt the Practice Games and Stations Instruct students to rotate around the stations Opportunity to provide private coaching during Free Practice Stations Game stations and Scoring Goal Challenge can be attempted individually or in pairs 	<ul style="list-style-type: none"> Down the Line Line it Up In Front or Beyond Two Putt Slope Spiral Short Putt Challenge
5 mins	Breakout Session	<ul style="list-style-type: none"> Opportunity to engage in group discussion and questions Opportunity to reinforce the technical learning outcomes 	
20 mins	Practice Stations Game Station Independent Practice Scoring Challenge	<ul style="list-style-type: none"> Opportunity to re-cap on the technical points, introduce any additional information and discuss any questions from the group Instruct students to continue to rotate around the stations Opportunity to provide private coaching during Free Practice Stations Opportunity for students to continue to attempt the Game stations and Scoring Goal Challenge 	<ul style="list-style-type: none"> Down the Line Line it Up In Front or Beyond Two Putt Slope Spiral Short Putt Challenge
5 mins	Media on GLF. Connect	<ul style="list-style-type: none"> Add any lesson media to the student's Student Connect area which may include notes, videos and documents Ask Students to update the GLF. Connect App if they have successfully completed a scoring goal challenge 	<ul style="list-style-type: none"> GLF. Connect App Challenge Scorecard
15 Mins Post	Relationship Building	<ul style="list-style-type: none"> Take time after the class has finished to actively connect new students and build relationships Ensure everyone is aware of the next skills pathway class Opportunity to upsell private lessons or additional programs to those that require additional help 	<ul style="list-style-type: none"> GLF. Connect App

Class Objectives and Setup



Technical Guidance

The technical guidance we are prescribing is to be delivered as you see fit, you should use your experience, preferences and be sure to link your technical advice to how this will help students to implement **effective aiming strategies** to get it **down in 2**. Some of technical content you may want to explore in this first session may include:

- **Aiming Strategy** - Introduce some effective aiming strategies which may include:
 - Discuss the important of putter face aim and how this can have a dramatic impact on start line of the ball as well as the manipulations required in the students stroke
 - Discuss the various aiming strategies and how to implement them into a pre-shot routine
 - Demonstrate how to perform some aiming strategies and discuss their effectiveness
 - Explore some of the common putter head designs and how matching an aiming strategy to this is essential

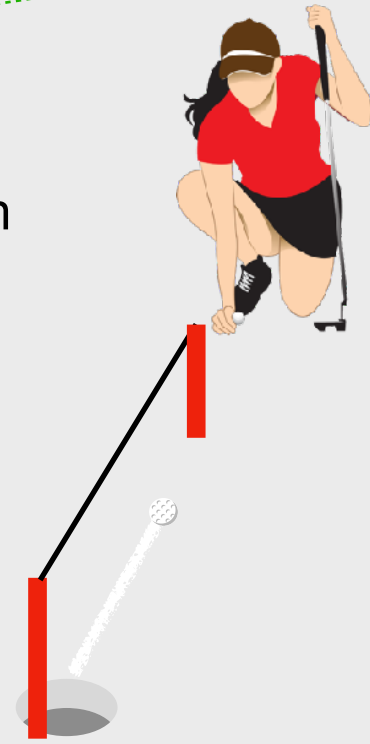


Keep your technical instruction to less than 5 minutes to allow maximum time for play, practice, and for you to reinforce key skills through individual tuition. Encourage the use of different clubs for practice and exploration of skills through discovery and game-based learning.

