On the Green Week 8









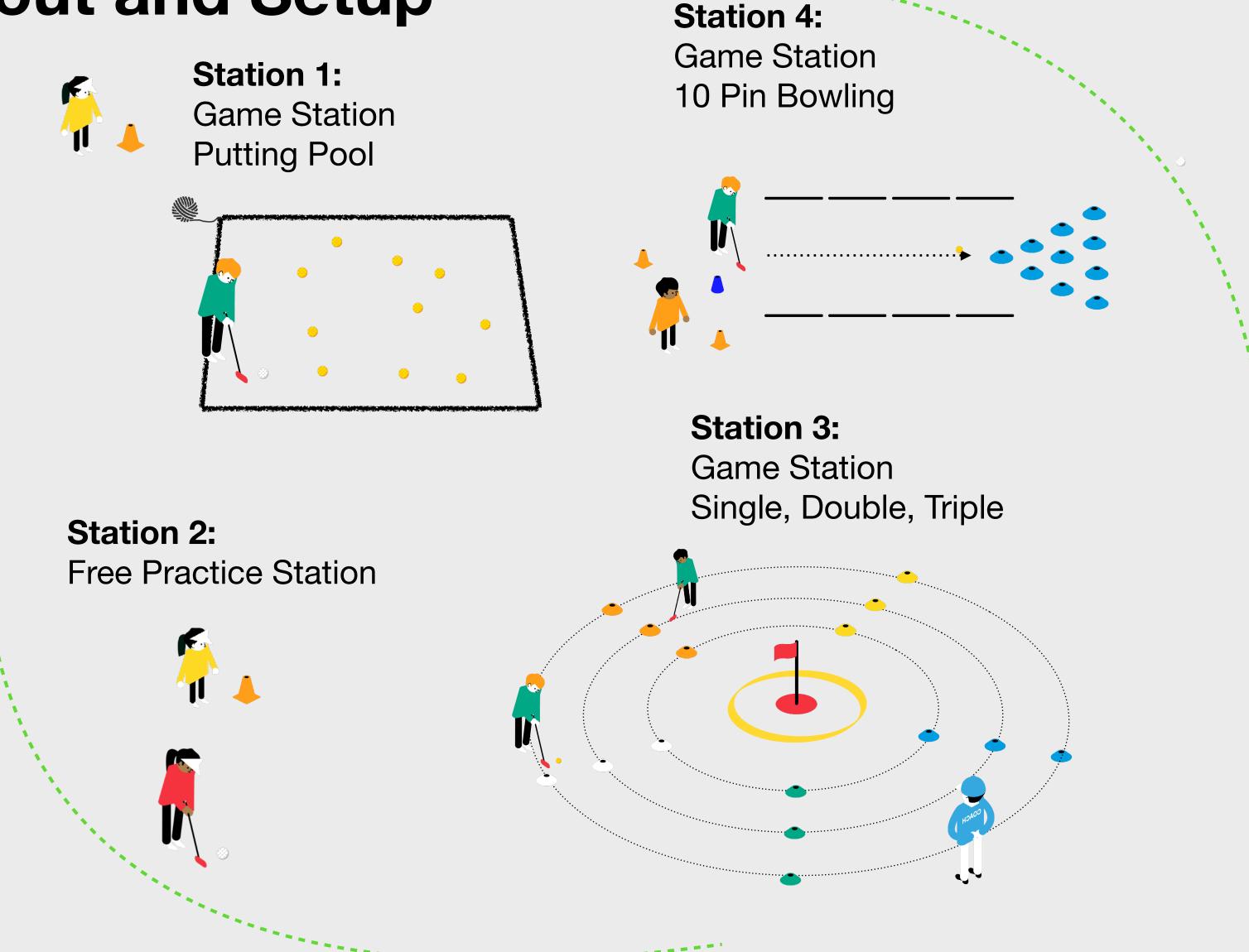
Class Timetable - Week 8

Session Length: 60mins	Group Size:	Mastering the Game Focus: On the Green:	Whole Child Focus Creative:	Learning the Game Focus: Orientation:
OUTIIIIS	1:6	Scoring	Practice at Home	Introducing the Scorecard

