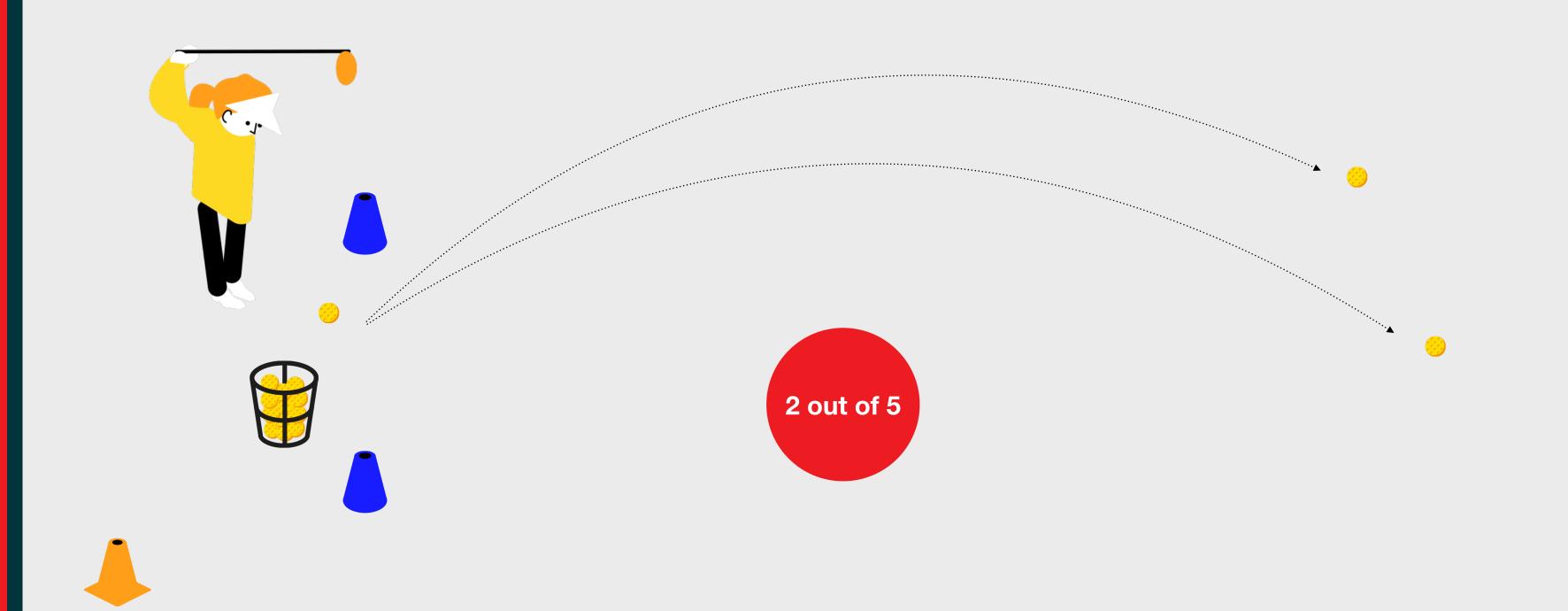


Fairway Woods

















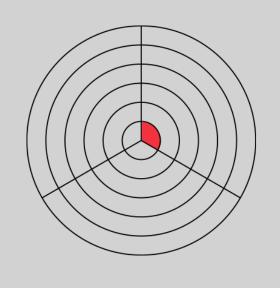
The Challenge

To complete the Level 1 Challenge within the Fairway Woods element, the child needs to demonstrate the ability to hit 2 out 5 shots in the air.

To complete the challenge, the child doesn't need to demonstrate control over direction or distance. This challenge can be attempted off a tee.

What to do next?

If the child completes the challenge, they can colour in the specific level of correct category for myGame Wheel in there junior folder. They can also add a Sticker to the correct level tracker sheet.







