

On the Course - Level 3

Conditions and Awkward Lies



Class Timetable - Conditions and Awkward Lies

Session Length: 90mins	Group Size: 1:8	Mastering the Game Focus: On the Course Conditions and Awkward Lies	Whole Golfer Focus: Mind Staying Safe in Adverse Conditions	Learning the Game Topic: Preparing to Play	Learning the Game Focus Adverse Conditions	Mastering the Game Challenge: Not Applicable
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Time	Focus	Class Content	Games / Drills / Resource
30 Mins Prior	Setup and Welcome	<ul style="list-style-type: none"> Set up the appropriate adapted teeing positions on the holes you are intended to using on the course Ensure you have the appropriate equipment for each learner that is attending Be ready to welcome participants 5 minutes before the session starts 	<ul style="list-style-type: none"> Class Layout and Setup/ Adapted Course
15 mins	Introduction & Technical Focus Whole Golfer or Learning the Game Focus	<ul style="list-style-type: none"> Introduce an overview of the importance of preparation before play. Consider weather and ground conditions Introduce the Learning the Game or Whole Golfer focus 	<ul style="list-style-type: none"> Staying safe in adverse weather Adverse Conditions
30 mins	Mastering the Game On Course Play and Discussion Private Coaching where appropriate	<ul style="list-style-type: none"> Play 1 - 2 holes on the adapted course individually or in pairs using a stableford format. Get the students to use a scorecard to enter the score correctly This is a key time to build confidence playing in a group, in front of other golfers and not feeling self-conscious about bad shots 	
5 Mins	Whole Golfer or Learning the Game Focus	<ul style="list-style-type: none"> Get the group together to introduce/discuss the Learning the Game or Whole Golfer focus Use this opportunity to discuss any situation that have arisen or any questions from the group 	
30 Mins	Mastering the Game On Course Play and Discussion Private Coaching where appropriate	<ul style="list-style-type: none"> Continue to play 1 - 2 holes on adapted course individually or in pairs using a stableford format. Get the students to use a scorecard to enter the score correctly This is a key time to build confidence playing in a group, in front of other golfers and not feeling self-conscious about bad shots 	
10 Mins	MyGame+ Tracking	<ul style="list-style-type: none"> Add any lesson media to the learner's Student Connect area Learners should be encouraged to mark their attendance at the Themed Class in the Journey to Club and Course Ready section of the MyGame+ area Encourage the learners to mark the challenge as complete for the Level they have attempted if they are successful within the Mastering the Game program wheel on the MyGame+ area 	<ul style="list-style-type: none"> MyGame+ on GLF. Connect App
15 Mins Post	Relationship Building	<ul style="list-style-type: none"> Take time after the class has finished to actively connect new learners and build relationships. Ensure everyone has their next playing or practice session booked, and take the opportunity to upsell private lessons to those that require additional help 	<ul style="list-style-type: none"> GLF. Connect App



• Technical Guidance

- **Uneven and Awkward Lies on the Course** - Explore uneven and awkward lies on the course such as Ball above feet and ball below feet, playing from long grass, chipping out from under trees and how to handle a restricted backswing
- Explore **Weather conditions and Variable Lies** - Explore weather conditions and playing from different types of lies such as how weather conditions will effect their ability to play shots and the impact that wind and temperature effects will have

• Preparing to Play the Course

- **Advise for Adverse Conditions** - Introduce to the learners how they should prepare for playing in adverse weather conditions which may include:
 - **Apparel** - Introduce to the learners the options of apparel they should consider to suite the weather conditions. Explain the effect this may have on their ability to swing the golf club and their performance.
 - **Equipment** - Explain the pros and cons of using an umbrella, towel and other wet weather apparel. Outline other weather specific items such as bag cover, wet weather golf gloves and hand warmers anyhow they can have a benefits

• Staying Safe in Adverse Conditions

- Outline to the learner to importance of safely in adverse weather conditions
- Explain the issues surrounding electric storms and the nature of golf club materials and the dangers within that
- Outline how dangerous conditions under feet should alter the footwear they choose and the dangers of slipping and falling
- Discuss the safety of playing in fog and mist and too mitigate the dangers and when not to play
- Explain the risk of play golf in very hot conditions and ways to alleviate these dangers and when not to play