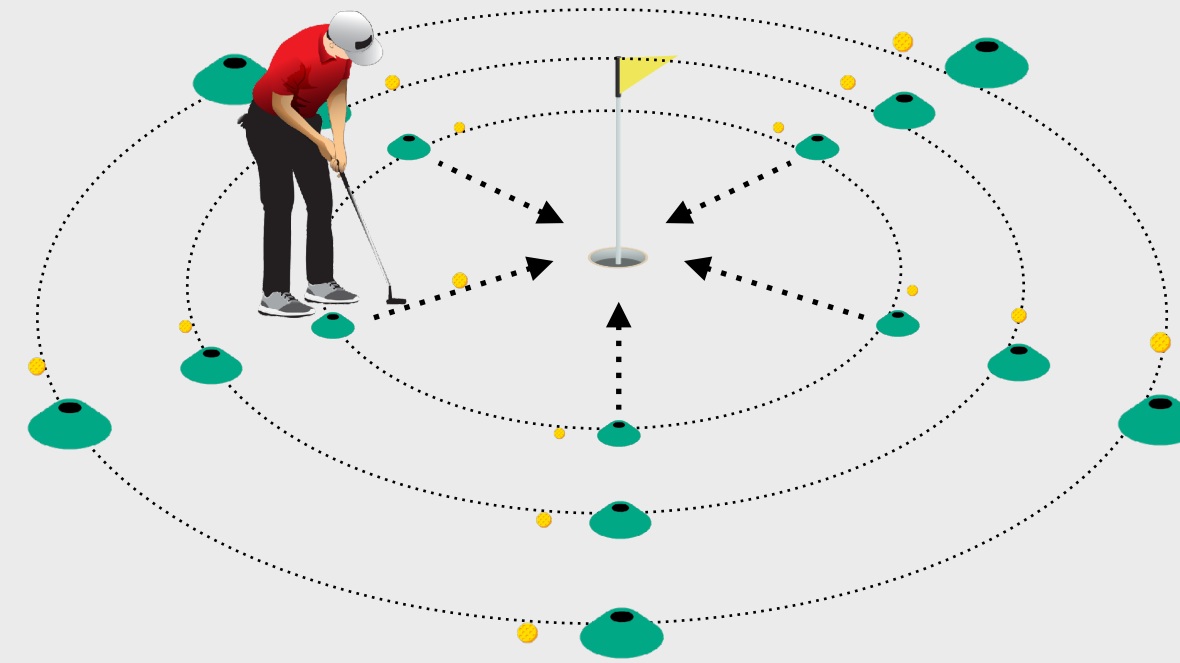


Example Class Layout and Setup

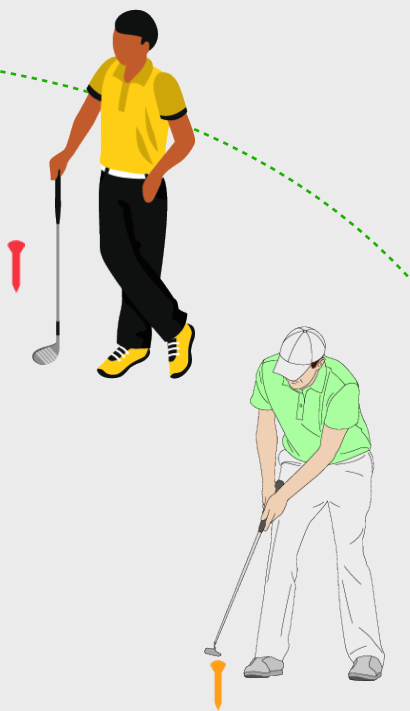
Station 1:
Practice Station
Down the Line