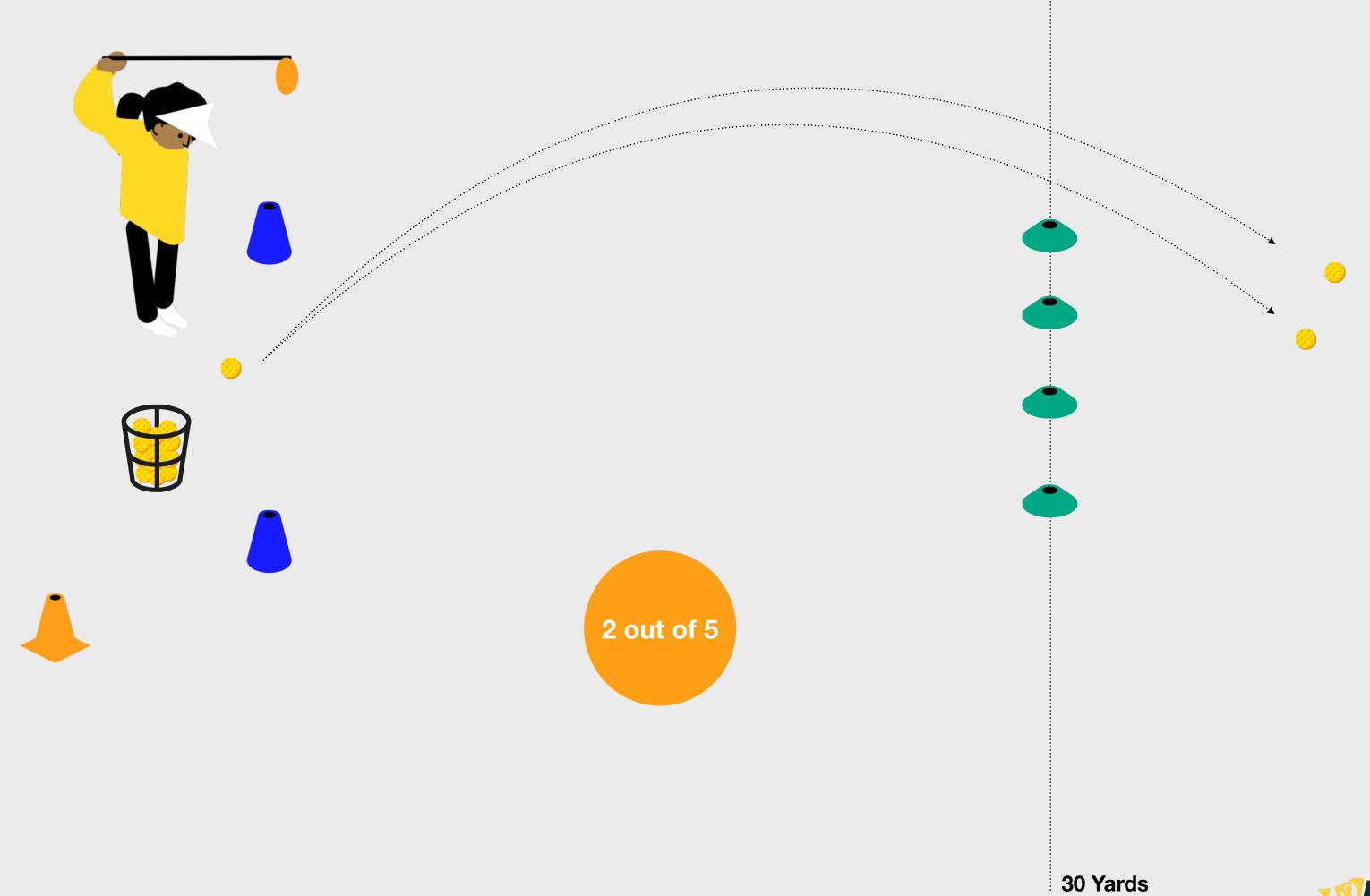






















The Challenge

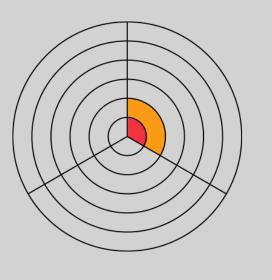
To complete the Level 2 Challenge within the Fairway Woods Skill element, the child needs to demonstrate the ability to hit 2 out 5 shots in the air, a minimum carry distance of 30 yards.