Time	Focus	Suggested Theme Content	Games / Drills / Resource
10 Mins	Introduction and Warm Up Game	 Outline the lesson objectives to the group Introduce the warmup game to the group Introduce FMS and Physical Literacy focus Split into teams and demonstrate the warm up game Play the warm up game in groups, pairs or individually 	Cone Collector
5 Mins	Learning the Game Focus	Introduce to the group the Learning the Game focus of the class	Introducing the Scorecard
5 Mins	Whole Child Focus	Introduce to the group the Whole Child focus of the class	Practice at Home
35 Mins	Mastering the Game Focus	 Outline the safety instructions and class layout Introduce games, tasks and challenges Deliver one to one and group coaching on the Mastering the Game learning outcomes Children can attempt the Challenge in pairs Children rotate around the stations Opportunity for free practice if appropriate 	10 Pin BowlingSingle, Double, TriplePutting Pool
5 Mins	myAcademy Folder Track	 Recap Mastering the Game and Learning the Game Focus from the session to check for understanding Children can complete <i>my</i>Progress Wheel and add stickers where appropriate to the <i>my</i>Academy folder Present the Achiever Award to a student in front of the parents and the group 	• myAcademy Folders

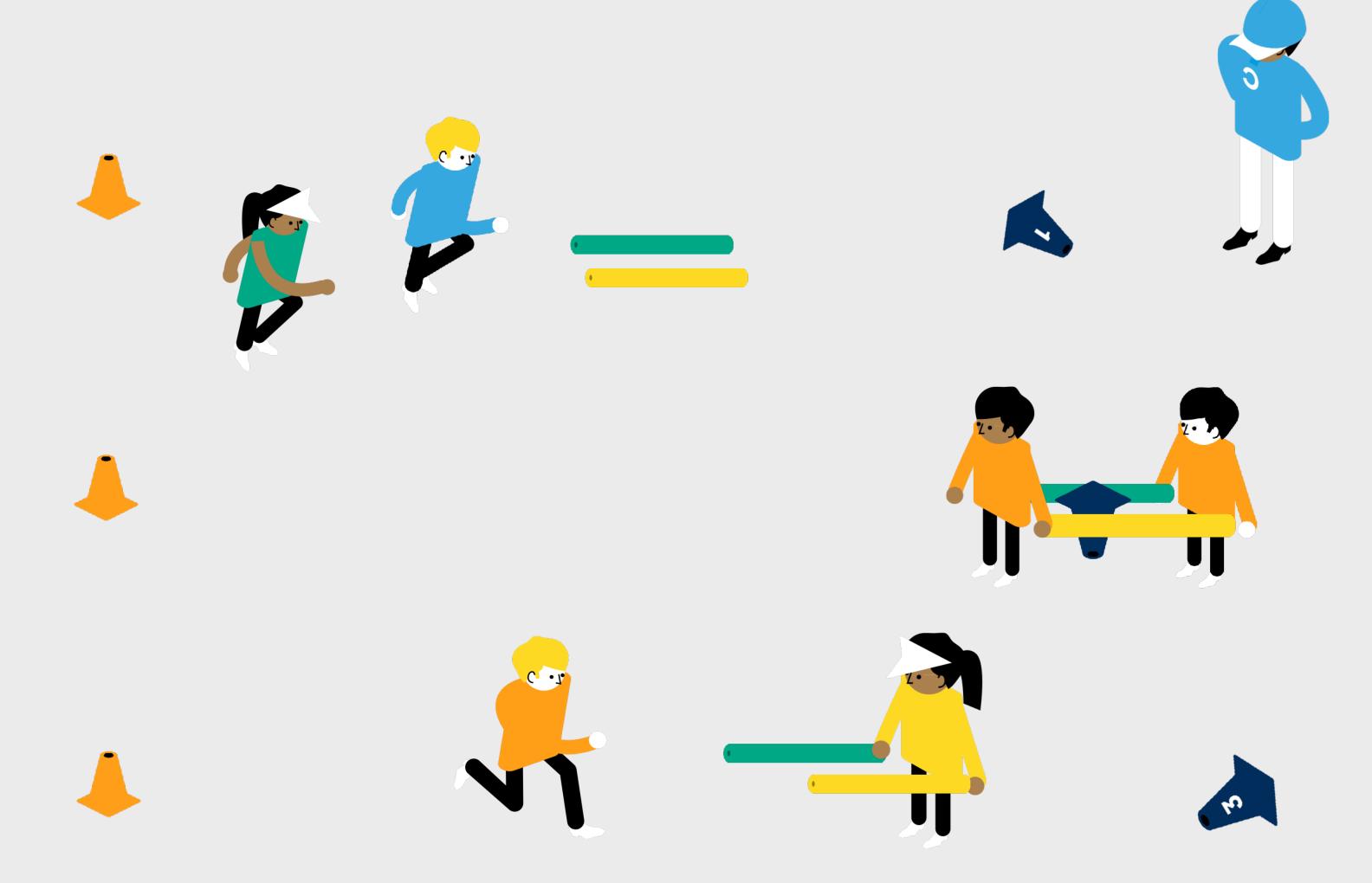


Class Layout and Setup





Cone Collector











How to Play

- Split the children into pairs, and line them up behind their safety cones
- When the coach shouts GO! The children run out and pick up the foam noodles
- One child must hold one end of the noodles and their partner must hold the other end
- The pair then have to work together to pick up the JGA cone without touching it with their hands
- The winning pair are the ones that can carry the JGA cone back to their safety cone