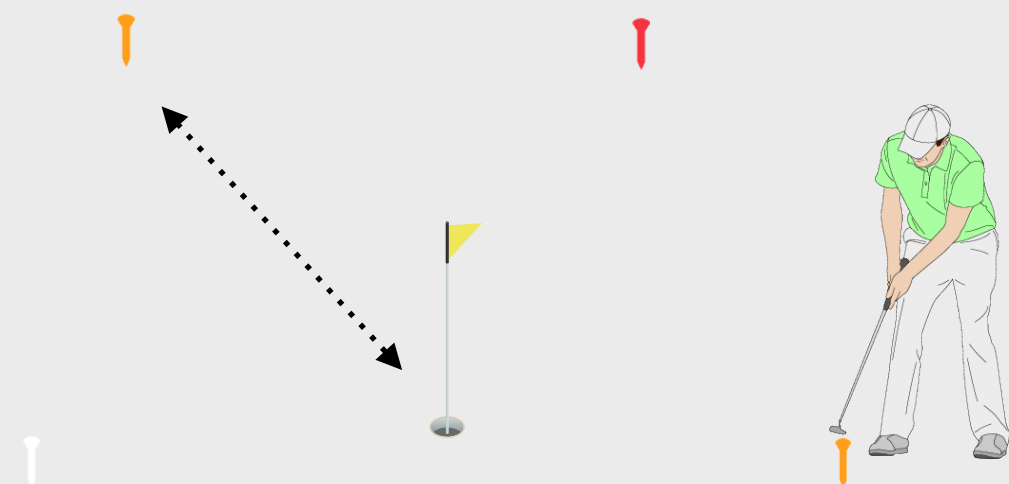
Challenge Station



Station 4:
Game Station
Two Putt Slope Spiral



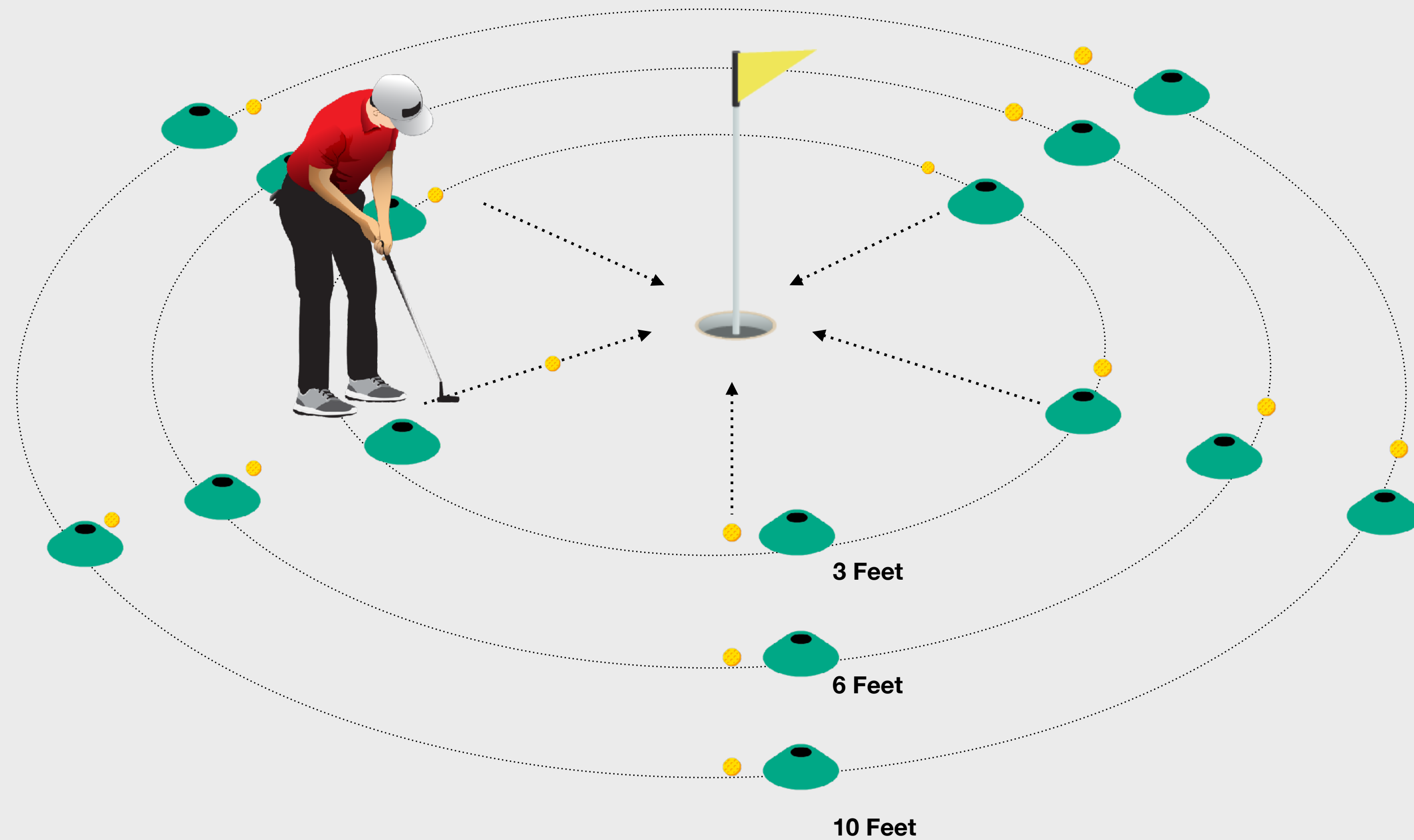
Station 2:
Practice Station
Line it Up



Station 3:
Practice Station
In Front or Beyond



Short Putt Challenge Setup



Equipment Needed

- 15 x Coloured Cones
- 15 x tee pegs
- Hole on the Green
- 6 Foot Diameter Hoop



Setting out the Challenge

- Hole should be selected on the putting green on an average sloped surface.
- The 6 foot diameter ring from your equipment bag can be used to mark the 3 foot distance, then additional distance markers can be measured from this.
- 5 tee pegs/cones should be placed around the hole at each distance 3 feet, 6 feet and 10 feet.