To complete the challenge, the child doesn't need to demonstrate control over direction and the shots can be attempted off a tee.

What to do next?

If the child completes the challenge, they can colour in the specific level of correct category for myGame Wheel in there junior folder. They can also add a Sticker to the correct level tracker sheet.

If they are also assigned to the Junior Golf Academy myGame+ program on GLF. Connect the challenge can be marked as complete and the virtual rewards will be issued automatically.





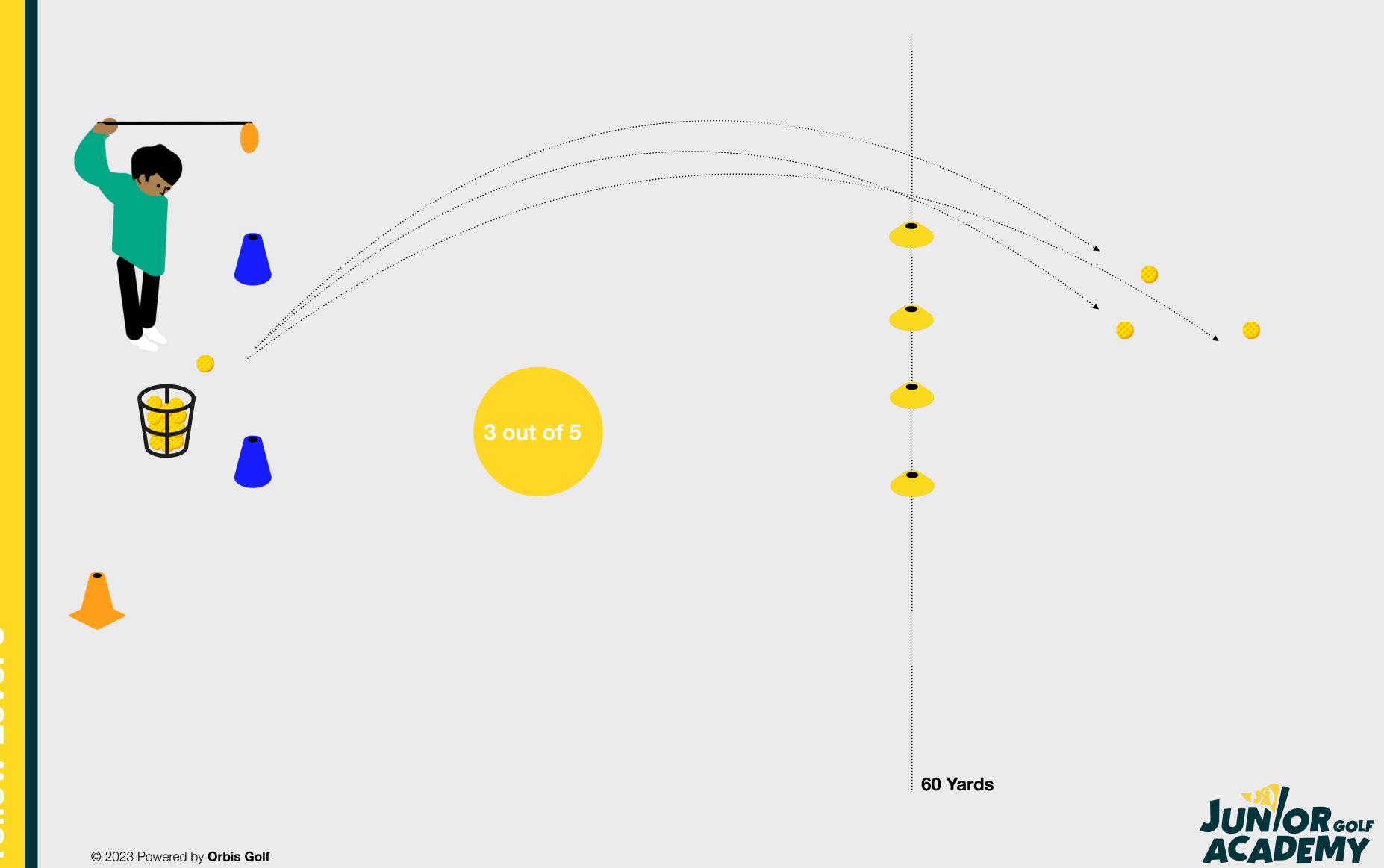
Fairway Woods



















The Challenge

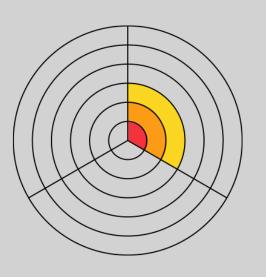
To complete the Level 3 Challenge within the Fairway Woods Skill element, the child needs to demonstrate the ability to hit 3 out 5 shots in the air, a minimum distance of 60 yards.

To complete the challenge, the child doesn't need to demonstrate control over direction and can hit their shots off a tee.

What to do next?

If the child completes the challenge, they can colour in the specific level of correct category for myGame Wheel in there junior folder. They can also add a Sticker to the correct level tracker sheet.

If they are also assigned to the Junior Golf Academy myGame+ program on GLF. Connect the challenge can be marked as complete and the virtual rewards will be issued automatically.