Progression Ideas

- Add in obstacles
- Introduce a time penalty for dropping the cone
- Introduce other objects to pick up using the noodles

Equipment Needed

3 x Orange safety cones SAFETY 3 x JGA cones 6 x Foam noodles









Creative Practice at Home

• The Whole Child theme this week is to encourage children to use their creativity to be able to practice their golf at home.



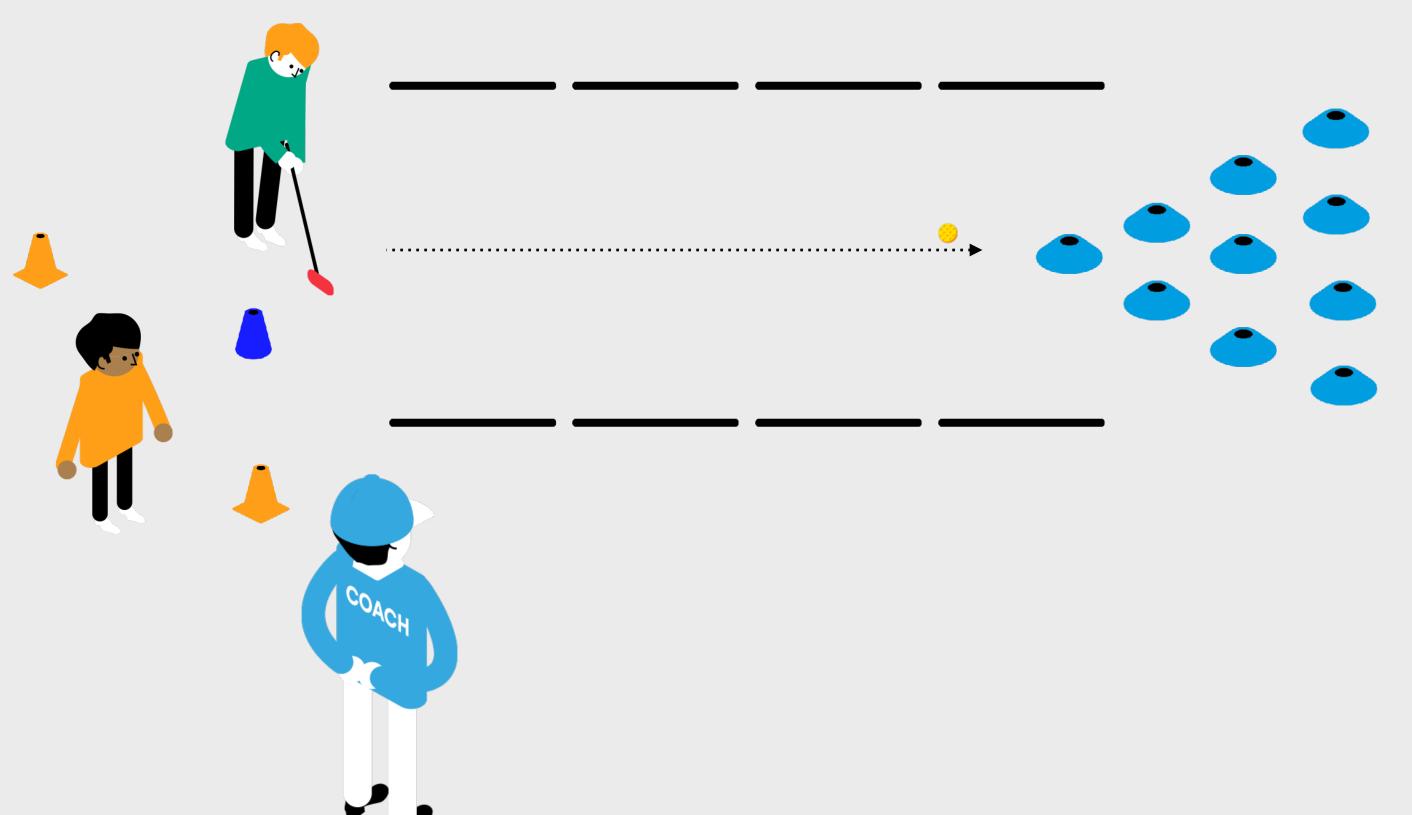
Orientation Introducing the Scorecard

- The Learning the Game focus this week is about the Scorecard.
- You should introduce your juniors to how to score using a scorecard, include this in the scoring challenge, asking juniors to use a scorecard to record their scores.
- For more experienced juniors, ask them to swap scorecards and mark each others as they would in a competition.