Practice Stations and Game Cards

Skills Pathway *Become a Putting Wizard*

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Alignment to a T

Ball to Target Line

Equipment Needed

- 2 x Alignment Sticks
- Putter

How to Practice

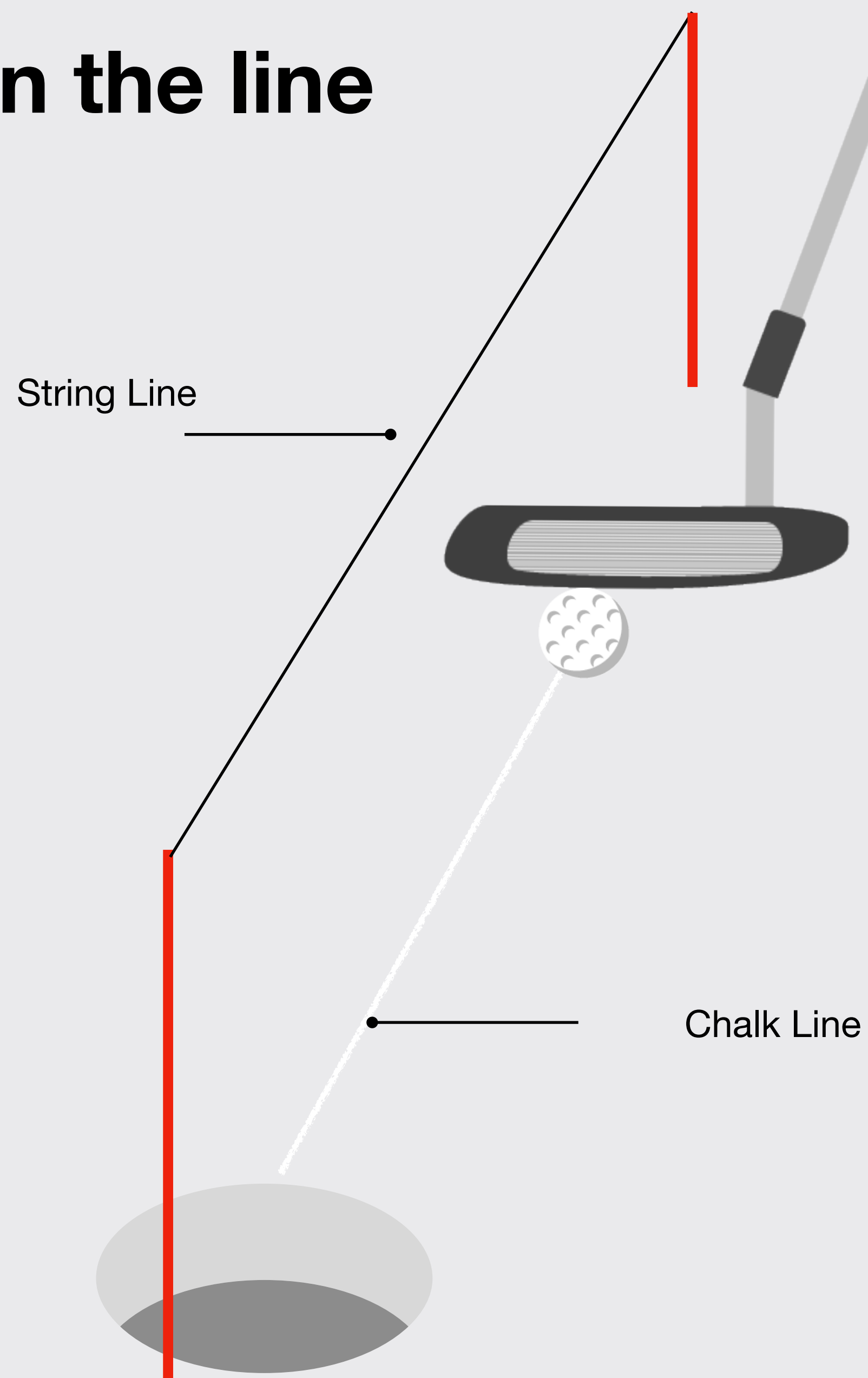
- Set up the student a maximum distance of 10 feet away from the green surface
- Ask them to place a golf ball inside the heel of the putter head
- Place an alignment stick with the centre of the golf ball parallel to the putter head's centre line (ball-to-target line)
- Remove the golf ball
- Create a T-shape by placing a second alignment stick perpendicular to the first one
- Align the putter head with the second alignment stick
- The goal is for the student to practice both with and without the ball to develop a sense of square alignment for the club