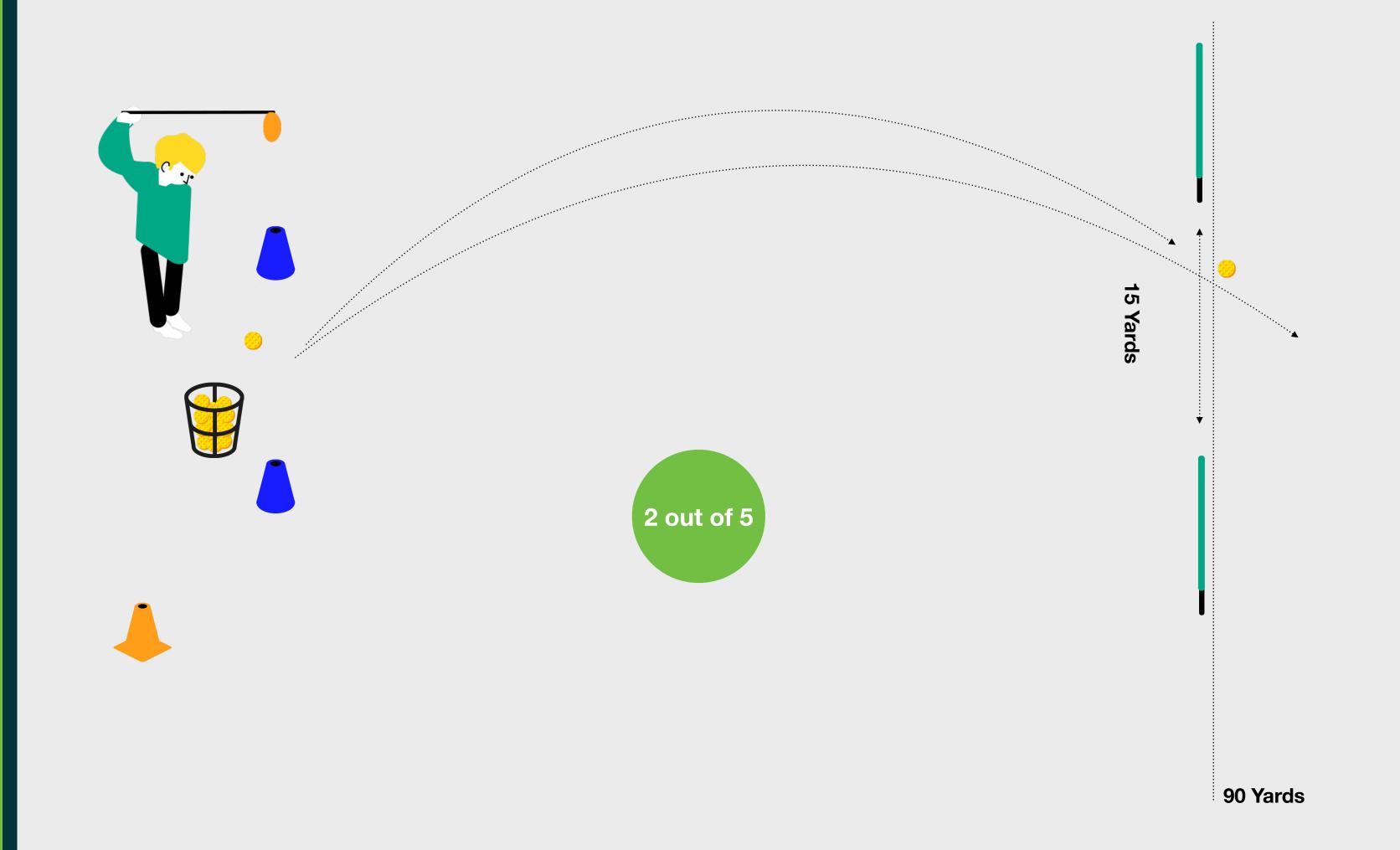
Fairway Woods

















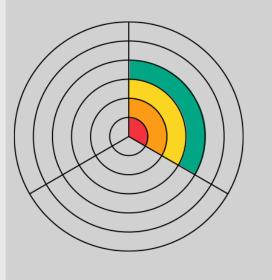


The Challenge

To complete the Level 4 Challenge within the Fairway Woods Skill element, the child needs to demonstrate the ability to hit 2 out 5 shots in the air, a minimum total distance of 90 yards. The ball must come to rest within a 15-yard-wide gate. This challenge should be attempted with the ball on the ground.

What to do next?

If the child completes the challenge, they can colour in the specific level of correct category for myGame Wheel in there junior folder. They can also add a Sticker to the correct level tracker sheet.