Course Play Layout and Setup

The graphic opposite provides an example image of how we suggest you manage your group on the course so that the course play activity can be delivered in a safe, fun and engaging manner:

- Take a cone onto the course to indicate where the learners should start from. Use the adapted course guidance to start the learners from an appropriate teeing position and we recommend this to be The Ace or The Albatross
- Learners take it in turns to hit their tee shot, the group select the best shot and then all learners take a shot from there
- Remember this class is about discussion and discover. It is primarily intended to be a playing opportunity. Take the time to promote questions, discussion and demonstrations.
- Safety is your top priority when on the course, ensure the group understand some of the key principles to playing golf safely on the course;
 - Players should never go in front of the learner hitting the shot
 - Learners should always be aware of other golfers on the course
 - Learners should understand what to do when they hear the shout of “fore” and that they should shout “fore” when their ball is travelling towards someone



ACADEMY COURSE Adapted Course

The Ace

This tee is 20% of the Official Tee Box length you choose on your course.



The Birdie

This tee is 80% of the Official Tee Box length you choose on your course.



The Albatross

This tee is 40% of the Official Tee Box length you choose on your course.



Academy Tee BOX

This tee should be the an official tee box on your course that falls within the recommended yardage in the guidance provided in the Game On Course Play event training.

It should ideally measure a maximum of 2,800 yards in length for 9 holes and the par's should fall within the following yardage windows:

- Par 3 - Maximum distance of 160 Yards.
- Par 4 - Maximum distance of 320 Yards.
- Par 5 - Maximum distance of 440 Yards.



The Eagle

This tee is 60% of the Official Tee Box length you choose on your course.



Recommend to be Maximum

2,800 Yards for 9 Holes



Yardage of the Remaining Teeing Positions



The Birdie

The recommended yardages across the three hole types for this teeing position are:



The Eagle

The recommended yardages across the three hole types for this teeing position are:



The Albatross

The recommended yardages across the three hole types for this teeing position are:



The Ace

The recommended yardages across the three hole types for this teeing position are:



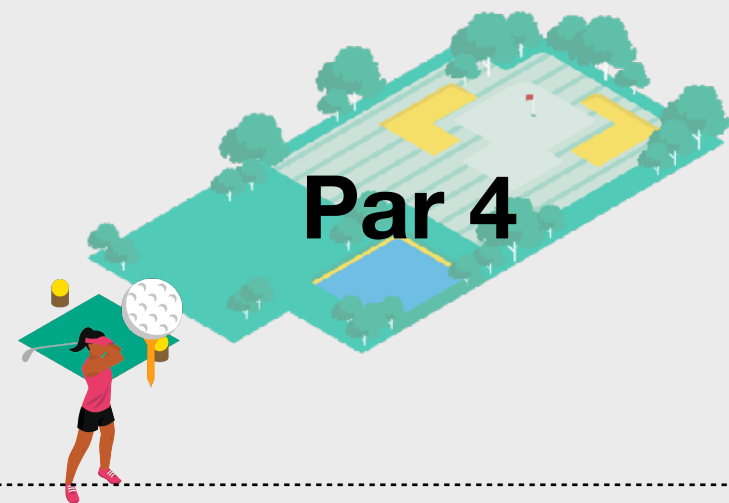
Par 3

128 Yards or Less

96 Yards or Less

64 Yards or Less

32 Yards or Less



Par 4

129 - 256 Yards

97 - 192 Yards

65 - 128 Yards

33 - 64 Yards



Par 5













257 - 352 Yards

193 - 264 Yards

129 - 176 Yards

65 - 88 Yards

Adapted Rules

	Adapted Rules	Tee Guidance	Level Guidance
	10 Shot maximum	 Tee 1-4	 Levels 1 and 2
	Air Shot Rule	 Tee 1-4	 Levels 1 and 2
	Pick and Place Rule	 Tee 1-4	 Levels 1 and 2
	Lost Ball Rule	 Tee 1-4	 Levels 1 and 2
	Bunker Grounding	 Tee 1-4	 Levels 1 and 2
	3 Attempt rule in Bunkers	 Tee 1-4	 Levels 1 and 2
	Tee it Up Rule	 Tee 1-4	 Levels 1 and 2