Technical Link

- This exercise will help the student to learn the when the putter face is square at address
- Additionally, it will help the student to learn effective aiming strategies for their own game

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Down the line



Equipment Needed

- Chalk Line or String Line
- Putter

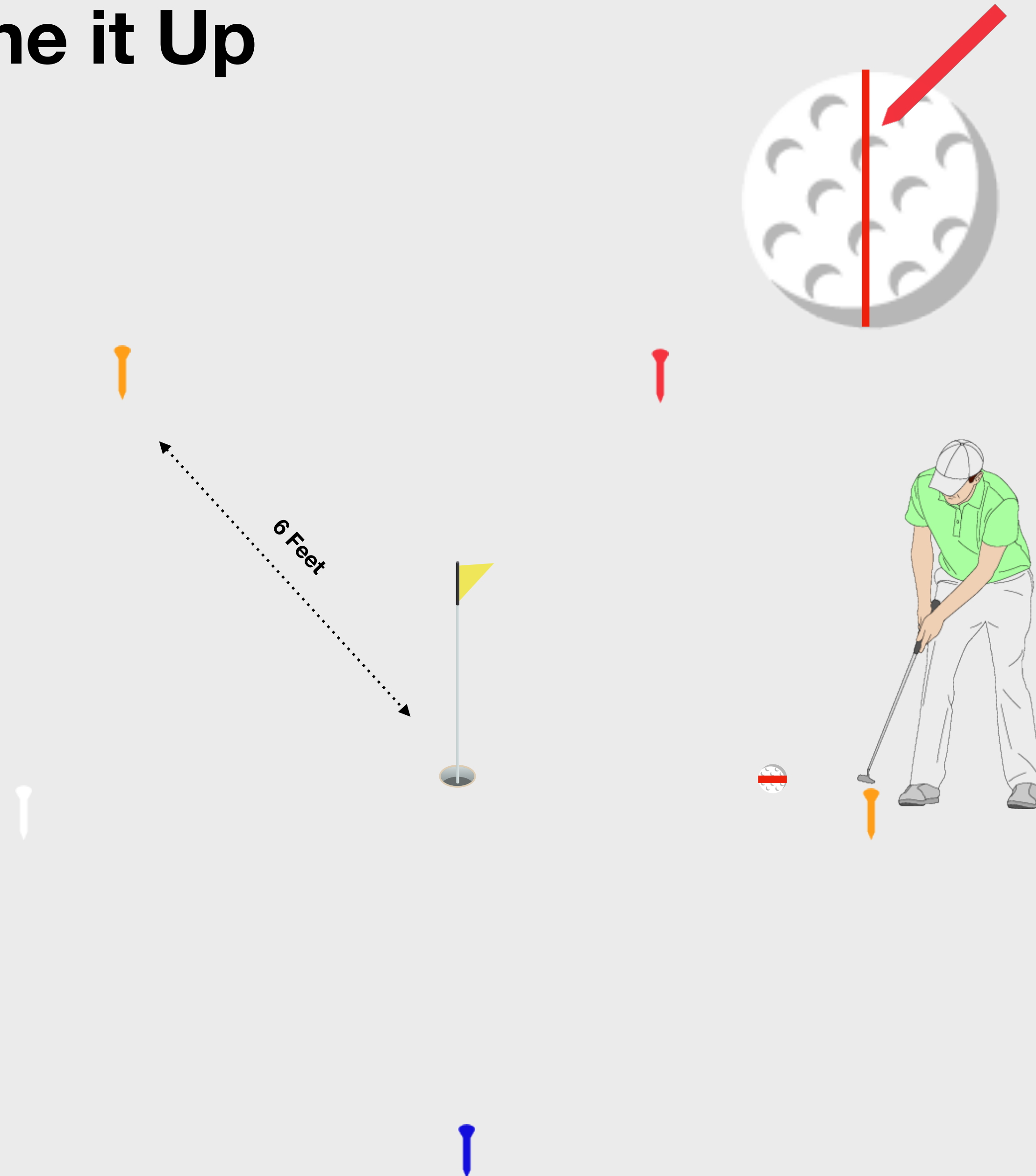
How to Practice

- Set up the student to putt from a maximum of 6 feet from the hole on a flat surface
- Ask the student to firstly create a ball to target line using a chalk line
- Alternatively place a string line stick behind the centre of the hole and run the string directly above the ball to target line with the other end of the string line placed behind the putter head
- The idea is that the student practices attempting to align their club face to the string or chalk line
- The student should attempt each putt attempting using their pre-shot routine and attempt putts from a different location without the aids

Technical Link

- This exercise will improve the students face control in relation to their aim
- It will reinforce the need for an effective aiming strategy to achieve accurate and consistent results