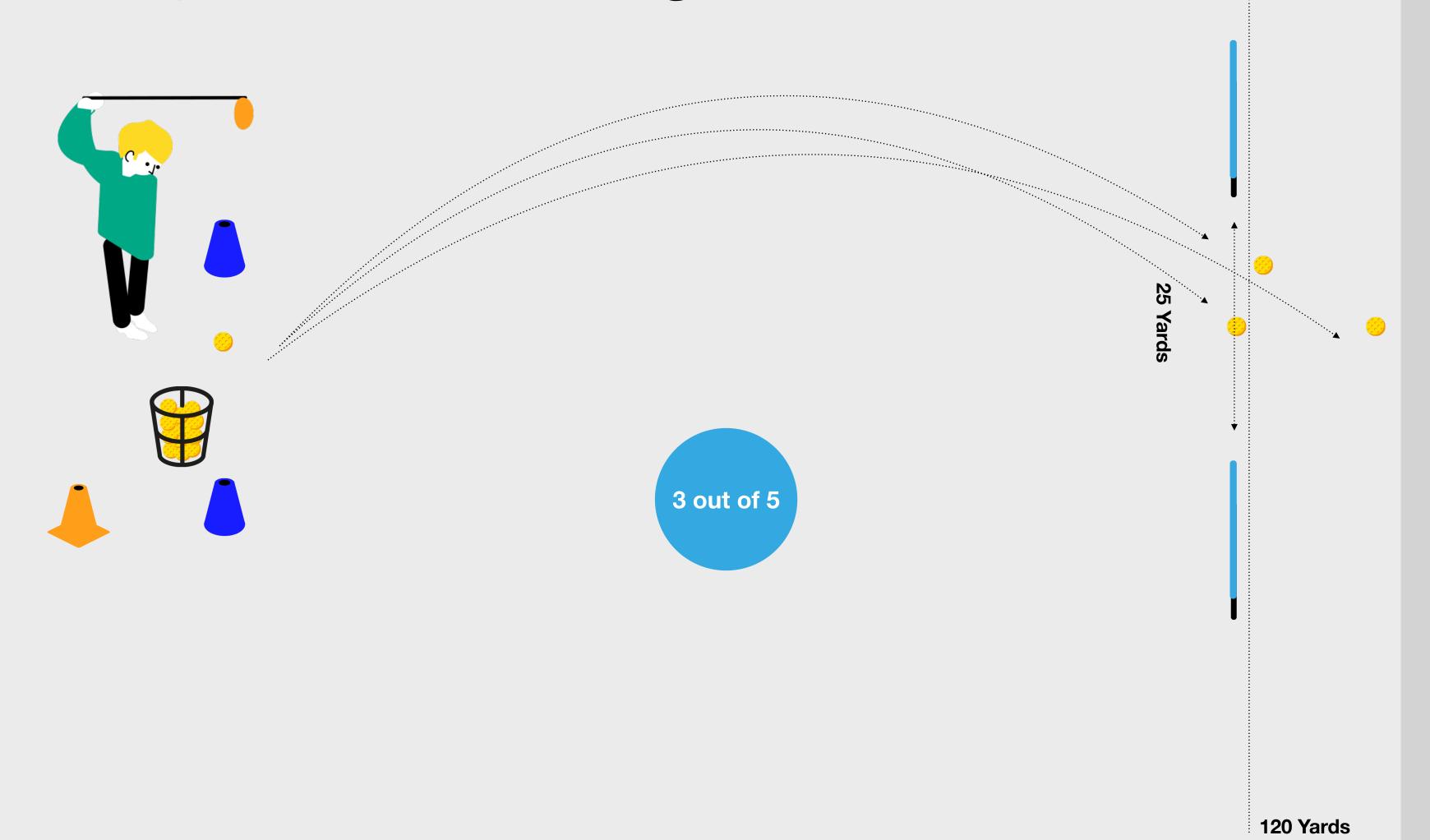




















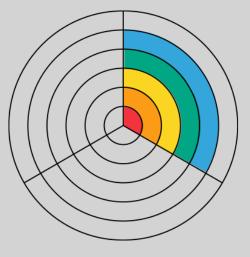


The Challenge

To complete the Level 5 Challenge within the Fairway Wood Skill element, the child needs to demonstrate the ability to hit 3 out of 5 shots in the air, a minimum total distance of 120 yards. The ball must come to rest through a 25-yard wide gate. This challenge should be attempted with the ball on the ground.

What to do next?

If the child completes the challenge, they can colour in the specific level of correct category for myGame Wheel in there junior folder. They can also add a Sticker to the correct level tracker sheet.