10 Pin Bowling













How to Play

- Nominate one of the children to play first
- Player number 1 attempts to putt the ball and hit one of the bowling pins
- If they hit the bowling pin, they pick it up and bring it back to the start. The child cannot hit the sides marked with the alignment sticks
- The children complete the game when they've collected all of the pins

Progression Ideas

- Junior Junior Change the size of the target bowling pins such as turning a cone upside down or placing a golf ball on a tee
- Vary the distance and the direction of the starting point
- Add a rule that it doesn't count if the ball hits another pin
- Add a gate that the child must hit the ball through at the start
- Introduce the game on a sloping surface

Learning Outcomes

- A great game to explore the concept of distance control and direction control
- This game will also explore skill development under pressure
- This game will also explore green reading skills

Equipment needed

2 x Orange Safety Cones	SAFETY
2 x Cones to mark out the necessary hitting stations.	
10 x Blue Cones	
Spare equipment that may be required for the group attendees.	
8 x Alignment Sticks	
Golf Balls	



Mastering the Gama

Single, Double, Triple - Putting











- Children take it in turns to choose which distance they want to start from
- If the player starts from the 10 foot line and they putt the ball inside the 6 foot circle they score 1 point, 2 points if they hole the putt
- If the player starts from the 20 foot line they score double points; 2 points inside the 6 foot circle, 4 points if they hole the putt
- If the player chooses to start from the 30 foot line they score triple points; 3 points if they putt the ball into the 6 foot circle, 6 points if they hole the putt
- The game continues until both players have hit 5 putts, one from each color cone.
- The winner is the player who has the most points after 5 shots

Progression Ideas

- Change the distance between the cones
- Attempt the game on a sloped surface

Learning Outcomes

- Distance control
- Strategic thinking
- Understand risk and reward

Equipment needed

6 foot diameter target ring

Orange Safety Cones	SAFETY
x Blue cones	
x Green cones	
3 x Yellow cones	
o x Tellow Colles	
x Orange cones	
x White cones	
x write cones	

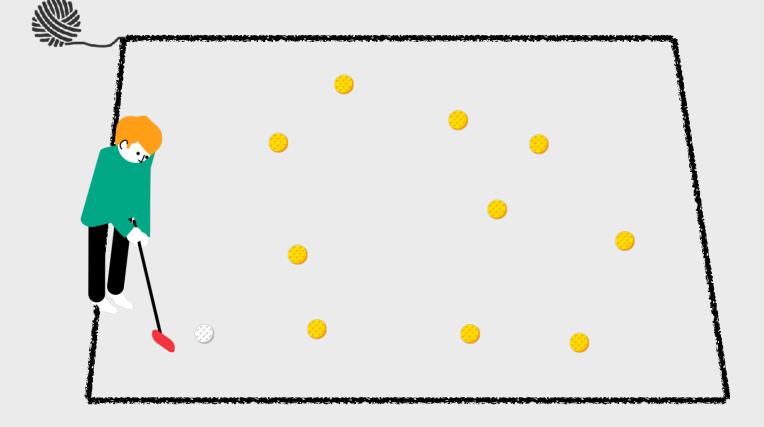
Putting Pool













- Children work together to 'pot' all of the balls in the rectangle (pool table)
- The first player attempts to putt the cue ball and hit one of the golf balls
- If they hit the golf ball, they pick it up and bring it back to the safety cone for the team
- The players cannot hit the sides of the rectangle, if they do they have to put a ball back into the middle
- The game is complete when all the balls have been collected or when the time runs out

Progression Ideas

- Increase or decrease the size of the rectangle
- Play the game on a sloped surface
- Introduce a rule that the players have to nominate the ball they are aiming for before they hit the putt, if they miss the ball they have to put one of the balls that have been collected back into the middle

Learning Outcomes

- This game is great for learning distance control on short putts
- Accuracy is of key importance
- Strategy comes into play, as the children have to assess which shot they will go for next

Equipment needed

2 x Orange safety cones

SAFETY





1 x String



4 x Tees