Line it Up



Equipment Needed

- Putter
- Marker
- 5 x Tee Pegs

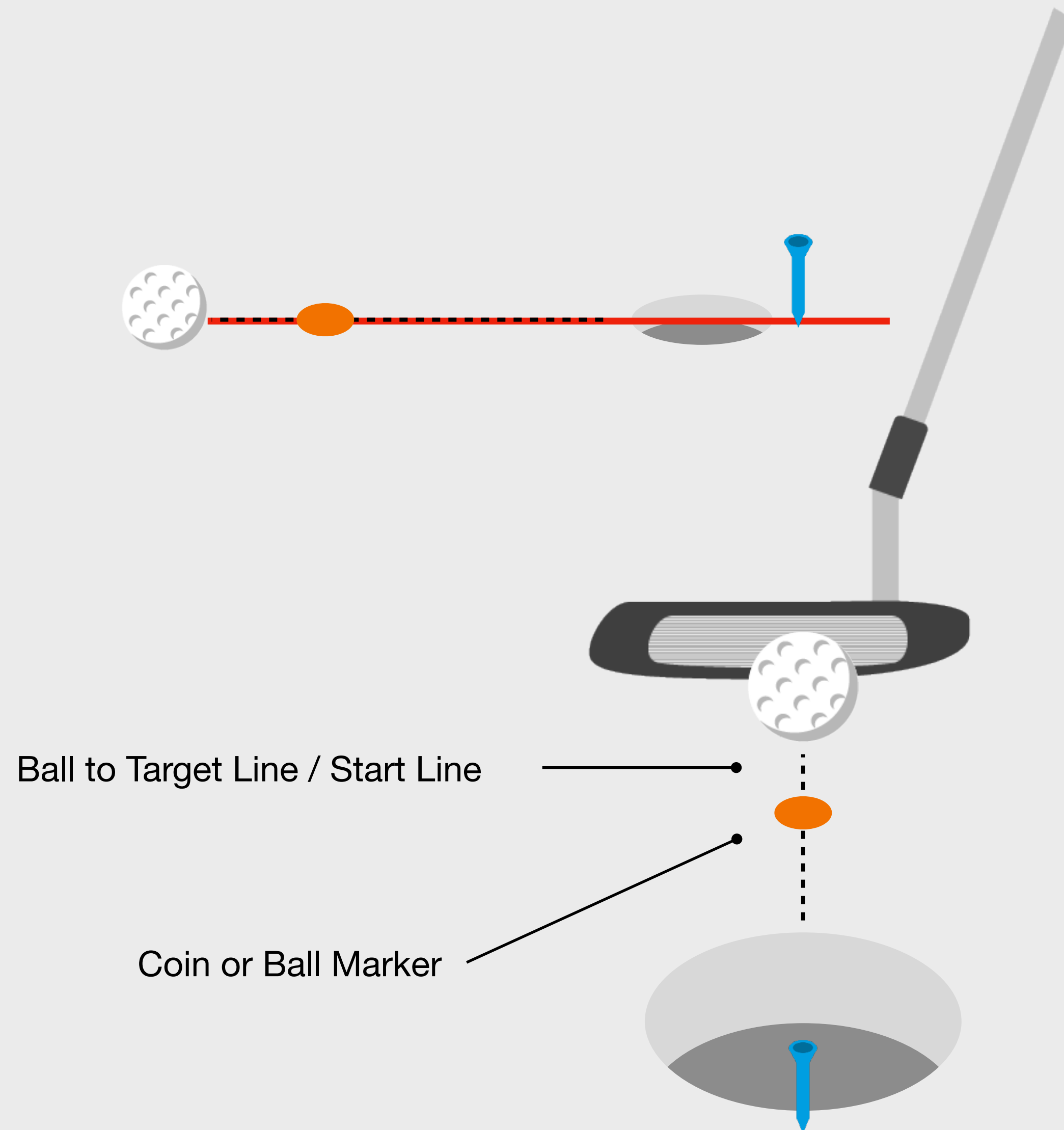
How to Practice

- Tell the student to mark a straight line around the middle of a ball
- Set them up to a hole and surround the hole with 5 tee pegs marking distances of 6 feet from various angles
- The student before each putt must stand behind and take a green read before aiming the line on the ball towards the target
- Once the line on the ball is aimed at the target they must set up their putter to align with this and then take the putt
- After attempting all 5 putts using the aim strategy, the student can analyse the pattern and make any necessary adjustments to their alignment

Technical Link

- This activity is good practice of an effective aiming strategy that is simple, easy to replicate and can be used for all putts
- The line around the ball gives the student a visual aid to line the club face up to and gives a more accurate perspective than you can get from your eye over the ball

In Front or Beyond



Equipment Needed

- Alignment Stick
- Putter
- Coin / Ball Marker
- Tee Peg

How to Practice

- Get the student to putt from a maximum of 10 feet from the hole
- Ask them to place a ball marker on the ground, which will indicate where the putter head will be placed on each attempt
- Place an alignment stick running between the ball marker and the centre of the hole. This is the ball to target line.
- Place a coin on the ground on the intended start line (underneath the alignment stick) no more than 6 inches in front of the golf ball
- Place a tee peg behind the centre of the hole and remove the alignment stick
- Place the golf ball in front of the ball marker and position the putter head on the marker on each attempt
- The idea is that the student practices developing a strategy of where to aim the putt head either in front of the putt or behind the hole

Technical Link

- It will help the student to learn an effective aiming strategy
- They will understand where to focus during their pre-shot routine and setup
- They will get feedback on how effective their start line control is

Two Putt Slope Spiral



Equipment Needed

- 5 x Tee pegs
- Putter

How to Play

- Set up 5 tee pegs surrounding a hole on a sloped surface ranging in distance from 10-20 feet
- A student attempts one putt from each tee peg and the aim is to two putt or hole out from each tee peg consecutively
- Before each putt they must rehearse their elected aiming strategy
- If it takes more than two putts they must start the spiral again
- This game can be played individually or in pairs