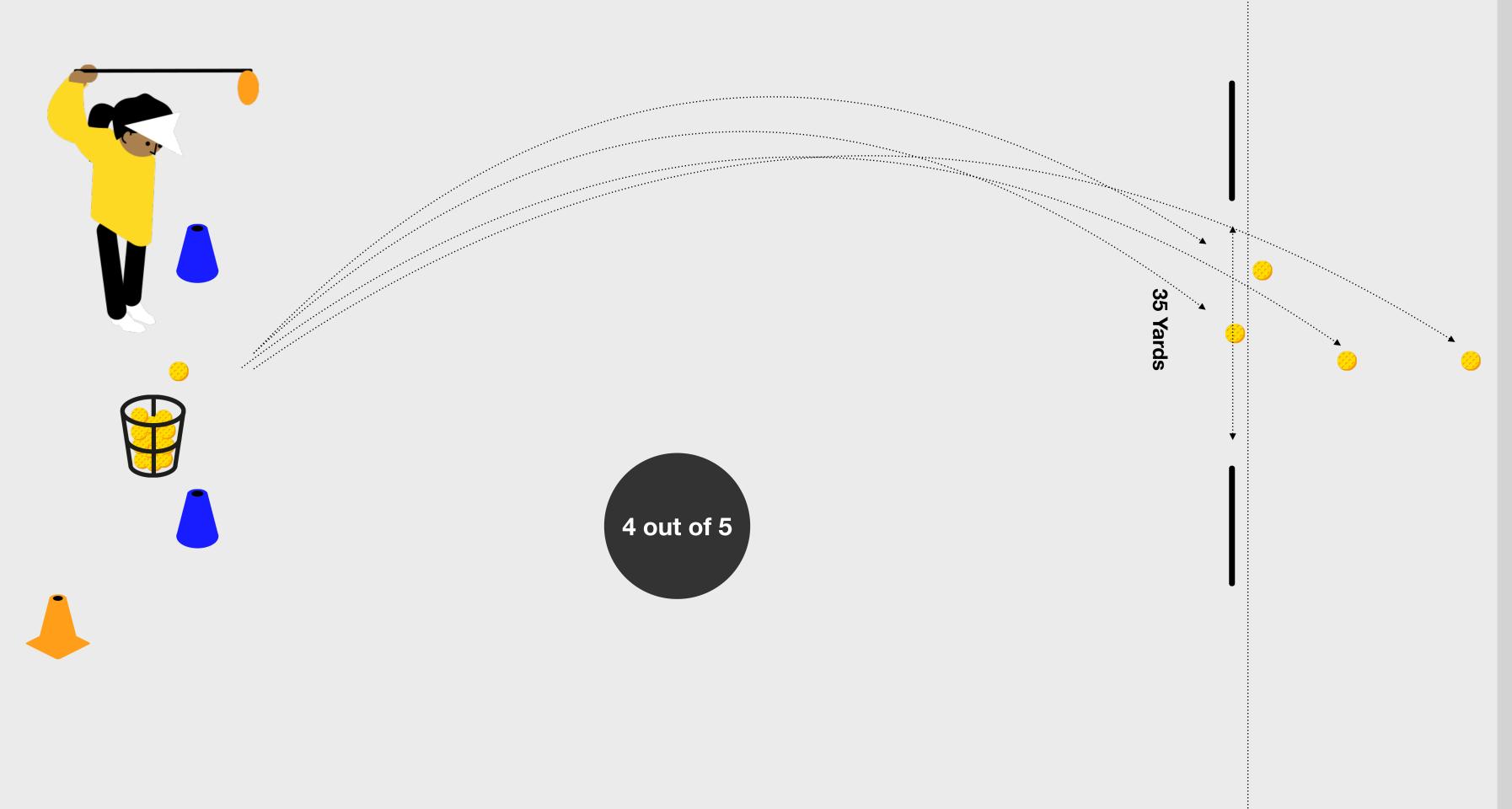












160 Yards











To complete the Level 6 Challenge within the Fairway Woods Skill element, the child needs to demonstrate the ability to hit 4 out of 5 shots a minimum total distance of 160 yards. The ball should come to rest through a 35yard wide gate. This challenge should be attempted with the ball on the ground.

What to do next?

If the child completes the challenge, they can colour in the specific level of correct category for myGame Wheel in there junior folder. They can also add a Sticker to the correct level tracker sheet.