Technical Link

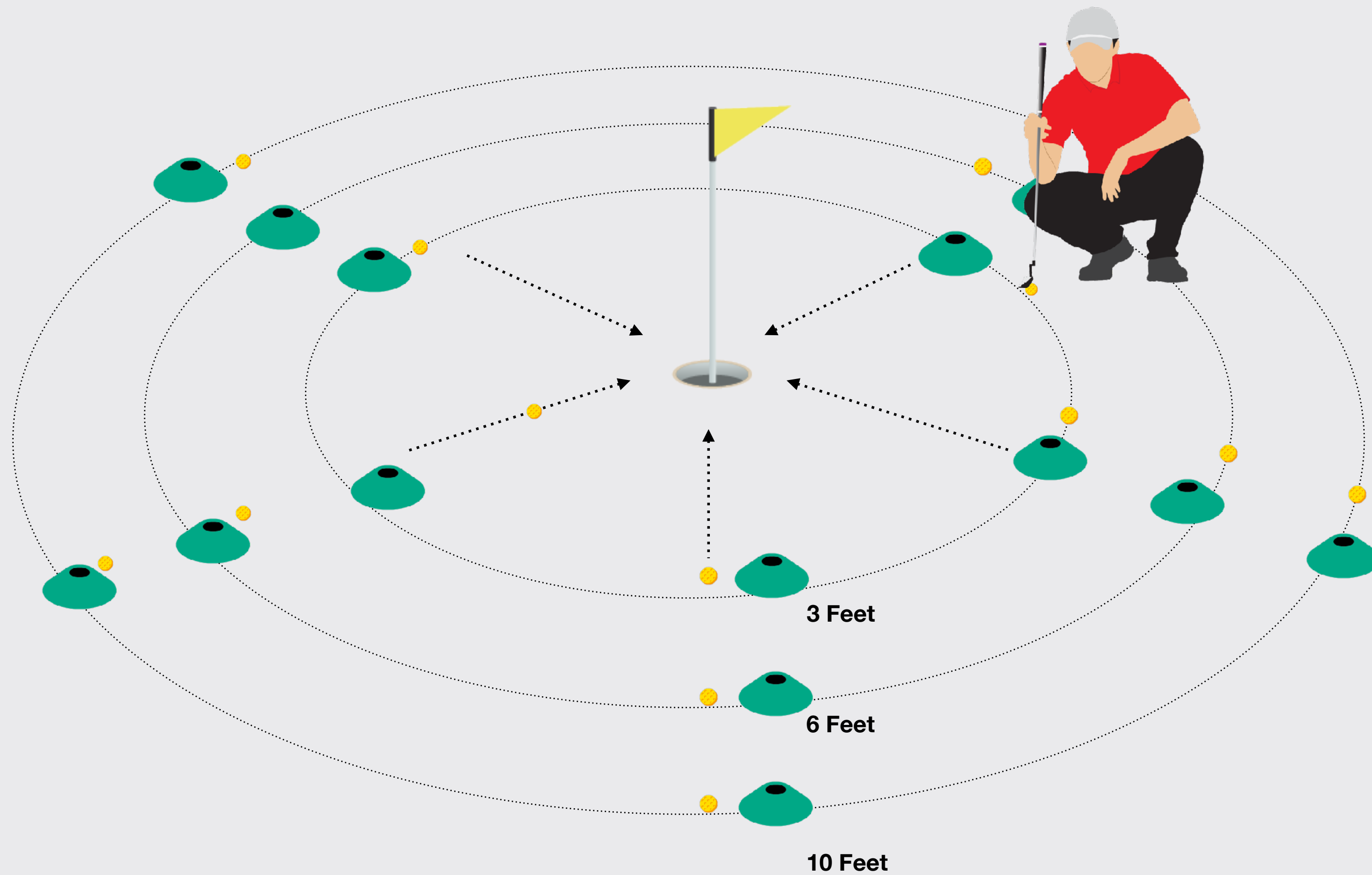
- This activity not only challenges the students lag putting ability, but also tests their ability to finish it off in two putts under pressure
- This activity will also help the students to understand how a slope can affect the putt from different positions around the same hole and this should focus them more sharply on their aim

Scoring Goal Challenges

Putting



Short Putt Challenge



Attempting the Challenge

- Students hit 10 putts in a random order from each starting position from five positions around the hole.
- Record the result of each attempt on the Challenge Scorecard.

The Challenge

- Hole out from starting positions 3 feet, 6 feet and 10 feet from the hole. You should attempt 10 putts from each distance and putts must be taken evenly from 5 different positions around the hole on a gently sloped surface.

What to do Next:

- On the GLF. Connect App, the student should mark the challenge as complete for scoring goal they complete to achieve their virtual reward.

100

6/10 putts made from 3 feet
4/10 putts made from 6 feet
1/10 putts made from 10 feet

90

7/10 putts made from 3 feet
5/10 putts made from 6 feet
2/10 putts made from 10 feet

85

7/10 putts made from 3 feet
6/10 putts made from 6 feet
3/10 putts made from 10 feet

80

8/10 putts made from 3 feet
6/10 putts made from 6 feet
4/10 putts made from 10 feet

75

9/10 putts made from 3 feet
7/10 putts made from 6 feet
5/10 putts made from 10 feet

